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## Table of Contents

1	TPS_SystemTemplate	4
1.1	Specification Item constr_2025	4
1.2	Specification Item constr_3052	5
1.3	Specification Item constr_3053	7
1.4	Specification Item constr_3136	8
1.5	Specification Item constr_3139	9
1.6	Specification Item constr_3364	17
1.7	Specification Item constr_3365	19
1.8	Specification Item constr_3373	20
1.9	Specification Item constr_3378	21
1.10	Specification Item constr_3379	22
1.11	Specification Item constr_3383	23
1.12	Specification Item constr_3384	25
1.13	Specification Item constr_3385	27
1.14	Specification Item constr_3386	28
1.15	Specification Item constr_3399	30
1.16	Specification Item constr_3400	31
1.17	Specification Item constr_3401	34
1.18	Specification Item constr_3402	38
1.19	Specification Item constr_3403	41
1.20	Specification Item constr_3404	44
1.21	Specification Item constr_3405	47
1.22	Specification Item constr_3406	50
1.23	Specification Item constr_3407	59
1.24	Specification Item TPS_SYST_01120	67
1.25	Specification Item TPS_SYST_02005	68
1.26	Specification Item TPS_SYST_02098	69
1.27	Specification Item TPS_SYST_02100	72
1.28	Specification Item TPS_SYST_02112	75
1.29	Specification Item TPS_SYST_02160	77
1.30	Specification Item TPS_SYST_02162	77
1.31	Specification Item TPS_SYST_02163	79
1.32	Specification Item TPS_SYST_02164	80
1.33	Specification Item TPS_SYST_02165	81
1.34	Specification Item TPS_SYST_02166	84
1.35	Specification Item TPS_SYST_02167	87
1.36	Specification Item TPS_SYST_02168	90
1.37	Specification Item TPS_SYST_02169	92
1.38	Specification Item TPS_SYST_02170	93
1.39	Specification Item TPS_SYST_02171	94

1.40	Specification Item TPS_SYST_02172	95
1.41	Specification Item TPS_SYST_02173	97
1.42	Specification Item TPS_SYST_02174	99
1.43	Specification Item TPS_SYST_02175	102
1.44	Specification Item TPS_SYST_02176	106
1.45	Specification Item TPS_SYST_02177	109
1.46	Specification Item TPS_SYST_02178	112
1.47	Specification Item TPS_SYST_02179	116
1.48	Specification Item TPS_SYST_02180	119
1.49	Specification Item TPS_SYST_02181	122
1.50	Specification Item TPS_SYST_02182	126
1.51	Specification Item TPS_SYST_02183	129
1.52	Specification Item TPS_SYST_02184	132
1.53	Specification Item TPS_SYST_02185	136
1.54	Specification Item TPS_SYST_02186	139
1.55	Specification Item TPS_SYST_02187	142
1.56	Specification Item TPS_SYST_02188	145
1.57	Specification Item TPS_SYST_02189	149

# 1 TPS\_SystemTemplate

## 1.1 Specification Item constr\_2025

### Trace References:

none

### Content:

In the With the exception of RunnableEntities that are subject to 1234 (RunnableEntities owned by NvBlockSwComponentTypes), in the context of a single EcuInstance , the values of the RunnableEntity.RunnableEntity.symbol in combination with the attribute AtomicSwComponentType.ImplementationProps.symbol of the meta-class SymbolProps owned by AtomicSwComponentType .symbol of all deployed RunnableEntitys Entities shall be unique such that no two (or more) combinations of RunnableEntity.RunnableEntity.symbol and the ImplementationProps.symbol of the meta-class SymbolProps owned by AtomicSwComponentType .in the role AtomicSwComponentType.symbolProps share the same value.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75258: [constr\_2025] is to strict to support [constr\_1234]

#### Problem description:

[constr\_2025] Uniqueness of symbol attributes d In the context of a single EcuInstance, the values of the RunnableEntity.symbol in combination with the attribute AtomicSwComponentType.symbol of all deployed RunnableEntitys shall be unique such that no two (or more ) combinations of RunnableEntity.symbol and AtomicSwComponentType.symbol share the same value. c()

BUT

[constr\_1234] Value of RunnableEntity.symbol d The value of a RunnableEntity.symbol owned by an NvBlockSwComponentType that is triggered by an OperationInvokedEvent shall only be taken from the set of API names associated with the NmM. c()

With the given rational:

For example, RunnableEntity.symbol owned by an NvBlockSwComponentType

could rightfully be set to `NvM_ReadBlock` [33] but an arbitrary value like `ReadThisBlock` is not permitted.

The rationale for `[constr_1234]` is that the `RunnableEntity`s that are triggered by an `OperationInvokedEvent` are not existing as such but are mapped to the respective function calls of the `NvM`. For more details of how this mapping can be achieved please refer to [7].

Requires exactly the identical `RunnableEntity.symbol` is used by many `NvBlockSwComponentType`. Since for those the `NvBlockSwComponentType.symbolProps` are meaningless for RTE and therefor usually left empty.

By the way `AtomicSwComponentType.symbolProps` should be used instead `AtomicSwComponentType.symbol`

#### Agreed solution:

Rephrase `constr_2025`:

`[constr_2025]` Uniqueness of symbol attributes d With the exception of `RunnableEntity`s that are subject to `constr_1234` (`RunnableEntity`s owned by `NvBlockSwComponentTypes`), in the context of a single `EcucInstance` the values of the `RunnableEntity.symbol` in combination with the attribute `AtomicSwComponentType.symbol` of all deployed `RunnableEntity`s shall be unique such that no two (or more ) combinations of `RunnableEntity.symbol` and `AtomicSwComponentType.symbol` share the same value. c()  
–Last change on issue 75258 comment 4–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.2 Specification Item `constr_3052`

#### Trace References:

none

#### Content:

If an `ISignalMapping` to an `ISignal` that is a member of a `ISignalGroup` exists then (see [TPS\\_SYST\\_01120](#)) an `ISignalMapping` to the enclosing `ISignalGroup` shall exist as well.

## RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #74600: Signal Mapping by shortName

### Problem description:

There's a not in the document that breaks:

"By default, identical shortNames of ISignal elements identify correlating ISignals within the respective ISignalGroups referenced in the scope of ISignalMapping."

I'm not sure what the background for this note is and whether it should be made a specification item (especially as the shortName-based routing is mentioned in TPS\_Syst\_01120).

On the other hand: the model allows for a dedicated mapping of routing relations. Why is it necessary to have a name-based, implicit routing relation?

### Agreed solution:

Change the note behind constr\_3052 to a new specification item:

[TPS\_SYST\_XXXX1] Routing of ISignals of ISignalGroups

When performing a signal group routing two approaches are supported for the pairing of the included ISignals:

- implicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and no ISignalMappings are defined for the included ISignals. Identical shortNames of ISignal elements identify correlating ISignals between the source and the target in the scope of the ISignalMapping.
- explicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and in addition explicitly specified ISignalMappings define which ISignals correlate to each other.

Change [TPS\_SYST\_01120] to (add implicit mapping):

[TPS\_SYST\_01120] Precedence of ISignalMappings

If a dedicated ISignalMapping for at least one ISignal within an ISignalGroup exists the implicit mapping on the basis of shortNames is no longer applicable for any ISignal within that ISignalGroup.

Reference in [constr\_3053] to the new spec item:

[constr\_3053] Complete ISignalMapping of target ISignalGroup

If an ISignalGroup is referenced by a targetSignal then [TPS\_SYST\_01120] applies for each of the contained ISignal of that ISignalGroup.

—Last change on issue 74600 comment 8—

**BW-C-Level:**

Application	Specification	Bus
1	3	1

### 1.3 Specification Item constr\_3053

**Trace References:**

none

**Content:**

If an ISignalGroup is referenced by a ISignalMapping.targetSignal there shall exist either an explicit or an implicit mapping (see then TPS\_SYST\_01120 for each 02162 applies for each of the contained ISignal of that ISignalGroup.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #74600: Signal Mapping by shortName

**Problem description:**

There's a not in the document that breaks:

"By default, identical shortNames of ISignal elements identify correlating ISignals within the respective ISignalGroups referenced in the scope of ISignalMapping."

I'm not sure what the background for this note is and whether it should be made a specification item (especially as the shortName-based routing is mentioned in TPS\_Syst\_01120.

On the other hand: the model allows for a dedicated mapping of routing relations. Why is it necessary to have a name-based, implicit routing relation?

**Agreed solution:**

Change the note behind constr\_3052 to a new specification item:

[TPS\_SYST\_xxxx1] Routing of ISignals of ISignalGroups

When performing a signal group routing two approaches are supported for the pairing of the included ISignals:

- implicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and no ISignalMappings are defined for the included ISignals. Identical shortNames of ISignal elements identify correlating ISignals

between the source and the target in the scope of the ISignalMapping.

- explicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and in addition explicitly specified ISignalMappings define which ISignals correlate to each other.

Change [TPS\_SYST\_01120] to (add implicit mapping):

[TPS\_SYST\_01120] Precedence of ISignalMappings

If a dedicated ISignalMapping for at least one ISignal within an ISignalGroup exists the implicit mapping on the basis of shortNames is no longer applicable for any ISignal within that ISignalGroup.

Reference in [constr\_3053] to the new spec item:

[constr\_3053] Complete ISignalMapping of target ISignalGroup

If an ISignalGroup is referenced by a targetSignal then [TPS\_SYST\_01120] applies for each of the contained ISignal of that ISignalGroup.

–Last change on issue 74600 comment 8–

#### BW-C-Level:

Application	Specification	Bus
1	3	1

## 1.4 Specification Item constr\_3136

### Trace References:

none

### Content:

SecuredIPdus are allowed to reference PduTriggerings of ISignalIPdus, ContainerIPdus, DcmIPdus, MultiplexedIPdus, GeneralPurposeIPdus with Identifiable.category SOMEIP\_SEGMENTED\_IPDU and UserDefinedIPdus.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77428: Allow to secure GeneralPurposeIPdus

#### Problem description:

constr\_3136 does not allow GeneralPurposeIPdus as payload of SecuredIPdus. Since use cases exist to secure such Pdus the list in constr\_3136 shall be extended.

#### Agreed solution:



Add GeneralPurposeIPdu to the list in constr\_3136:

[constr\_3136] Allowed payload of SecuredIPdus  
SecuredIPdus are allowed to reference PduTriggerings of ISignalIPdus, ContainerIPdus, DcmIPdus, MultiplexedIPdus, GeneralPurposeIPdus with category SOMEIP\_SEGMENTED\_IPDU and UserDefinedIPdus.  
–Last change on issue 77428 comment 2–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.5 Specification Item constr\_3139

**Trace References:**

none

**Content:**

The IPduPort.IPduPort.rxSecurityVerification is allowed to be set to false only for Secured IPdus with a static and fixed payload layout. For SecuredIPdus that contain dynamic length IPdus this attribute shall be always set to true.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77336: [SECOC] Dynamic length PDUs (Container) not possible / clear

**Problem description:**

The SecOC SWS does not make any assumptions or restrictions about dynamic length PDUs. But with parameter SecOCAuthDataFreshnessStartPosition it could be impossible to really use dynamic length in SecOC.

Additionally in SystemTemplate TPS the constraint constr\_3139 talks only about some restrictions when dynamic length IPDUs are used. This would imply dynamic length IPDUs should be possible.

Without dynamic length support it is also not possible to support securing complete IDPUM Containers.

One possible solution could be (if dynamic length should not be supported by SecOC) to add a configuration option per IPDUM Container to send always maximum length (padding with 0) to have the static length again.

If dynamic length shall be supported by SecOC a further problem will be the CAN-FD padding.

