DYNAMIC RECONFIGURATION AND IMPLEMENTATION IN ADAPTIVE AUTOSAR

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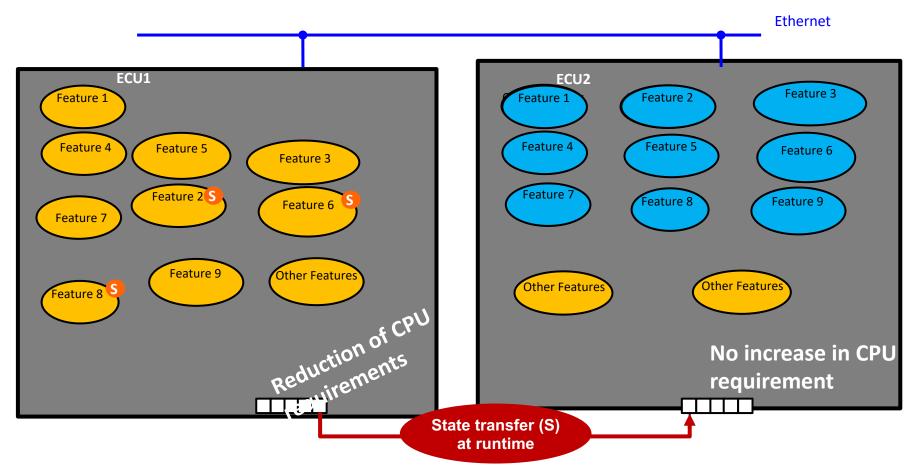


DYNAMIC RECONFIGURATION

- SAE level 3 and above automated driving can have varying redundancy needs for backup when driver is not in the loop
- In case of a failure of its main computing system a redundant computing system can serve as a backup for executing control tasks.
- Dynamic reconfiguration is a way to reduce costly execution of duplicates all the time, while maintaining situation awareness for the cold standby applications.
- The method:
 - Passing state information between main execution of an application to the cold standby duplicates without actually running the whole application
 - At the time of fault, launch the redundant application and establish sensor and actuation communication to the new application

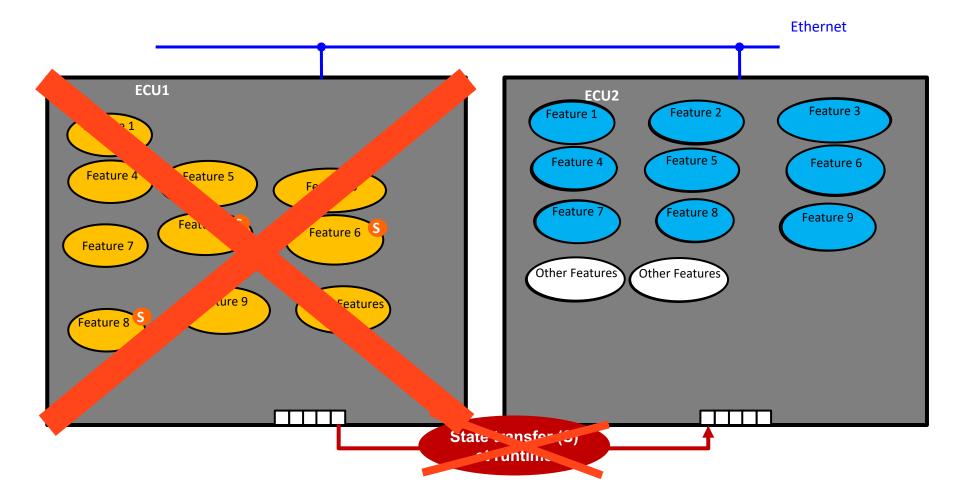


FROM ASYMMETRIC ALLOCATION TO DYNAMIC RECONFIGURATION



gm general motors-

ECU1 FAILURE AND RECONFIGURATION



gm general motors-

IMPLEMENTATION OBJECTIVES

QUALITY GOALS

- Performance
 - -Need to meet the fault handling time
- Resource consumption
 - To reduce cost

SOLUTION IDEA:

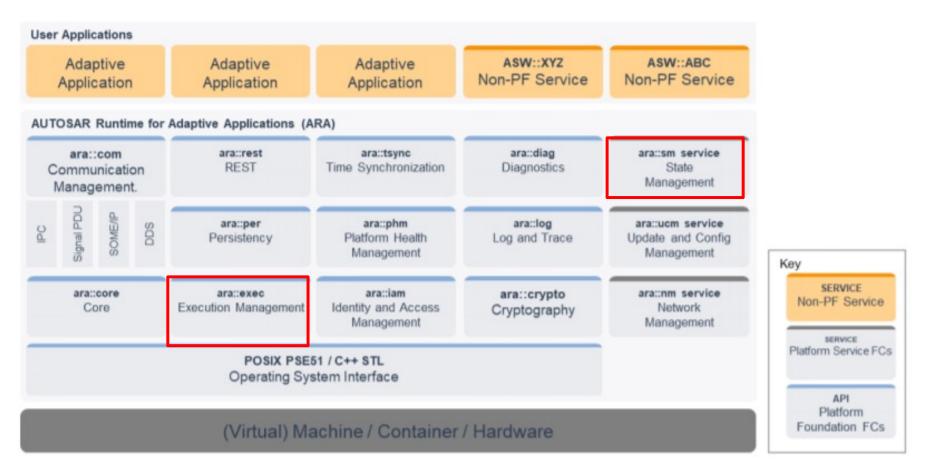
- Backup the *internal state* of an application on a different machine.
- In case of failure: Fallback application takes over
 - Fallback application standby modes





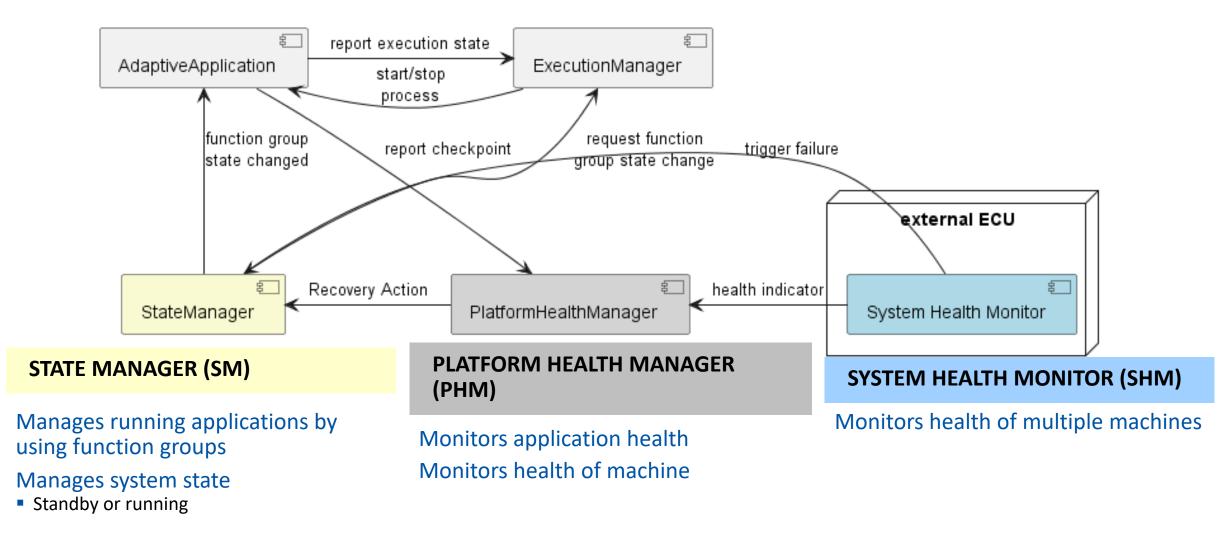
ADAPTIVE AUTOSAR IMPLEMENTATION

• Adaptive AUTOSAR provided essential runtime for managing execution state, i.e. standby, and activation and running applications through functional groups.