### Agreed solution:

```
=====
AUTOSAR 4.3.1
=====
```

### SRS SecOC

- \* Add new section next to 6.1.3.5 and new requirement [SRS\_SecOC\_xxxx1] Support of padding at lower layer modules and dynamic length Authentic I-PDUs.
- \* Description: The SecOC module shall be applicable for the use cases with padding at lower layer modules and with dynamic length Authentic I-PDUs.
- \* Rationale: At receiver side, received Secured I-PDU containing dynamic length Authentic I-PDU may also contain padding bytes (added by lower layer modules of sender side, to fit to bus-specific L-PDU length constraints, e.g. CAN FD and FlexRay). In such case, receivers cannot identify number of bytes / byte position of the received payload.
- \* Use Case: dynamic length PDU on CAN FD and FlexRay
- \* Dependencies: [SRS\_SecOC\_00012]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_01568] [RS\_BRF\_01649] [RS\_BRF\_01712] [RS\_BRF\_01716] [RS\_BRF\_01752] [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

### SWS SecOC

a1) Adapt Figure 4 in sec. 7.1.1.1

Change from

< (Figure of "Secured I-PDU = Authentic I-PDU | Freshness Value | Authenticator")

< Figure 4: Secured I-PDU contents

to

> (Figure of "Secured I-PDU = Secured I-PDU Header (optional) | Authentic I-PDU | Freshness Value (optional) | Authenticator")

> Figure 4: Secured I-PDU contents

==> to be done as RfC # 77807, not handled in this RfC.

a2) Add new requirements regarding the Secured I-PDU Header and related behavior

Add new requirement [SWS\_SecOC\_xxxx2] to define the Secured I-PDU Header

> The Secured I-PDU Header shall indicate the length of the Authentic I-PDU in bytes. The length of the Header shall be configurable by the parameter SecOCAuthPduHeaderLength.

> ()

> Note: the SecOC supports combined usage of authentication data in a separate message (secured PDU collection) and Secured I-PDU Header. Also the SecOC covers dynamic length Authentic I-PDU.

Add new requirement [SWS\_SecOC\_xxxx3] for behavior at transmission (construction) of Secured I-PDUs

> For a Tx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall add the Secured I-PDU Header to the Secured I-PDU with the length of the Authentic I-PDU within the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()

> Note: Primary purpose of this Header is to indicate the position of Freshness Value and Authenticator in Secured I-PDUs with dynamic length Authentic I-PDU.

> Also some buses which cannot select arbitrary length of L-PDU (e.g. CAN FD and FlexRay) require this Header, because the position of Freshness Value and Authenticator is not always at the end of the Secured I-PDU, as lower layer modules (e.g. CanIf and FrIf) may add bus-specific padding bytes after processing at SecOC (then the L-PDU containing the Secured I-PDU with padding will be: Secured I-PDU = Secured I-PDU Header | Authentic I-PDU | Freshness Value | Authenticator | Bus-specific padding).

Add new requirement [SWS\_SecOC\_xxxx4] for behavior at reception of Secured I-PDUs

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall assume Secured I-PDU Header shall be available in the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()

Add new requirement [SWS\_SecOC\_xxxx5] for behavior at reception of Secured I-PDUs, the Header tells it's longer than the maximum length of the PDU

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0 and the length of Authentic I-PDU in the Header is longer than configured length (in case of dynamic length IPdus (containing a dynamical length signal), this value indicates the maximum data length) of the Authentic I-PDU, the SecOC module shall discard the I-PDU. In such case with SecOC\_StartOfReception, BUFREQ\_E\_NOT\_OK shall be returned (see [SWS\_COMTYPE\_00012]).

> ()

> Note: SecOC\_RxIndication has no return value.

Add new requirement [SWS\_SecOC\_xxxx6] for behavior at reception of Secured I-PDUs, the Header tells it's shorter than received I-PDU length (ignoring the padding at the end)

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall process Secured I-PDU Header, Authentic I-PDU (with the length specified by the Header), Freshness Value and Authenticator of the Rx Secured I-PDU. The rest of bytes in the Secured I-PDU shall be discarded.

> ()

a3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu, SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu, SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu to enable/disable Secured I-PDU Header per I-PDU

\* SWS Item: ECUC\_SecOC\_xxxx1

\* Name: SecOCAuthPduHeaderLength

\* Description:

\* This parameter indicates the length (in bytes) of the Secured I-PDU Header in the Secured I-PDU. The length of zero means there's no header in the PDU.

\* Multiplicity: 0..1

\* Range: 0..4

\* Default: 0

a4) (removed)

a8) Update layout definition (construction) for Secured I-PDUs

Change [SWS\_SecOC\_00037]

from

< [SWS\_SecOC\_00037]

< The SecOC module shall construct the Secured I-PDU by adding the Freshness Value and the Authenticator to the Authentic I-PDU.

< (SRS\_SecOC\_00006)

< Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. The scheme for the Secured I-PDU looks as follows:

< SecuredPDU = AuthenticIPDU | FreshnessValue [SecOCFreshnessValueTxLength] | Authenticator [SecOCAuthInfoTxLength]

to

> [SWS\_SecOC\_00037]

> The SecOC module shall construct the Secured I-PDU by adding the Secured I-PDU Header (optional), the Freshness Value (optional) and the Authenticator to the Authentic I-PDU.

> The scheme for the Secured I-PDU (includes the order in which the contents are structured in the Secured I-PDU) shall be compliant with below:

> SecuredPDU = SecuredIPDUHeader (optional) | AuthenticIPDU | FreshnessValue [SecOCFreshnessValueTxLength] (optional) | Authenticator [SecOCAuthInfoTxLength]

> (SRS\_SecOC\_00006)

> Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. Also Freshness Value may be a part of Authentic I-PDU (see [SWS\_SecOC\_00219]).

==> to be done as RfC # 77807, not handled in this RfC.

a9) Add new constraints and notes after [SWS\_SecOC\_00219]:

> [constr\_xxxx1] All signals before SecOCAuthDataFreshnessStartPosition within the Secured I-PDU shall have static length.

> Note: SecOC can use a part of the Authentic I-PDU as freshness when SecOCUseAuthDataFreshness=true, only if the part of the Authentic I-PDU to be used as the freshness is always available at same position in the Authentic I-PDU.

> [constr\_xxxx2] Any container I-PDU which contains multiple contained I-PDUs shall be set SecOCUseAuthDataFreshness=false.

> Note: For container PDUs, normally it cannot be ensured which PDU will be put in which position (depends on various timing and trigger conditions). Therefore, container I-PDUs with multiple contained I-PDUs cannot have FV within the Authentic I-PDU.

a10) Adapt Figure 5

==> to be done as RfC # 77807, not handled in this RfC.

a11) Adapt SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu

Change the description of SecOCRxAuthenticPdu (ECUC\_SecOC\_00061)  
from

< This container specifies the Authetic Pdu that is received by the SecOC module from the PduR.

to

> This container specifies the PDU (that is received by the SecOC module from the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

Change the description of SecOCTxAuthenticPdu ECUC\_SecOC\_00072  
from

< This container specifies the Authetic Pdu that is transmitted by the SecOC module to the PduR after the Mac was generated.

to

> This container specifies the PDU (that is transmitted by the SecOC module to the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

---

## TPS System Template (SysT)

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a5) Add new attribute to SecuredIPdu (Table 6.46) which enables SecOCAuthPduHeaderLength>0

\* Attribute: useSecuredPduHeader

\* Type: SecuredPduHeaderEnum

\* Mul.: 0..1

\* Kind: attr

\* Desc: This attribute defines the size of the header which is inserted into the

SecuredIPdu. If this attribute is set to anything but noHeader, the SecuredIPdu contains the Secured I-PDU Header to indicate the length of the AuthenticIPdu. The AuthenticIPdu contains the original payload, i.e. the secured data.

SecuredPduHeaderEnum

- noHeader
- securedPduHeader08Bit
- securedPduHeader16Bit
- securedPduHeader32Bit

Desc: Defines the header which will be inserted into the SecuredIPdu.

a6) Change the description of IPduPort.rxSecurityVerification in Table 6.3: IPduPort: This attribute defines the bypassing of signature authentication or MAC verification in the receiving ECU.

If not defined or set to true the signature authentication or MAC verification shall be performed for the SecuredIPdu.

If set to false the signature authentication or MAC verification shall not be performed for the SecuredIPdu.

Removed [constr\_3139].

TPS\_SysT\_xxxx2: Setting of useSecuredPduHeader attribute

The useSecuredPduHeader shall be set to a value other than noHeader if the length of the payload Pdu is dynamic and is transmitted over a network which may insert padding bytes depending on the length (e.g. CANFD, Flexray).

Add a note below TPS\_SysT\_xxxx2:

Please note that the dynamic-length Pdu can be an ISignalIPdu that contains a SystemSignal with dynamicLength set to true. In general it is not possible to run diagnostics on fixed-length Pdus. Therefore, there is a probability that at least a subset of DcmIPdus and UserDefinedIPdus can have dynamic length.

a7) Add upstream mapping between useSecuredPduHeader (SysT) and SecOCAuthPduHeaderLength (EcuC) in C.1.4 SecOc Mapping

b4) Add upstream mapping between rxSecurityVerification (SysT) and SecOCSecuredRxPduVerification (EcuC) in C.1.4 SecOc Mapping

Mapping rule: SecOCSecuredRxPduVerification is True if rxSecurityVerification is not defined, otherwise SecOCSecuredRxPduVerification = rxSecurityVerification

\_\_\_\_\_

## SRS SecOC

---

- \* Add new section next to 6.1.3.5 (or 6.2.1.1) and new requirement [SRS\_SecOC\_xxxx2] Support of capability to extract Authentic I-PDU without Authentication
- \* Description: The SecOC module shall be capable to extract Authentic I-PDU from Secured I-PDU, without Authentication.
- \* Rationale: SecOC can be used as an extractor of Authentic I-PDU from Secured I-PDU, to enable low latency GW behavior when a part of downstream communication clusters doesn't require authentication of PDUs.
- \* Use Case: Gateway
- \* Dependencies: [SRS\_SecOC\_00025]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

---

## SWS SecOC

---

b1) Remove [constr\_3139] (not [constr\_3193] – sorry, constr\_3193 is typo in my comment # 10)

b2) Add new requirements regarding skipped authentication behavior at SecOC (just remove FV/MAC from Secured I-PDU)

\* Add new section "Extracting Authentic I-PDU without Authentication at SecOC" or "Skipping Authentication for Secured I-PDUs at SecOC"

\* Add new requirement [SWS\_SecOC\_xxxx7] for behavior of SecOC at reception of Secured I-PDUs without Authentication

> For a Rx Secured I-PDU with SecOCSecuredRxPduVerification=false, the SecOC module shall extract the Authentic I-PDU using the length specified by the Secured I-PDU Header without Authentication.

> ()

b3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/Sec-



OCRxSecuredPduLayer/SecOCRxSecuredPdu and SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection to control authentication behavior at SecOC

- \* SWS Item: ECUC\_SecOC\_xxxx3
  - \* Name: SecOCSecuredRxPduVerification
  - \* Description: This parameter defines whether the signature authentication or MAC verification shall be performed on this Secured I-PDU. If set to false, the SecOC module extracts the Authentic I-PDU from the Secured I-PDU without verification.
  - \* Multiplicity: 1
  - \* Type: EcucBooleanParamDef
  - \* Default value: false
  - \* Post-Build Variant Value: true
  - \* Value Configuration Class:
  - \* Pre-compile time: X All Variants
  - \* Scope / Dependency: scope: local
- Last change on issue 77336 comment 69—

**BW-C-Level:**

Application	Specification	Bus
1	4	4

## 1.6 Specification Item constr\_3364

**Trace References:**

none

**Content:**

The header length in bits specified by `BufferProperties.headerLength` shall be a multiple of 8.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #73003: Inconsequent usage of bits and bytes for `BufferProperties.headerLength`

**Problem description:**

---

Name: Per-Ola Geisler  
Phone: +46 31 725 49 14  
Role: Developer

---

**Description/Motivation:**

1) If I look in the in the General Specification of Transformers it is stated that the header length shall be specified in bits (see Table A.3: BufferProperties).

If I look in System Template, the examples (see Listing 7.1 and Listing 7.2) indicates that header length shall be specified in bytes.