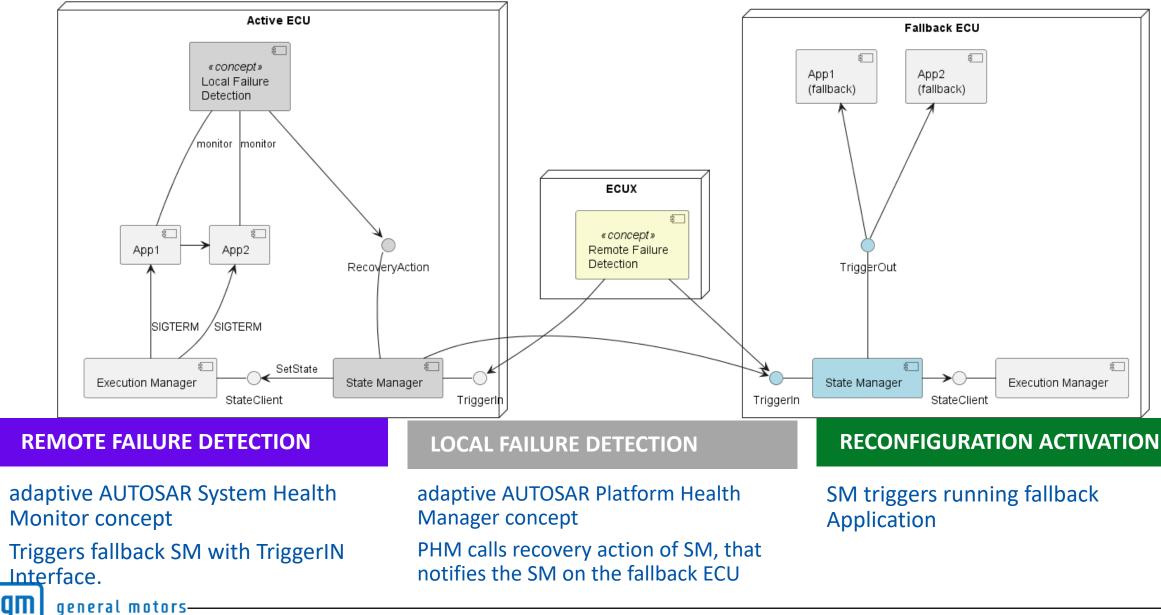


CONCEPT – INVOLVED CLUSTERS



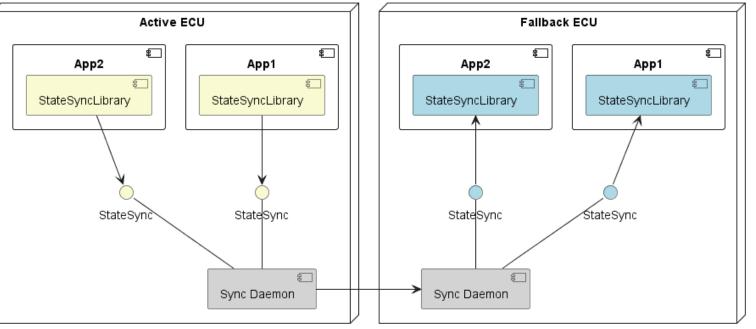


CONCEPT – FAILURE DETECTION



general motors

CONCEPT – STATE SYNCHRONIZATION



STATE SYNC TO DAEMON

State sync library writes internal state into shared memory.

Sync Daemon manages shared memory

SYNC BETWEEN DAEMON'S (ECU'S)

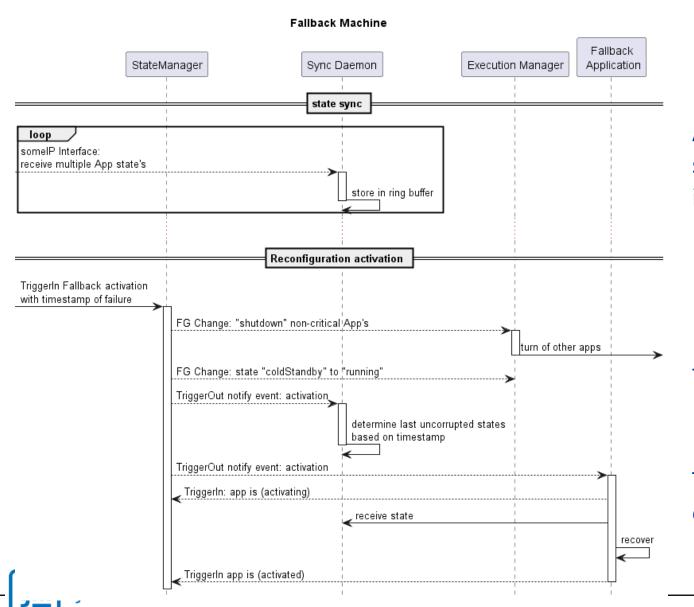
ara:com Events with state collection as backup

RECONFIGURATION ACTIVATION

SM triggers Sync Daemon at failure time to provide the state's to the fallback applications