I could find a similar reported ticket concerning the Specification of Module E2E Transformer (RfC # 69897), but it did not consider the System Template.

2) If it shall be specified in bits, how should the Rte requirement below be implemented, when the headerlength is not divisible by 8 (truncate or increase to nearest byte), since it is only possible to address whole bytes:

[SWS\_Rte\_08536] The RTE shall consider the headerLength information in the BufferProperties if inplace in the BufferProperties is set:

- On the sending side (transformation) the RTE shall increase the buffer from the beginning by the size given in headerLength.
- On the receiving side (retransformation) the RTE shall decrease the buffer from the beginning by the size given in headerLength.

---

Was there already a decision?

---

**Agreed solution:**

Introduce a new spec item:3

Self-contained copy-paste-ready Solution Proposal (with requirement IDs / specification items):

System Template:

introduce a new constraint (below [constr\_3126]:

The header length in bits specified by headerLength shall be a multiple of 8.

Listing 7.1:

change "<HEADER-LENGTH>8</HEADER-LENGTH>" to "<HEADER-LENGTH>64</HEADER-LENGTH>".

Listing 7.2:

change "<HEADER-LENGTH>5</HEADER-LENGTH>" to "<HEADER-LENGTH>40</HEADER-LENGTH>".

AUTOSAR\_SWS\_E2ETransformer:

Table 7.19:

change table row "BufferProperties.headerLength | 12 | 12 bits is the length of the E2E profile 1C header." to ""BufferProperties.headerLength | 16 | 16 bits is the length of the E2E profile 1C header."

–Last change on issue 73003 comment 17–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.7 Specification Item constr\_3365

**Trace References:**

none

**Content:**

A mix of EthernetPhysicalChannels with different Identifiable.category values within an EthernetCluster is currently not supported by AUTOSAR.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #76287: TPS\_SYST\_02160 cannot be implemented

**Problem description:**

TPS\_SYST\_02160 states a negative requirement:

EthernetPhysicalChannels with different category values are not allowed within an EthernetCluster d A mix of EthernetPhysicalChannels with different category values within an EthernetCluster is currently not supported by AUTOSAR. c()

This cannot be implemented. It can only be checked by a tool and therefore needs be converted into a constraint.

**Agreed solution:**

Change Spec Items TPS\_SYST\_02160 to a new constraint:

[constr\_xxxxx] EthernetPhysicalChannels with different category values are not allowed within an EthernetCluster d A mix of EthernetPhysicalChannels with different category values within an EthernetCluster is currently not supported by AUTOSAR. c()  
–Last change on issue 76287 comment 4–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.8 Specification Item constr\_3373

**Trace References:**

none

**Content:**

A CommunicationConnector shall only be referenced by at most one PhysicalChannel.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #76529: Connection between GlobalTimeDomain and VLANs

**Problem description:**

The connection from GlobalTimeDomain to the VLANs (PhysicalChannel:s) are made from the GlobalTimeMaster(GlobalTimeSlave to the PhysicalChannels via CommunicationConnector:s

It is possible that the user only creates ONE CommunicationConnector for the different VLANs (PhysicalChannles), because they are anyway connected to same CommunicationController. This will mean that the GlobalTimeMaster/-GlobalTimeSlave will reference this CommunicationConnector. When an ECU configuration tool uses the UTM rule to transform to ECUC, it will likely get the wrong VLAN

See attached example.

**Suggestion:**

Add a constraint that there must be one CommunicationConnector for each VLAN and untagged (PhysicalChannel). Or is there a way to model it such that a constraint can be avoided?

**Agreed solution:**

The source multiplicity of the PhysicalChannel->CommunicationConnector shall be replaced by a constraint:

[constr\_xxxx] Limitation on the number of PhysicalChannels that are referencing a CommunicationConnector

A CommunicationConnector shall only be referenced by at most one PhysicalChannel.

—Last change on issue 76529 comment 4—

**BW-C-Level:**

Application	Specification	Bus
1	4	1

## 1.9 Specification Item constr\_3378

**Trace References:**

none

**Content:**

In a given instance of AliasNameSet in the bound system there shall be at most one AliasNameSet.aliasName per FlatInstanceDescriptor.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77367: Change a statement in AliasNameSet class table to a formal constraint

**Problem description:**

This is a follow up of # 77224.

The following statement in class table AliasNameSet shall be changed to a formal constraint in the specification:

"In a given instance of AliasNameSet in the bound system there shall be at most one aliasName per FlatInstanceDescriptor."

**Agreed solution:**

Remove the statement "In a given instance of AliasNameSet in the bound system there shall be at most one aliasName per FlatInstanceDescriptor." from the AliasNameSet class table and introduce a corresponding constraint in the specification.

**BW-C-Level:**

Application	Specification	Bus
1	4	1

## 1.10 Specification Item constr\_3379

### Trace References:

none

### Content:

If there are two or more `SocketAddress` entities within the scope of one `SoAdConfig` in the scope of one `EcuInstance` that have the same static (fixed at configuration time) IP Address, Protocol and Port in the aggregated `ApplicationEndpoint` and `NetworkEndpoint`, (e.g., 192.168.1.1, Tcp and 10000, respectively), `ProvidedServiceInstance/ConsumedServiceInstance` may only be defined in the `ApplicationEndpoint` aggregated by one of these `SocketAddress` entries.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77037: Clarification on the use of `SocketAddress` instances with the same attributes in different `SocketConnectionBundles`

#### Problem description:

The use of `SocketAddress` instances in the `EcuExtracts` shall be clarified in the situation where one ECU represents a Server in one `SocketConnectionBundle` and a Client in another `SocketConnectionBundle`, but uses the same `ipAddress`, `portAddress` and `applicationEndpoint` for communication in both bundles. In other words, is it required to reference the same instance of the `SocketAddress` in both cases, first in the role `serverPort` and second in the role `clientPort` in the scope of the corresponding `SocketConnection`? Or is it required to use two identical `SocketAddress` instances?

Experts in the field I talked to fully disagree, both on the same premises of invalid ECU configuration that would be derived from the `EcuExtract` in these cases (`SoAdSocketConnectionGroups`). Perhaps one source of confusion could be related to the fact that it may not be entirely clear whether the following sentence in the mapping rule description of the `SoAdSocketConnectionGroup` applies to Server and Client ECUs, or Client ECUs only?

"Please note that the same `SoAdSocketConnectionGroup` shall be used for all `SocketConnections` with the same `SoAdSocketLocalAddress`, `SoAdSocketLocalPort` and TP."

Also by reading this sentence, it seems to me that it is the tuple of ipAddress, portAddress and tpConfiguration that is important for the derivation of the SoAd- SocketConnectionGroups in the ECUC, not the exact instance of the SocketAddress in the EcuExtract.

**Agreed solution:**

The following constraint shall be added in the System Template below the Provided-ServiceInstance and ConsumedServiceInstance tables:

constr\_xxx1: Multiple SocketAddress entries with the same IP Address, Protocol and Port in the context of a given Ecu Instance [If there are two or more SocketAddress entities within the scope of one SoAdConfig in the scope of one EcuInstance that have the same static (fixed at configuration time) IP Address, Protocol and Port# in the aggregated ApplicationEndpoint and NetworkEndpoint, (e.g., 192.168.1.1, Tcp and 10000, respectively), ProvidedServiceInstance/ConsumedServiceInstance may only be defined in the ApplicationEndPoint aggregated by one of these SocketAddress entries.]

Rationale for constr\_xxx1: There can be only one representation of the ProvidedServiceInstance/ConsumedServiceInstance using the given IP Address, Protocol and Port# in the Sd module configuration in the context of a given Ecu Instance. Therefore, defining ProvidedServiceInstance/ConsumedServiceInstance in more than one ApplicationEndPoint would in this case require a merge of potentially different attribute values of the ProvidedServiceInstances and/or ConsumedServiceInstances in the System Template, the situation avoided by this constraint.

–Last change on issue 77037 comment 5–

**BW-C-Level:**

Application	Specification	Bus
1	3	1

## 1.11 Specification Item constr\_3383

**Trace References:**

none

**Content:**

The following values of the attribute Identifiable.category of meta-class GeneralPurpose Connection are reserved by the AUTOSAR standard:

- **XcpChannel**

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #74995: [XCP] Clean up Chapters 8 and 10

**Problem description:**

XCP lacks the possibility to associate Rx-PDUs with Tx-PDUs of the same bus. Besides, a reference to a ComMChannel is missing in the EcuC that is used as an argument to Xcp\_SetTransmissionMode() (which by the way is in the wrong section).

**Agreed solution:**

**SWS XCP:**

Regarding the XCP configuration must be adapted such that there is a link between the Rx and Tx PDUs (XcpRxPdu/XcpTxPdu) that are used for request/response from one master.

- Xcp\_SetTransmissionMode() has a ComM channel as an argument, but the XCP does not know which PDUs belong to which ComM channel (or at least that is quite complicated to find out).

**The PS**

- Introduction of a new container (XcpCommunicationChannel) which references the corresponding Tx and Rx PDU (Tx PDU is mandatory, Rx PDU is optional) and the ComM channel they belong to.
- Move Xcp\_SetTransmissionMode() Spec Items SWS\_Xcp\_00844, SWS\_Xcp\_00848, SWS\_Xcp\_00849 and SWS\_Xcp\_00850 from section 8.4 to section 8.3.

**Create new CR for ECUC XML:**

**Create new XCP configuration container:**

Container name: XcpCommunicationChannel

**Container Parameter:**

- XcpChannelTxPduRef: TX PDU (XcpTxPdu) reference (mandatory)
- XcpChannelRxPduRef: RX PDU (XcpRxPdu) reference (optional)
- XcpComMChannel: ComM channel (ComMChannel) reference (mandatory): which define what ComM channel which XCP belong to.

**SysT:**

- Introduce a new ARElement "GeneralPurposeConnection" that references to \* PduTriggerings.
- Introduce a new category "XcpChannel" for "GeneralPurposeConnection" and define that in case of an "XcpChannel" the "GeneralPurposeConnection" is allowed



to reference exactly two PduTriggerings (one TX and one RX Pdu).

- Introduce a constraint that defines that the PduTriggerings that are referenced by a "GeneralPurposeConnection" are defined on the same PhysicalChannel.
- Introduce a constraint that defines that the PduTriggerings that are referenced by "GeneralPurposeConnection" of category "XcpChannel" shall refer to Pdus of type "GeneralPurposeIPdu" with category "XCP"

In addition the following changes shall be done in the specification:

- Remove footnote on the first page of Section 6.3.
  - Rework the first paragraph of Section 6.3 to the following: "The PDU Router is responsible only for the routing of IPdus (i.e., other types of Pdus are not routed by the PDU Router)."
  - Remove footnote in Section 6.8.2.
- Last change on issue 74995 comment 25—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.12 Specification Item constr\_3384

#### Trace References:

none

#### Content:

The PduTriggerings that are referenced by the GeneralPurposeConnection in the role GeneralPurposeConnection.pduTriggering shall be defined on the same PhysicalChannel.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #74995: [XCP] Clean up Chapters 8 and 10

#### Problem description:

XCP lacks the possibility to associate Rx-PDUs with Tx-PDUs of the same bus. Besides, a reference to a ComMChannel is missing in the EcuC that is used as an argument to Xcp\_SetTransmissionMode() (which by the way is in the wrong section).

#### Agreed solution:

SWS XCP:

Regarding the XCP configuration must be adapted such that there is a link between

the Rx and Tx PDUs (XcpRxPdu/XcpTxPdu) that are used for request/response from one master.

- Xcp\_SetTransmissionMode() has a ComM channel as an argument, but the XCP does not know which PDUs belong to which ComM channel (or at least that is quite complicated to find out).

The PS

- Introduction of a new container (XcpCommunicationChannel) which references the corresponding Tx and Rx PDU (Tx PDU is mandatory, Rx PDU is optional) and the ComM channel they belong to.

- Move Xcp\_SetTransmissionMode() Spec Items SWS\_Xcp\_00844, SWS\_Xcp\_00848, SWS\_Xcp\_00849 and SWS\_Xcp\_00850 from section 8.4 to section 8.3.

Create new CR for ECUC XML:

Create new XCP configuration container:

Container name: XcpCommunicationChannel

Container Parameter:

- XcpChannelTxPduRef: TX PDU (XcpTxPdu) reference (mandatory)
- XcpChannelRxPduRef: RX PDU (XcpRxPdu) reference (optional)
- XcpComMChannel: ComM channel (ComMChannel) reference (mandatory): which define what ComM channel which XCP belong to.

SysT:

- Introduce a new ARElement "GeneralPurposeConnection" that references to \* PduTriggerings.
- Introduce a new category "XcpChannel" for "GeneralPurposeConnection" and define that in case of an "XcpChannel" the "GeneralPurposeConnection" is allowed to reference exactly two PduTriggerings (one TX and one RX Pdu).
- Introduce a constraint that defines that the PduTriggerings that are referenced by a "GeneralPurposeConnection" are defined on the same PhysicalChannel.
- Introduce a constraint that defines that the PduTriggerings that are referenced by "GeneralPurposeConnection" of category "XcpChannel" shall refer to Pdus of type "GeneralPurposeIPdu" with category "XCP"

In addition the following changes shall be done in the specification:

- Remove footnote on the first page of Section 6.3.
- Rework the first paragraph of Section 6.3 to the following: "The PDU Router is responsible only for the routing of IPdus (i.e., other types of Pdus are not routed by the PDU Router)."
- Remove footnote in Section 6.8.2.

—Last change on issue 74995 comment 25—

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.13 Specification Item constr\_3385

**Trace References:**

none

**Content:**

In case that the `Identifiable.category` of meta-class `GeneralPurposeConnection` is set to the value `XcpChannel` the `GeneralPurposeConnection` is allowed to reference exactly two `PduTriggerings` in the role `GeneralPurposeConnection.pduTriggering`.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #74995: [XCP] Clean up Chapters 8 and 10

**Problem description:**

XCP lacks the possibility to associate Rx-PDUs with Tx-PDUs of the same bus. Besides, a reference to a `ComMChannel` is missing in the `EcuC` that is used as an argument to `Xcp_SetTransmissionMode()` (which by the way is in the wrong section).

**Agreed solution:****SWS XCP:**

Regarding the XCP configuration must be adapted such that there is a link between the Rx and Tx PDUs (`XcpRxPdu/XcpTxPdu`) that are used for request/response from one master.

- `Xcp_SetTransmissionMode()` has a `ComM` channel as an argument, but the XCP does not know which PDUs belong to which `ComM` channel (or at least that is quite complicated to find out).

**The PS**

- Introduction of a new container (`XcpCommunicationChannel`) which references the corresponding Tx and Rx PDU (Tx PDU is mandatory, Rx PDU is optional) and the `ComM` channel they belong to.

- Move `Xcp_SetTransmissionMode()` Spec Items SWS\_Xcp\_00844, SWS\_Xcp\_00848, SWS\_Xcp\_00849 and SWS\_Xcp\_00850 from section 8.4 to section 8.3.

Create new CR for ECUC XML:

Create new XCP configuration container:

Container name: XcpCommunicationChannel

Container Parameter:

- XcpChannelTxPduRef: TX PDU (XcpTxPdu) reference (mandatory)
- XcpChannelRxPduRef: RX PDU (XcpRxPdu) reference (optional)
- XcpComMChannel: ComM channel (ComMChannel) reference (mandatory):  
which define what ComM channel which XCP belong to.

SysT:

- Introduce a new ARElement "GeneralPurposeConnection" that references to \* PduTriggerings.
- Introduce a new category "XcpChannel" for "GeneralPurposeConnection" and define that in case of an "XcpChannel" the "GeneralPurposeConnection" is allowed to reference exactly two PduTriggerings (one TX and one RX Pdu).
- Introduce a constraint that defines that the PduTriggerings that are referenced by a "GeneralPurposeConnection" are defined on the same PhysicalChannel.
- Introduce a constraint that defines that the PduTriggerings that are referenced by "GeneralPurposeConnection" of category "XcpChannel" shall refer to Pdus of type "GeneralPurposeIPdu" with category "XCP"

In addition the following changes shall be done in the specification:

- Remove footnote on the first page of Section 6.3.
  - Rework the first paragraph of Section 6.3 to the following: "The PDU Router is responsible only for the routing of IPdus (i.e., other types of Pdus are not routed by the PDU Router)."
  - Remove footnote in Section 6.8.2.
- Last change on issue 74995 comment 25—

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.14 Specification Item constr\_3386

**Trace References:**

none

**Content:**

In case that the `Identifiable.category` of meta-class `GeneralPurposeConnection` is set to the value `XcpChannel` the `GeneralPurposeConnection` is allowed to reference `PduTriggerings` of `GeneralPurposePds` with category `XCP`.

## RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #74995: [XCP] Clean up Chapters 8 and 10

### Problem description:

XCP lacks the possibility to associate Rx-PDUs with Tx-PDUs of the same bus. Besides, a reference to a `ComMChannel` is missing in the `EcuC` that is used as an argument to `Xcp_SetTransmissionMode()` (which by the way is in the wrong section).

### Agreed solution:

#### SWS XCP:

Regarding the XCP configuration must be adapted such that there is a link between the Rx and Tx PDUs (`XcpRxPdu/XcpTxPdu`) that are used for request/response from one master.

- `Xcp_SetTransmissionMode()` has a `ComM` channel as an argument, but the XCP does not know which PDUs belong to which `ComM` channel (or at least that is quite complicated to find out).

#### The PS

- Introduction of a new container (`XcpCommunicationChannel`) which references the corresponding Tx and Rx PDU (Tx PDU is mandatory, Rx PDU is optional) and the `ComM` channel they belong to.

- Move `Xcp_SetTransmissionMode()` Spec Items SWS\_Xcp\_00844, SWS\_Xcp\_00848, SWS\_Xcp\_00849 and SWS\_Xcp\_00850 from section 8.4 to section 8.3.

Create new CR for ECUC XML:

Create new XCP configuration container:

Container name: `XcpCommunicationChannel`

Container Parameter:

- `XcpChannelTxPduRef`: TX PDU (`XcpTxPdu`) reference (mandatory)
- `XcpChannelRxPduRef`: RX PDU (`XcpRxPdu`) reference (optional)
- `XcpComMChannel`: `ComM` channel (`ComMChannel`) reference (mandatory): which define what `ComM` channel which XCP belong to.

#### SysT:

- Introduce a new `ARElement` "`GeneralPurposeConnection`" that references to \* `PduTriggerings`.

- Introduce a new category "XcpChannel" for "GeneralPurposeConnection" and define that in case of an "XcpChannel" the "GeneralPurposeConnection" is allowed to reference exactly two PduTriggerings (one TX and one RX Pdu).
- Introduce a constraint that defines that the PduTriggerings that are referenced by a "GeneralPurposeConnection" are defined on the same PhysicalChannel.
- Introduce a constraint that defines that the PduTriggerings that are referenced by "GeneralPurposeConnection" of category "XcpChannel" shall refer to Pdus of type "GeneralPurposeIPdu" with category "XCP"

In addition the following changes shall be done in the specification:

- Remove footnote on the first page of Section 6.3.
  - Rework the first paragraph of Section 6.3 to the following: "The PDU Router is responsible only for the routing of IPdus (i.e., other types of Pdus are not routed by the PDU Router)."
  - Remove footnote in Section 6.8.2.
- Last change on issue 74995 comment 25—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.15 Specification Item constr\_3399

### Trace References:

none

### Content:

If the `SecureCommunicationProps.securedAreaOffset` is defined then the `SecureCommunicationProps.securedAreaLength` shall be defined as well and vice versa.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77090: [SecOC] Configuration of secured area within a Pdu

#### Problem description:

Currently it is not possible to configure a range/area within one Pdu which shall be secured. This possibility shall be added

#### Agreed solution:

SWS\_SecOC:

See attachment <https://www.autosar.org/bugzilla/attachment.cgi?id=4500>

~change range from  $1..2^{32}-1$  to  $0..2^{32}-1$

TPS\_SystemTemplate:

add the following optional attributes to SecureCommunicationProps:

- securedAreaOffset (PositiveInteger) - This attribute defines the start position (offset in byte) of the area within the payload Pdu which will be secured
- securedAreaLength (PositiveInteger) - This attribute defines the length in bytes of the area within the payload Pdu which will be secured

Add the following specification item into chapter 6.3.2 SecuredIPdu

[TPS\_SYST\_0XXX1] Secured Area in payload Pdu

The area within the payload Pdu that is secured is specified by the securedAreaOffset and securedAreaLength. In case that these two attributes are not configured the complete payload Pdu is secured.

[constr\_xxx1] Existence of securedAreaOffset and securedAreaLength

If the securedAreaOffset is defined then the securedAreaLength shall be defined as well and vice versa.

–Last change on issue 77090 comment 29–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.16 Specification Item constr\_3400

**Trace References:**

none

**Content:**

Usage of SdClientConfig attributes in ConsumedServiceInstance and ConsumedEvent Group shall follow the restrictions given in [REF table\_3a\_SdClientAttributes].

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

### **Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the



initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max value and min value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.17 Specification Item constr\_3401

**Trace References:**

none

**Content:**

Usage of SdServerConfig attributes in ProvidedServiceInstance and EventHandler shall follow the restrictions given in [REF table\_3a\_SdServerAttributes].

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new

tables into the specification:

On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values

expires, the first FindService entry will be sent out.

#### Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

#### Main Phase

In the Main Phase no further FindService entries are send by the client.

##### - TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

##### - Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

##### - TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

##### - TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

**BW-C-Level:**

Application	Specification	Bus
1	1	1

**1.18 Specification Item constr\_3402****Trace References:**

none

**Content:**

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.contained PduTriggering with ContainerIPdu.ContainerIPdu.headerType = ContainerIPduHeaderTypeEnum.noHeader the IPdu.IPdu.containedIPduProps.ContainedIPduProps.offset shall be defined.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

**Problem description:**

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this it not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

**Agreed solution:**

Proposed solution for the SWS IPduM:

Extend the enumeration of IpduMContainerHeaderSize by:

- IPDUM\_HEADERTYPE\_LONG
- IPDUM\_HEADERTYPE\_SHORT
- IPDUM\_HEADERTYPE\_NONE

The detailed proposed solution is contained here:  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-A2/70\\_InternalDocuments/RfCs/76543-AUTOSAR\\_SWS\\_IPDUMultiplexer.doc](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_XXXX1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the IPdu.containedIPduProps.offset shall be defined.

[constr\_XXXX2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_XXXX3] Usage of ContainedIPduProps.updateIndicationBitPosition

ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.



[constr\_xxxx4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e., a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained Ipdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one ContainerIPdu based on the headerType

ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping
- rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping
- add a dependency: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_0XXXX) but no mixture.
- add new Chapter Static I-PDU to Container Mapping
- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the



same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

#### BW-C-Level:

Application	Specification	Bus
1	2	1

## 1.19 Specification Item constr\_3403

### Trace References:

none

### Content:

If the `ContainerIPdu.ContainerIPdu.headerType` is set to `ContainerIPduHeaderType Enum.noHeader` then the `ContainerIPdu.ContainerIPdu.rxAcceptContainedIPdu` attribute value shall be set to `RxAcceptContainedIPduEnum.acceptConfigured`.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

#### Problem description:

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this it not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

#### Agreed solution:

Proposed solution for the SWS IPduM:

Extend the enumeration of `IpduMContainerHeaderSize` by:

- `IPDUM_HEADERTYPE_LONG`
- `IPDUM_HEADERTYPE_SHORT`
- `IPDUM_HEADERTYPE_NONE`

The detailed proposed solution is contained here:  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-)

A2/70\_InternalDocuments/RfCs/76543-AUTOSAR\_SWS\_IPDUMultiplexer.doc

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_xxxx1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the IPdu.containedIPduProps.offset shall be defined.