CONCEPT – FALLBACK ACTIONS

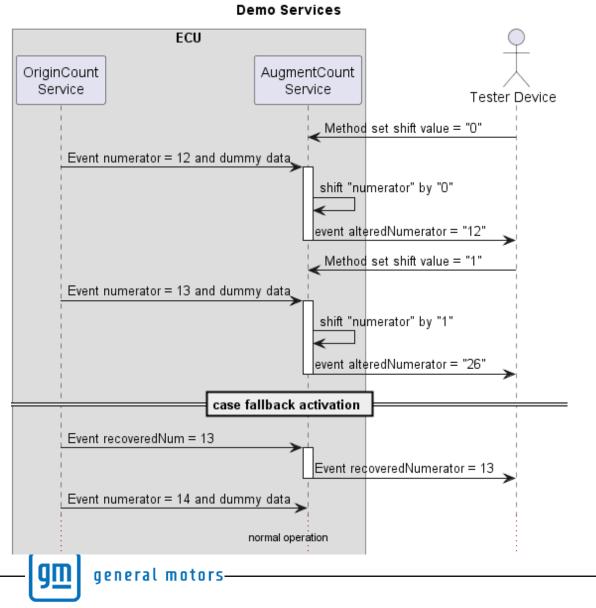


Process of Application already running. Application and "Sync Daemon" are subscribed to events from TriggerOut interface

Fallback function group state "running" could trigger PHM

TriggerIn from Application is used to rebuild execution dependencies

DEMO FUNCTIONALITY



DEMO SCENARIO

OriginCount is an IPC Service counting up AugmentCount can bit-shift the value and provide it via some/IP protocol

Dummy Data of "OriginCount" service can be configured

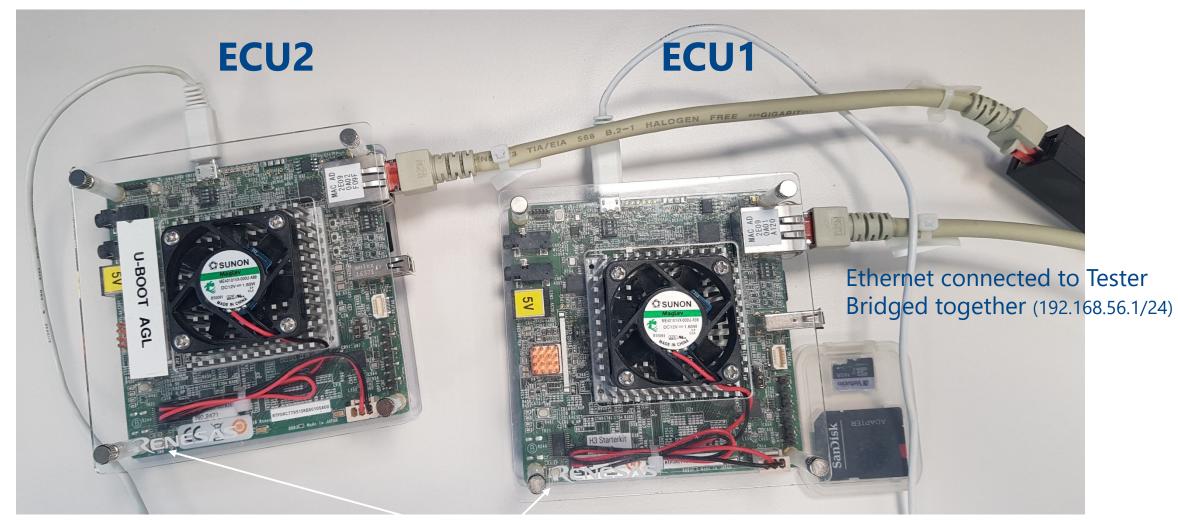
50 / 100 / 1000 bytes used for testing

Frequency of "OriginCount" event's can be configured

100 / 50 / 25 milliseconds used for testing

Service AugmentCount is execution dependent on OriginCount

IMPLEMENTATION SETUP





Power Button SW8

RESULTS

- State Backup latency between ٠ ECU'S took ~2.3 ms
- **Recovery time** ٠
 - for App1 was ~3ms
 - for dependent ٠ app2 ~4.9ms

31.0112 ACU1 SUPIN FILAD TOG Ialai AAZ --> sending states fatal BX2 --> State Backup Ev 54.5888 ECU2 MEAS FSDM log 52,5268 ECU1 SMA MEAS log fatal AE1 --> ECU1 time at dyn log fatal AX2 --> sending StateBacku 52.8115 ECU1 SDMN MEAS log fatal BX2 --> State Backup Ever 55.5891 ECU2 FSDM MEAS MEAS log fatal Al --> detected failure 56.9790 ECU2 FADA fatal B1 --> successful activ 56.9820 ECU2 FAP1 MEAS log 56.9838 ECU2 FAP2 MEAS fatal C1 --> successful act log

Timestamp Ecuid Apid Ctid

Type Subtype Payload

- Memory • consumption was about constant
 - SM: 6.5MB, Daemon: 4.6MB, App1: 4.5MB, App2: 6.4MB
- CPU usage below 1% ٠