[constr\_xxxx2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_xxxx3] Usage of ContainedIPduProps.updateIndicationBitPosition  
ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.

[constr\_xxxx4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e, a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu  
A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained Ipdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side  
On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one ContainerIPdu based on the headerType  
ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping
- rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping
- add a dependency: A Container-PDU shall either support static or dynamic mapping

(see SRS\_IpduM\_0XXXX) but no mixture.

- add new Chapter Static I-PDU to Container Mapping

- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

#### BW-C-Level:

Application	Specification	Bus
1	2	1

## 1.20 Specification Item constr\_3404

#### Trace References:

none

#### Content:

ContainedIPduProps.ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the ContainerIPdu.headerType of the ContainerIPdu that contains the IPdu with IPdu.containedIPduProps is set to ContainerIPduHeaderTypeEnum.noHeader.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

#### Problem description:

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this it not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

#### Agreed solution:

Proposed solution for the SWS IPduM:

Extend the enumeration of IpduMContainerHeaderSize by:

- IPDUM\_HEADERTYPE\_LONG
- IPDUM\_HEADERTYPE\_SHORT
- IPDUM\_HEADERTYPE\_NONE

The detailed proposed solution is contained here:  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-A2/70\\_InternalDocuments/RfCs/76543-AUTOSAR\\_SWS\\_IPDUMultiplexer.doc](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_xxxx1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the

IPdu.containedIPduProps.offset shall be defined.

[constr\_xxxx2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_xxxx3] Usage of ContainedIPduProps.updateIndicationBitPosition  
ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.

[constr\_xxxx4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e, a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained IPdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one ContainerIPdu based on the headerType

ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping

rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping

add a dependency: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_0XXXX) but no mixture.

- add new Chapter Static I-PDU to Container Mapping

- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

#### BW-C-Level:

Application	Specification	Bus
1	2	1

## 1.21 Specification Item constr\_3405

### Trace References:

none

### Content:

Only the last contained IPdu (according to the ContainedIPduProps.ContainedIPdu Props.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPdu.headerType set to ContainerIPduHeaderTypeEnum.noHeader) is allowed to be a dynamic length IPdu (i.e, a contained IPdu that at runtime may exhibit a length different from the one statically configured via Pdu.Pdu.length of the respective Pdu). All other contained IPdus of a ContainerIPdu with static container layout have to be static length IPdus.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

### Problem description:

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this is not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

### Agreed solution:

Proposed solution for the SWS IPduM:

Extend the enumeration of IpduMContainerHeaderSize by:

- IPDUM\_HEADERTYPE\_LONG
- IPDUM\_HEADERTYPE\_SHORT
- IPDUM\_HEADERTYPE\_NONE

The detailed proposed solution is contained here:

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

[A2/70\\_InternalDocuments/RfCs/76543-AUTOSAR\\_SWS\\_IPDUMultiplexer.doc](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or



headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_xxxx1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the IPdu.containedIPduProps.offset shall be defined.

[constr\_xxxx2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_xxxx3] Usage of ContainedIPduProps.updateIndicationBitPosition

ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.

[constr\_xxxx4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e., a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained IPdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one ContainerIPdu based on the headerType

ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping
- rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping
- add a dependency: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_0XXXX) but no mixture.
- add new Chapter Static I-PDU to Container Mapping
- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

#### BW-C-Level:

Application	Specification	Bus
1	2	1

## 1.22 Specification Item constr\_3406

### Trace References:

none

### Content:

In case that

- an ISignalIPdu is referenced by the SecuredIPdu with the SecuredIPdu.payload reference via the PduTriggering and
- the SecureCommunicationProps.authDataFreshnessStartPosition and SecureCommunicationProps.authDataFreshnessLength define the area in the ISignalIPdu that is taken to verify and generate the Freshness then

all ISignals that are mapped into the ISignalIPdu in front of the configured SecureCommunicationProps.authDataFreshnessStartPosition shall have a static length.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77336: [SECOC] Dynamic length PDUs (Container) not possible / clear

#### Problem description:

The SecOC SWS does not make any assumptions or restrictions about dynamic length PDUs. But with parameter SecOCAuthDataFreshnessStartPosition it could be impossible to really use dynamic length in SecOC.

Additionally in SystemTemplate TPS the constraint constr\_3139 talks only about some restrictions when dynamic length IPDUs are used. This would imply dynamic length IPDUs should be possible.

Without dynamic length support it is also not possible to support securing complete IDPUM Containers.

One possible solution could be (if dynamic length should not be supported by SecOC) to add a configuration option per IPDUM Container to send always maximum length (padding with 0) to have the static length again.

If dynamic length shall be supported by SecOC a further problem will be the CAN-FD padding.

#### Agreed solution:

```
=====
AUTOSAR 4.3.1
=====
```

```
_____
SRS SecOC
_____
```

\* Add new section next to 6.1.3.5 and new requirement [SRS\_SecOC\_xxxx1] Support of padding at lower layer modules and dynamic length Authentic I-PDUs.

\* Description: The SecOC module shall be applicable for the use cases with padding

at lower layer modules and with dynamic length Authentic I-PDUs.

\* Rationale: At receiver side, received Secured I-PDU containing dynamic length Authentic I-PDU may also contain padding bytes (added by lower layer modules of sender side, to fit to bus-specific L-PDU length constraints, e.g. CAN FD and FlexRay). In such case, receivers cannot identify number of bytes / byte position of the received payload.

\* Use Case: dynamic length PDU on CAN FD and FlexRay

\* Dependencies: [SRS\_SecOC\_00012]

\* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_01568] [RS\_BRF\_01649] [RS\_BRF\_01712] [RS\_BRF\_01716] [RS\_BRF\_01752] [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

---

## SWS SecOC

---

a1) Adapt Figure 4 in sec. 7.1.1.1

Change from

< (Figure of "Secured I-PDU = Authentic I-PDU | Freshness Value | Authenticator")

< Figure 4: Secured I-PDU contents

to

> (Figure of "Secured I-PDU = Secured I-PDU Header (optional) | Authentic I-PDU | Freshness Value (optional) | Authenticator")

> Figure 4: Secured I-PDU contents

==> to be done as RfC # 77807, not handled in this RfC.

a2) Add new requirements regarding the Secured I-PDU Header and related behavior

Add new requirement [SWS\_SecOC\_XXXX2] to define the Secured I-PDU Header

> The Secured I-PDU Header shall indicate the length of the Authentic I-PDU in bytes. The length of the Header shall be configurable by the parameter SecOCAuthPduHeaderLength.

> ()

> Note: the SecOC supports combined usage of authentication data in a separate

message (secured PDU collection) and Secured I-PDU Header. Also the SecOC covers dynamic length Authentic I-PDU.

Add new requirement [SWS\_SecOC\_xxxx3] for behavior at transmission (construction) of Secured I-PDUs

- > For a Tx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall add the Secured I-PDU Header to the Secured I-PDU with the length of the Authentic I-PDU within the Secured I-PDU, to handle dynamic Authentic I-PDU.

- > ()

- > Note: Primary purpose of this Header is to indicate the position of Freshness Value and Authenticator in Secured I-PDUs with dynamic length Authentic I-PDU.

- > Also some buses which cannot select arbitrary length of L-PDU (e.g. CAN FD and FlexRay) require this Header, because the position of Freshness Value and Authenticator is not always at the end of the Secured I-PDU, as lower layer modules (e.g. CanIf and FrIf) may add bus-specific padding bytes after processing at SecOC (then the L-PDU containing the Secured I-PDU with padding will be: Secured I-PDU = Secured I-PDU Header | Authentic I-PDU | Freshness Value | Authenticator | Bus-specific padding).

Add new requirement [SWS\_SecOC\_xxxx4] for behavior at reception of Secured I-PDUs

- > For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall assume Secured I-PDU Header shall be available in the Secured I-PDU, to handle dynamic Authentic I-PDU.

- > ()

Add new requirement [SWS\_SecOC\_xxxx5] for behavior at reception of Secured I-PDUs, the Header tells it's longer than the maximum length of the PDU

- > For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0 and the length of Authentic I-PDU in the Header is longer than configured length (in case of dynamic length IPdus (containing a dynamical length signal), this value indicates the maximum data length) of the Authentic I-PDU, the SecOC module shall discard the I-PDU. In such case with SecOC\_StartOfReception, BUFREQ\_E\_NOT\_OK shall be returned (see [SWS\_COMTYPE\_00012]).

- > ()

- > Note: SecOC\_RxIndication has no return value.

Add new requirement [SWS\_SecOC\_xxxx6] for behavior at reception of Se-

cured I-PDUs, the Header tells it's shorter than received I-PDU length (ignoring the padding at the end)

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall process Secured I-PDU Header, Authentic I-PDU (with the length specified by the Header), Freshness Value and Authenticator of the Rx Secured I-PDU. The rest of bytes in the Secured I-PDU shall be discarded.

> ()

a3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu, SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu, SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu to enable/disable Secured I-PDU Header per I-PDU

\* SWS Item: ECUC\_SecOC\_xxxx1

\* Name: SecOCAuthPduHeaderLength

\* Description:

\* This parameter indicates the length (in bytes) of the Secured I-PDU Header in the Secured I-PDU. The length of zero means there's no header in the PDU.

\* Multiplicity: 0..1

\* Range: 0..4

\* Default: 0

a4) (removed)

a8) Update layout definition (construction) for Secured I-PDUs

Change [SWS\_SecOC\_00037]

from

< [SWS\_SecOC\_00037]

< The SecOC module shall construct the Secured I-PDU by adding the Freshness Value and the Authenticator to the Authentic I-PDU.

< (SRS\_SecOC\_00006)

< Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. The scheme for the Secured I-PDU looks as follows:

< SecuredPDU = AuthenticIPDU | FreshnessValue [SecOCFreshnessValueTxLength] | Authenticator [SecOCAuthInfoTxLength]

to

> [SWS\_SecOC\_00037]

> The SecOC module shall construct the Secured I-PDU by adding the Secured I-PDU Header (optional), the Freshness Value (optional) and the Authenticator to the Authentic I-PDU.

> The scheme for the Secured I-PDU (includes the order in which the contents are structured in the Secured I-PDU) shall be compliant with below:

> SecuredPDU = SecuredIPDUHeader (optional) | AuthenticIPDU | Freshness-Value [SecOCFreshnessValueTxLength] (optional) | Authenticator [SecOCAuthInfoTxLength]

> (SRS\_SecOC\_00006)

> Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. Also Freshness Value may be a part of Authentic I-PDU (see [SWS\_SecOC\_00219]).

==> to be done as RfC # 77807, not handled in this RfC.

a9) Add new constraints and notes after [SWS\_SecOC\_00219]:

> [constr\_xxxx1] All signals before SecOCAuthDataFreshnessStartPosition within the Secured I-PDU shall have static length.

> Note: SecOC can use a part of the Authentic I-PDU as freshness when SecOCUseAuthDataFreshness=true, only if the part of the Authentic I-PDU to be used as the freshness is always available at same position in the Authentic I-PDU.

> [constr\_xxxx2] Any container I-PDU which contains multiple contained I-PDUs shall be set SecOCUseAuthDataFreshness=false.

> Note: For container PDUs, normally it cannot be ensured which PDU will be put in which position (depends on various timing and trigger conditions). Therefore, container I-PDUs with multiple contained I-PDUs cannot have FV within the Authentic I-PDU.

a10) Adapt Figure 5

==> to be done as RfC # 77807, not handled in this RfC.

a11) Adapt SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu

Change the description of SecOCRxAuthenticPdu (ECUC\_SecOC\_00061)

from

< This container specifies the Authentic Pdu that is received by the SecOC module from the PduR.

to

> This container specifies the PDU (that is received by the SecOC module from the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

Change the description of SecOCTxAuthenticPdu ECUC\_SecOC\_00072

from

< This container specifies the Authentic Pdu that is transmitted by the SecOC module to the PduR after the Mac was generated.

to

> This container specifies the PDU (that is transmitted by the SecOC module to the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

---

## TPS System Template (SysT)

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a5) Add new attribute to SecuredIPdu (Table 6.46) which enables SecOCAuthPduHeaderLength>0

\* Attribute: useSecuredPduHeader

\* Type: SecuredPduHeaderEnum

\* Mul.: 0..1

\* Kind: attr

\* Desc: This attribute defines the size of the header which is inserted into the SecuredIPdu. If this attribute is set to anything but noHeader, the SecuredIPdu contains the Secured I-PDU Header to indicate the length of the AuthenticIPdu. The AuthenticIPdu contains the original payload, i.e. the secured data.

SecuredPduHeaderEnum

- noHeader

- securedPduHeader08Bit

- securedPduHeader16Bit

- securedPduHeader32Bit

Desc: Defines the header which will be inserted into the SecuredIPdu.

a6) Change the description of IPduPort.rxSecurityVerification in Table 6.3: IPduPort: This attribute defines the bypassing of signature authentication or MAC verification in the receiving ECU.

If not defined or set to true the signature authentication or MAC verification shall be performed for the SecuredIPdu.



If set to false the signature authentication or MAC verification shall not be performed for the SecuredIPdu.

Removed [constr\_3139].

TPS\_SysT\_xxxx2: Setting of useSecuredPduHeader attribute

The useSecuredPduHeader shall be set to a value other than noHeader if the length of the payload Pdu is dynamic and is transmitted over a network which may insert padding bytes depending on the length (e.g. CANFD, Flexray).

Add a note below TPS\_SysT\_xxxx2:

Please note that the dynamic-length Pdu can be an ISignalIPdu that contains a SystemSignal with dynamicLength set to true. In general it is not possible to run diagnostics on fixed-length Pdus. Therefore, there is a probability that at least a subset of DcmIPdus and UserDefinedIPdus can have dynamic length.

a7) Add upstream mapping between useSecuredPduHeader (SysT) and SecOCAuthPduHeaderLength (EcuC) in C.1.4 SecOc Mapping

b4) Add upstream mapping between rxSecurityVerification (SysT) and SecOCSecuredRxPduVerification (EcuC) in C.1.4 SecOc Mapping

Mapping rule: SecOCSecuredRxPduVerification is True if rxSecurityVerification is not defined, otherwise SecOCSecuredRxPduVerification = rxSecurityVerification

---

## SRS SecOC

---

\* Add new section next to 6.1.3.5 (or 6.2.1.1) and new requirement [SRS\_SecOC\_xxxx2] Support of capability to extract Authentic I-PDU without Authentication

\* Description: The SecOC module shall be capable to extract Authentic I-PDU from Secured I-PDU, without Authentication.

\* Rationale: SecOC can be used as an extractor of Authentic I-PDU from Secured I-PDU, to enable low latency GW behavior when a part of downstream communication clusters doesn't require authentication of PDUs.

\* Use Case: Gateway

\* Dependencies: [SRS\_SecOC\_00025]

\* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in

current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

---

## SWS SecOC

---

b1) Remove [constr\_3139] (not [constr\_3193] – sorry, constr\_3193 is typo in my comment # 10)

b2) Add new requirements regarding skipped authentication behavior at SecOC (just remove FV/MAC from Secured I-PDU)

- \* Add new section "Extracting Authentic I-PDU without Authentication at SecOC" or "Skipping Authentication for Secured I-PDUs at SecOC"

- \* Add new requirement [SWS\_SecOC\_xxxx7] for behavior of SecOC at reception of Secured I-PDUs without Authentication

- > For a Rx Secured I-PDU with SecOCSecuredRxPduVerification=false, the SecOC module shall extract the Authentic I-PDU using the length specified by the Secured I-PDU Header without Authentication.

- > ()

b3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu and SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection to control authentication behavior at SecOC

- \* SWS Item: ECUC\_SecOC\_xxxx3

- \* Name: SecOCSecuredRxPduVerification

- \* Description: This parameter defines whether the signature authentication or MAC verification shall be performed on this Secured I-PDU. If set to false, the SecOC module extracts the Authentic I-PDU from the Secured I-PDU without verification.

- \* Multiplicity: 1

- \* Type: EcucBooleanParamDef

- \* Default value: false

- \* Post-Build Variant Value: true

- \* Value Configuration Class:

- \* Pre-compile time: X All Variants

\* Scope / Dependency: scope: local  
–Last change on issue 77336 comment 69–

**BW-C-Level:**

Application	Specification	Bus
1	4	4

## 1.23 Specification Item constr\_3407

**Trace References:**

none

**Content:**

If a ContainerIPdu that is referenced by the SecuredIPdu with the SecuredIPdu.payload reference via the PduTriggering contains a dynamic layout (i.e. ContainerIPdu.ContainerIPdu.headerType is set to ContainerIPduHeaderTypeEnum.longHeader or ContainerIPduHeaderTypeEnum.shortHeader) and multiple contained IPdus then each IPduPort that is referenced by the PduTriggering of the SecuredIPdu shall have the attribute IPduPort.useAuthDataFreshness set to false.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77336: [SECOC] Dynamic length PDUs (Container) not possible / clear

**Problem description:**

The SecOC SWS does not make any assumptions or restrictions about dynamic length PDUs. But with parameter SecOCAuthDataFreshnessStartPosition it could be impossible to really use dynamic length in SecOC.

Additionally in SystemTemplate TPS the constraint constr\_3139 talks only about some restrictions when dynamic length IPDUs are used. This would imply dynamic length IPDUs should be possible.

Without dynamic length support it is also not possible to support securing complete IDPUM Containers.

One possible solution could be (if dynamic length should not be supported by SecOC) to add a configuration option per IPDUM Container to send always maximum length (padding with 0) to have the static length again.

If dynamic length shall be supported by SecOC a further problem will be the CAN-FD padding.

## Agreed solution:

=====

AUTOSAR 4.3.1

=====

### \_\_\_\_\_

### SRS SecOC

### \_\_\_\_\_

- \* Add new section next to 6.1.3.5 and new requirement [SRS\_SecOC\_xxxx1]  
Support of padding at lower layer modules and dynamic length Authentic I-PDUs.
- \* Description: The SecOC module shall be applicable for the use cases with padding at lower layer modules and with dynamic length Authentic I-PDUs.
- \* Rationale: At receiver side, received Secured I-PDU containing dynamic length Authentic I-PDU may also contain padding bytes (added by lower layer modules of sender side, to fit to bus-specific L-PDU length constraints, e.g. CAN FD and FlexRay). In such case, receivers cannot identify number of bytes / byte position of the received payload.
- \* Use Case: dynamic length PDU on CAN FD and FlexRay
- \* Dependencies: [SRS\_SecOC\_00012]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.  
(If we use RS Features, at least [RS\_BRF\_01568] [RS\_BRF\_01649] [RS\_BRF\_01712] [RS\_BRF\_01716] [RS\_BRF\_01752] [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

### \_\_\_\_\_

### SWS SecOC

### \_\_\_\_\_

a1) Adapt Figure 4 in sec. 7.1.1.1

Change from

< (Figure of "Secured I-PDU = Authentic I-PDU | Freshness Value | Authenticator")  
< Figure 4: Secured I-PDU contents

to

> (Figure of "Secured I-PDU = Secured I-PDU Header (optional) | Authentic I-PDU |

Freshness Value (optional) | Authenticator")

> Figure 4: Secured I-PDU contents

==> to be done as RfC # 77807, not handled in this RfC.

a2) Add new requirements regarding the Secured I-PDU Header and related behavior

Add new requirement [SWS\_SecOC\_xxxx2] to define the Secured I-PDU Header

> The Secured I-PDU Header shall indicate the length of the Authentic I-PDU in bytes. The length of the Header shall be configurable by the parameter SecOCAuthPduHeaderLength.

> ()

> Note: the SecOC supports combined usage of authentication data in a separate message (secured PDU collection) and Secured I-PDU Header. Also the SecOC covers dynamic length Authentic I-PDU.

Add new requirement [SWS\_SecOC\_xxxx3] for behavior at transmission (construction) of Secured I-PDUs

> For a Tx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall add the Secured I-PDU Header to the Secured I-PDU with the length of the Authentic I-PDU within the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()

> Note: Primary purpose of this Header is to indicate the position of Freshness Value and Authenticator in Secured I-PDUs with dynamic length Authentic I-PDU.

> Also some buses which cannot select arbitrary length of L-PDU (e.g. CAN FD and FlexRay) require this Header, because the position of Freshness Value and Authenticator is not always at the end of the Secured I-PDU, as lower layer modules (e.g. CanIf and FrIf) may add bus-specific padding bytes after processing at SecOC (then the L-PDU containing the Secured I-PDU with padding will be: Secured I-PDU = Secured I-PDU Header | Authentic I-PDU | Freshness Value | Authenticator | Bus-specific padding).

Add new requirement [SWS\_SecOC\_xxxx4] for behavior at reception of Secured I-PDUs

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall assume Secured I-PDU Header shall be available in the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()

Add new requirement [SWS\_SecOC\_xxxx5] for behavior at reception of Secured I-PDUs, the Header tells it's longer than the maximum length of the PDU

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0 and the length of Authentic I-PDU in the Header is longer than configured length (in case of dynamic length IPdus (containing a dynamical length signal), this value indicates the maximum data length) of the Authentic I-PDU, the SecOC module shall discard the I-PDU. In such case with SecOC\_StartOfReception, BUFREQ\_E\_NOT\_OK shall be returned (see [SWS\_COMTYPE\_00012]).

> ()

> Note: SecOC\_RxIndication has no return value.

Add new requirement [SWS\_SecOC\_xxxx6] for behavior at reception of Secured I-PDUs, the Header tells it's shorter than received I-PDU length (ignoring the padding at the end)

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall process Secured I-PDU Header, Authentic I-PDU (with the length specified by the Header), Freshness Value and Authenticator of the Rx Secured I-PDU. The rest of bytes in the Secured I-PDU shall be discarded.

> ()

a3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu, SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu, SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu to enable/disable Secured I-PDU Header per I-PDU

\* SWS Item: ECUC\_SecOC\_xxxx1

\* Name: SecOCAuthPduHeaderLength

\* Description:

\* This parameter indicates the length (in bytes) of the Secured I-PDU Header in the Secured I-PDU. The length of zero means there's no header in the PDU.

\* Multiplicity: 0..1

\* Range: 0..4

\* Default: 0

a4) (removed)

a8) Update layout definition (construction) for Secured I-PDUs

Change [SWS\_SecOC\_00037]

from

< [SWS\_SecOC\_00037]

< The SecOC module shall construct the Secured I-PDU by adding the Freshness Value and the Authenticator to the Authentic I-PDU.

< (SRS\_SecOC\_00006)

< Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. The scheme for the Secured I-PDU looks as follows:

< SecuredPDU = AuthenticIPDU | FreshnessValue [SecOCFreshnessValueTxLength] | Authenticator [SecOCAuthInfoTxLength]

to

> [SWS\_SecOC\_00037]

> The SecOC module shall construct the Secured I-PDU by adding the Secured I-PDU Header (optional), the Freshness Value (optional) and the Authenticator to the Authentic I-PDU.

> The scheme for the Secured I-PDU (includes the order in which the contents are structured in the Secured I-PDU) shall be compliant with below:

> SecuredPDU = SecuredIPDUHeader (optional) | AuthenticIPDU | Freshness-Value [SecOCFreshnessValueTxLength] (optional) | Authenticator [SecOCAuthInfoTxLength]

> (SRS\_SecOC\_00006)

> Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. Also Freshness Value may be a part of Authentic I-PDU (see [SWS\_SecOC\_00219]).

==> to be done as RfC # 77807, not handled in this RfC.

a9) Add new constraints and notes after [SWS\_SecOC\_00219]:

> [constr\_xxxx1] All signals before SecOCAuthDataFreshnessStartPosition within the Secured I-PDU shall have static length.

> Note: SecOC can use a part of the Authentic I-PDU as freshness when SecOCUseAuthDataFreshness=true, only if the part of the Authentic I-PDU to be used as the freshness is always available at same position in the Authentic I-PDU.

> [constr\_xxxx2] Any container I-PDU which contains multiple contained I-PDUs shall be set SecOCUseAuthDataFreshness=false.

> Note: For container PDUs, normally it cannot be ensured which PDU will be put in which position (depends on various timing and trigger conditions). Therefore, con-

tainer I-PDUs with multiple contained I-PDUs cannot have FV within the Authentic I-PDU.

a10) Adapt Figure 5

==> to be done as RfC # 77807, not handled in this RfC.

a11) Adapt SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu

Change the description of SecOCRxAuthenticPdu (ECUC\_SecOC\_00061)  
from

< This container specifies the Authentic Pdu that is received by the SecOC module from the PduR.

to

> This container specifies the PDU (that is received by the SecOC module from the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

Change the description of SecOCTxAuthenticPdu ECUC\_SecOC\_00072  
from

< This container specifies the Authentic Pdu that is transmitted by the SecOC module to the PduR after the Mac was generated.

to

> This container specifies the PDU (that is transmitted by the SecOC module to the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

---

## TPS System Template (SysT)

---

a5) Add new attribute to SecuredIPdu (Table 6.46) which enables SecOCAuthPduHeaderLength>0

\* Attribute: useSecuredPduHeader

\* Type: SecuredPduHeaderEnum

\* Mul.: 0..1

\* Kind: attr

\* Desc: This attribute defines the size of the header which is inserted into the SecuredIPdu. If this attribute is set to anything but noHeader, the SecuredIPdu contains the Secured I-PDU Header to indicate the length of the AuthenticIPdu. The



AuthenticIPdu contains the original payload, i.e. the secured data.

SecuredPduHeaderEnum

- noHeader
- securedPduHeader08Bit
- securedPduHeader16Bit
- securedPduHeader32Bit

Desc: Defines the header which will be inserted into the SecuredIPdu.

a6) Change the description of IPduPort.rxSecurityVerification in Table 6.3: IPduPort: This attribute defines the bypassing of signature authentication or MAC verification in the receiving ECU.

If not defined or set to true the signature authentication or MAC verification shall be performed for the SecuredIPdu.

If set to false the signature authentication or MAC verification shall not be performed for the SecuredIPdu.

Removed [constr\_3139].

TPS\_SysT\_xxxx2: Setting of useSecuredPduHeader attribute

The useSecuredPduHeader shall be set to a value other than noHeader if the length of the payload Pdu is dynamic and is transmitted over a network which may insert padding bytes depending on the length (e.g. CANFD, Flexray).

Add a note below TPS\_SysT\_xxxx2:

Please note that the dynamic-length Pdu can be an ISignalIPdu that contains a SystemSignal with dynamicLength set to true. In general it is not possible to run diagnostics on fixed-length Pdus. Therefore, there is a probability that at least a subset of DcmIPdus and UserDefinedIPdus can have dynamic length.

a7) Add upstream mapping between useSecuredPduHeader (SysT) and SecOCAuthPduHeaderLength (EcuC) in C.1.4 SecOc Mapping

b4) Add upstream mapping between rxSecurityVerification (SysT) and SecOCSecuredRxPduVerification (EcuC) in C.1.4 SecOc Mapping

Mapping rule: SecOCSecuredRxPduVerification is True if rxSecurityVerification is not defined, otherwise SecOCSecuredRxPduVerification = rxSecurityVerification

---

SRS SecOC

---

- \* Add new section next to 6.1.3.5 (or 6.2.1.1) and new requirement [SRS\_SecOC\_xxxx2] Support of capability to extract Authentic I-PDU without Authentication
- \* Description: The SecOC module shall be capable to extract Authentic I-PDU from Secured I-PDU, without Authentication.
- \* Rationale: SecOC can be used as an extractor of Authentic I-PDU from Secured I-PDU, to enable low latency GW behavior when a part of downstream communication clusters doesn't require authentication of PDUs.
- \* Use Case: Gateway
- \* Dependencies: [SRS\_SecOC\_00025]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

---

## SWS SecOC

---

b1) Remove [constr\_3139] (not [constr\_3193] – sorry, constr\_3193 is typo in my comment # 10)

b2) Add new requirements regarding skipped authentication behavior at SecOC (just remove FV/MAC from Secured I-PDU)

\* Add new section "Extracting Authentic I-PDU without Authentication at SecOC" or "Skipping Authentication for Secured I-PDUs at SecOC"

\* Add new requirement [SWS\_SecOC\_xxxx7] for behavior of SecOC at reception of Secured I-PDUs without Authentication

> For a Rx Secured I-PDU with SecOCSecuredRxPduVerification=false, the SecOC module shall extract the Authentic I-PDU using the length specified by the Secured I-PDU Header without Authentication.

> ()

b3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu and SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection to control

authentication behavior at SecOC

- \* SWS Item: ECUC\_SecOC\_xxxx3
- \* Name: SecOCSecuredRxPduVerification
- \* Description: This parameter defines whether the signature authentication or MAC verification shall be performed on this Secured I-PDU. If set to false, the SecOC module extracts the Authentic I-PDU from the Secured I-PDU without verification.
- \* Multiplicity: 1
- \* Type: EcucBooleanParamDef
- \* Default value: false
- \* Post-Build Variant Value: true
- \* Value Configuration Class:
- \* Pre-compile time: X All Variants
- \* Scope / Dependency: scope: local
- Last change on issue 77336 comment 69–

**BW-C-Level:**

Application	Specification	Bus
1	4	4

## 1.24 Specification Item TPS\_SYST\_01120

**Trace References:**

none

**Content:**

If a dedicated ISignalMapping for at least one ISignal within an ISignalGroup exists the **implicit** mapping on the basis of Referrable.shortNames is no longer applicable for any ISignal within that ISignalGroup.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #74600: Signal Mapping by shortName

**Problem description:**

There's a not in the document that breaks:

"By default, identical shortNames of ISignal elements identify correlating ISignals within the respective ISignalGroups referenced in the scope of ISignalMapping."

I'm not sure what the background for this note is and whether it should be

made a specification item (especially as the shortName-based routing is mentioned in TPS\_Syst\_01120).

On the other hand: the model allows for a dedicated mapping of routing relations. Why is it necessary to have a name-based, implicit routing relation?

#### **Agreed solution:**

Change the note behind constr\_3052 to a new specification item:

[TPS\_SYST\_xxxx1] Routing of ISignals of ISignalGroups

When performing a signal group routing two approaches are supported for the pairing of the included ISignals:

- implicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and no ISignalMappings are defined for the included ISignals. Identical shortNames of ISignal elements identify correlating ISignals between the source and the target in the scope of the ISignalMapping.
- explicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-Triggering of an ISignalGroup and in addition explicitly specified ISignalMappings define which ISignals correlate to each other.

Change [TPS\_SYST\_01120] to (add implicit mapping):

[TPS\_SYST\_01120] Precedence of ISignalMappings

If a dedicated ISignalMapping for at least one ISignal within an ISignalGroup exists the implicit mapping on the basis of shortNames is no longer applicable for any ISignal within that ISignalGroup.

Reference in [constr\_3053] to the new spec item:

[constr\_3053] Complete ISignalMapping of target ISignalGroup

If an ISignalGroup is referenced by a targetSignal then [TPS\_SYST\_01120] applies for each of the contained ISignal of that ISignalGroup.

—Last change on issue 74600 comment 8—

#### **BW-C-Level:**

Application	Specification	Bus
1	3	1

## **1.25 Specification Item TPS\_SYST\_02005**

#### **Trace References:**

none

**Content:**

Low-level routing of J1939DcmIPdus : In case of J1939DcmIPdus the Pdus are handled like IPdus and the PduTriggering and IPduPort shall be defined.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #78380: [SysT] Low level routing of J1939DcmIPdus is not possible

**Problem description:**

TPS\_SYST\_02005 describes "Low-level routing of J1939DcmIPdus". J1939DcmIPdus can have more than 8 bytes of data, then a low-level routing of NPdus is required, or they have up to 8 bytes of data, then they can be routed directly. A low-level routing of the J1939DcmIPdus is never required/possible.

**Agreed solution:**

Remove [TPS\_SYST\_02005]  
–Last change on issue 78380 comment 2–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

**1.26 Specification Item TPS\_SYST\_02098****Trace References:**

RS\_SYST\_00055

**Content:**

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If ContainerIPduHeaderType Enum.noHeader is set then the contained IPdu does not need to have a headerId.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

**Problem description:**

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this it not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

### Agreed solution:

Proposed solution for the SWS IPduM:

Extend the enumeration of IpduMContainerHeaderSize by:

- IPDUM\_HEADERTYPE\_LONG
- IPDUM\_HEADERTYPE\_SHORT
- IPDUM\_HEADERTYPE\_NONE

The detailed proposed solution is contained here:  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-A2/70\\_InternalDocuments/RfCs/76543-AUTOSAR\\_SWS\\_IPDUMultiplexer.doc](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_xxxx1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the IPdu.containedIPduProps.offset shall be defined.

[constr\_xxxx2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_xxxx3] Usage of ContainedIPduProps.updateIndicationBitPosition

ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.

[constr\_xxxx4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e, a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained IPdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one Con-

ContainerIPdu based on the headerType

ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping
- rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping
- add a dependency: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_0XXXX) but no mixture.

- add new Chapter Static I-PDU to Container Mapping

- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

#### BW-C-Level:

Application	Specification	Bus
1	2	1

## 1.27 Specification Item TPS\_SYST\_02100

### Trace References:

RS\_SYST\_00055

### Content:

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu **if the header mode is used**. Thus it would be possible to update the senders of ContainerIPdus and put different or additional IPdus inside.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:



- RfC #76543: [IpduM] Container Pdu not usable for CAN-FD

### **Problem description:**

With the CAN-FD extension, the Container PDU concept has been introduced. Unfortunately this it not usable in a meaningful way for CAN-FD due to the 4-byte header for each contained PDU of a Container Pdu.

### **Agreed solution:**

Proposed solution for the SWS IPduM:

Extend the enumeration of IpduMContainerHeaderSize by:

- IPDUM\_HEADERTYPE\_LONG
- IPDUM\_HEADERTYPE\_SHORT
- IPDUM\_HEADERTYPE\_NONE

The detailed proposed solution is contained here:  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-A2/70\\_InternalDocuments/RfCs/76543-AUTOSAR\\_SWS\\_IPDUMultiplexer.doc](https://svn.autosar.org/repos/work/09_WorkPackages/WP-A2/70_InternalDocuments/RfCs/76543-AUTOSAR_SWS_IPDUMultiplexer.doc)

=====

Proposed solution TPS\_SystemTemplate:

Extend the enumeration of ContainerIPduHeaderTypeEnum by:

- noHeader: No Header is used and the the location of each containedPdu in the ContainerPdu is statically configured.

Add the following optional attributes to ContainedIPduProps

- offset (PositiveInteger): Byte offset that describes the location of the ContainedPdu in the ContainerPdu if no header is used.
- updateIndicationBitPosition (PositiveInteger): The updateIndicationBit specifies the bit location of ContainedIPdu Update-Bit in the Container PDU. It indicates to the receivers that the ContainedIPdu in the ContainerIPdu was updated.

Add the following optional attributes to ContainerIPdu

- unusedBitPattern (PositiveInteger): IPduM fills not updated areas of the ContainerPdu with this byte-pattern.

Rewrite the Introduction of chapter 6.3.1 ContainerIPdu

For each IPdu which is put inside a ContainerIPdu, a header may be provided which

determines which IPdu is contained (ContainedIPduProps.headerIdLongHeader or headerIdShortHeader and what the size of that IPdu is (DLC during runtime). With this header mode the receivers are able to extract the individual contained IPdus again. As an alternative option to the usage of headers a statically configured layout of IPdus in the ContainerIPdu is supported.

Introduce the following constraints:

[constr\_XXXX1] Mandatory offset if noHeader is used

For each IPdu which is assigned to a ContainerIPdu in the role ContainerIPdu.containedPduTriggering with ContainerIPdu.headerType = noHeader the IPdu.containedIPduProps.offset shall be defined.

[constr\_XXXX2] Usage of ContainerIPdu.rxAcceptContainedIPdu if noHeader is used

If the ContainerIPdu.headerType is set to noHeader then the ContainerIPdu.rxAcceptContainedIPdu attribute value shall be set to acceptConfigured.

[constr\_XXXX3] Usage of ContainedIPduProps.updateIndicationBitPosition

ContainedIPduProps.updateIndicationBitPosition is only allowed to be set to a value if the headerType of the ContainerIPdu that contains the IPdu with containedIPduProps is set to noHeader.

[constr\_XXXX4] Only the last contained IPdu (according to the ContainedIPduProps.offset) of a ContainerIPdu with static container layout (i.e., a ContainerIPdu with ContainerIPduHeaderTypeEnum set to noHeader) may be a dynamic length PDU (i.e., a PDU that at runtime may exhibit a length different from the one statically configured via Pdu.length of the respective Pdu). All other contained PDUs of a ContainerIPdu with static container layout have to be static length PDUs.

Adapt the following spec items to:

[TPS\_SYST\_02098] Header id and header type of a contained IPdu

A contained IPdu shall always have the same headerId per header type (long or short header), regardless in which ContainerIPdu it is collected. If noHeader is set then the contained IPdu does not need to have a headerId.

[TPS\_SYST\_02100] Relation between ContainerIPdu and contained IPdus on receiver side

On receiver side, it is not necessarily required to statically define which IPdus may be contained inside a ContainerIPdu if the header mode is used. Thus it would be possible to update the senders of ContainerIPdus and put different or additional

IPdus inside.

Rework descriptions of the following classes and attributes in the model:

ContainerIPdu class description: Allows to collect several IPdus in one ContainerIPdu based on the headerType

ContainerIPdu.headerType attribute description: Defines whether and which header type is used (header id and length).

=====

Proposed solution SRS\_IpduM:

- rename Chapter 6.1.4 to Dynamic I-PDU to Container Mapping
- rename [SRS\_IpduM\_02820] to Dynamic I-PDU Mapping
- add a dependency: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_0XXXX) but no mixture.

- add new Chapter Static I-PDU to Container Mapping

- add new SRS requirement: Static I-PDU Mapping

Type: Draft

Description: Multiple I-PDUs shall be mappable to a static position into a Container-PDU. If an I-PDU is mapped statically to a Container it is always transported in the same position of the Container-PDU.

Rationale: Support scenarios of Container Mapping where no header shall be used to reduce bandwidth in case always all contained PDU shall be sent.

Use Case: Efficient transmission of small PDUs on high bandwidth busses

Dependencies: A Container-PDU shall either support static or dynamic mapping (see SRS\_IpduM\_02820) but no mixture.

–Last change on issue 76543 comment 100–

**BW-C-Level:**

Application	Specification	Bus
1	2	1

## 1.28 Specification Item TPS\_SYST\_02112

**Trace References:**

none

**Content:**

EventHandler.EventHandler.applicationEndpoint shall only be used if the EventHandler is provided on a different ApplicationEndpoint (TP Port) **that** **than** the aggregating ApplicationEndpoint that contains the ProvidedServiceInstance. In all other cases this reference can be ignored.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76972: Typo in [TPS\_SYST\_02112] Usage of EventHandler.applicationEndpoint reference

##### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

[TPS\_SYST\_02112] Usage of EventHandler.applicationEndpoint reference  
EventHandler.applicationEndpoint shall only be used if the EventHandler is provided on a different ApplicationEndpoint (TP Port) **that** the aggregating ApplicationEndpoint that contains the ProvidedServiceInstance. In all other cases this reference can be ignored.

"... is provided on a different ApplicationEndpoint (TP Port) **\_that\_** the aggregating ApplicationEndpoint..."

should be **\_than\_**

##### Agreed solution:

Update TPS\_SYST\_02112 to:

EventHandler.applicationEndpoint shall only be used if the EventHandler is provided on a different ApplicationEndpoint (TP Port) **than** the aggregating ApplicationEndpoint that contains the ProvidedServiceInstance. In all other cases this reference can be ignored.

##### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.29 Specification Item TPS\_SYST\_02160

### Trace References:

none

### Content:

A mix of EthernetPhysicalChannels with different Identifiable.category values within an EthernetCluster is currently not supported by AUTOSAR.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76287: TPS\_SYST\_02160 cannot be implemented

#### Problem description:

TPS\_SYST\_02160 states a negative requirement:

EthernetPhysicalChannels with different category values are not allowed within an EthernetCluster d A mix of EthernetPhysicalChannels with different category values within an EthernetCluster is currently not supported by AUTOSAR. c()

This cannot be implemented. It can only be checked by a tool and therefore needs be converted into a constraint.

#### Agreed solution:

Change Spec Items TPS\_SYST\_02160 to a new constraint:

[constr\_xxxxx] EthernetPhysicalChannels with different category values are not allowed within an EthernetCluster d A mix of EthernetPhysicalChannels with different category values within an EthernetCluster is currently not supported by AUTOSAR. c()  
—Last change on issue 76287 comment 4—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.30 Specification Item TPS\_SYST\_02162

### Trace References:

none

## Content:

When performing a signal group routing two approaches are supported for the pairing of the included ISignals:

- implicit mapping: the ISignalMapping points in the ISignalMapping.sourceSignal role to an ISignalTriggering of an ISignalGroup and no ISignalMappings are defined for the included ISignals. Identical Referrable.shortNames of ISignal elements identify correlating ISignals between the source and the target in the scope of the ISignal Mapping.
- explicit mapping: the ISignalMapping points in the ISignalMapping.sourceSignal role to an ISignalTriggering of an ISignalGroup and in addition explicitly specified ISignal Mappings define which ISignals correlate to each other.

## RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #74600: Signal Mapping by shortName

### Problem description:

There's a not in the document that breaks:

"By default, identical shortNames of ISignal elements identify correlating ISignals within the respective ISignalGroups referenced in the scope of ISignalMapping."

I'm not sure what the background for this note is and whether it should be made a specification item (especially as the shortName-based routing is mentioned in TPS\_Syst\_01120.

On the other hand: the model allows for a dedicated mapping of routing relations. Why is it necessary to have a name-based, implicit routing relation?

### Agreed solution:

Change the note behind constr\_3052 to a new specification item:

[TPS\_SYST\_xxxx1] Routing of ISignals of ISignalGroups

When performing a signal group routing two approaches are supported for the pairing of the included ISignals:

- implicit mapping: the ISignalMapping points in the sourceSignal role to an ISignalTriggering of an ISignalGroup and no ISignalMappings are defined for the included ISignals. Identical shortNames of ISignal elements identify correlating ISignals between the source and the target in the scope of the ISignalMapping.
- explicit mapping: the ISignalMapping points in the sourceSignal role to an ISignal-

Triggering of an ISignalGroup and in addition explicitly specified ISignalMappings define which ISignals correlate to each other.

Change [TPS\_SYST\_01120] to (add implicit mapping):

[TPS\_SYST\_01120] Precedence of ISignalMappings

If a dedicated ISignalMapping for at least one ISignal within an ISignalGroup exists the implicit mapping on the basis of shortNames is no longer applicable for any ISignal within that ISignalGroup.

Reference in [constr\_3053] to the new spec item:

[constr\_3053] Complete ISignalMapping of target ISignalGroup

If an ISignalGroup is referenced by a targetSignal then [TPS\_SYST\_01120] applies for each of the contained ISignal of that ISignalGroup.

—Last change on issue 74600 comment 8—

#### BW-C-Level:

Application	Specification	Bus
1	3	1

## 1.31 Specification Item TPS\_SYST\_02163

### Trace References:

none

### Content:

GlobalTimeDomain.GlobalTimeDomain.syncLossTimeout shall be specified for Global TimeDomains that have an aggregated slave and for all other cases this attribute is not applicable.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76530: usage context of syncLossTimeout

#### Problem description:

What is the usage context of syncLossTimeout? For example, i have one globalTimeDomain and three sub-domains. One Ethernet, and two CAN. Shall the syncLossTimeout be set on the time-domain, or each of the sub-domains, or all three. This is not clear by the specification.

suggestion:

only allow it for the sub-domains

**Agreed solution:**

- 1) Make GlobalTimeDomain.syncLossTimeout optional in the model.
- 2) Describe that the syncLossTimeout shall be specified for slaves and introduce the following spec item:

TPS\_SYST\_xxxx: Applicability of syncLossTimeout

GlobalTimeDomain.syncLossTimeout shall be specified for GlobalTimeDomains that have an aggregated slave and for all other cases this attribute is not applicable.

–Last change on issue 76530 comment 2–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.32 Specification Item TPS\_SYST\_02164

**Trace References:**

RS\_SYST\_00049

**Content:**

Only if the ISignalPort which the ISignalTriggering is referring to has no ISignalPort.ISignalPort.firstTimeout defined and the LdCom module is present, this ISignal shall be handled by LdCom.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #76604: Update spec item to handle firstTimeout in LdCom

**Problem description:**

---

Name: Robert Sakretz  
Phone:  
Role: WP-M

---

**Description/Motivation:**

In RfC# 74379 the ISignalPort.firstTimeout has been introduced. Unfortunately the introduction of a spec item similar to "[TPS\_SYST\_02027] LdCom: No ISignalPort.timeout reception timeout defined" has been forgotten.

**Agreed solution:**



SysT: introduce spec item after TPS\_SYST\_02027

[TPS\_SYST\_xxxx1] LdCom: No ISignalPort.firstTimeout reception timeout defined

Only if the ISignalPort which the ISignalTriggering is referring to has no ISignalPort.firstTimeout defined and the LdCom module is present, this ISignal shall be handled by LdCom. (RS\_SYST\_00049)

#### BW-C-Level:

Application	Specification	Bus
1	4	1

## 1.33 Specification Item TPS\_SYST\_02165

#### Trace References:

[RS\\_SYST\\_00042](#)

#### Content:

The CanCommunicationConnector.pncWakeupDataMask should not be computed from the PncMapping.pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing CanCommunicationConnector.CanCommunicationConnector.pncWakeupDataMask will be bitwise ORed to obtain the value of CanNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.System.pncVectorOffset.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76718: Move notes from CanCommunicationConnector.pncWakeupDataMask and clarify

#### Problem description:

---

Name: Robert Sakretz  
Phone:  
Role: WP-M

---

Description/Motivation:

The note of `CanCommunicationConnector.pncWakeupDataMask` is big and contains vague statements.

Pull the note to the document and enhance it.

a) The use-case for the statement "This attribute should not be computed from the `pncIdentifier` values in order to support future introduction of additional PNCs." needs to be re-assessed:

I am not sure how such a use-case might work ...

b) the statement "calculated over the whole payload (8 Byte) of the `NmPdu`" is wrong. `NmPdus` can also be smaller than 8 byte!

**Agreed solution:**

- Add a specification item to chapter 3.3.1.4 after Table 3.21: `CanCommunicationConnector` and remove the description from the class table (`CanCommunicationConnector.pncWakeupDataMask`):

"TPS\_SYST\_xxx1: Derivation of `CanNmPnFilterMaskByte`

The `pncWakeupDataMask` should not be computed from the `pncIdentifier` values in order to support future introduction of additional PNCs.

Note that for one `EcuInstance` all contributing `CanCommunicationConnector.pncWakeupDataMask` will be bitwise ORed to obtain the value of `CanNmPnFilterMaskByte`.

Note that this data mask is calculated over the whole payload of the `NmPdu` ignoring the leading bytes which do not contain `pncVector` information. The number of leading bytes which shall be ignored is equivalent to the value of `System.pncVectorOffset`."

- Update upstream mapping of `CanNmPnFilterMaskByte`, `CanNmPnFilterMaskByteIndex`, and `CanNmPnFilterMaskByteValue`(remove "8 Byte"):

"For one `EcuInstance` all contributing `CanCommunicationConnector.pncWakeupDataMask` will be bitwise ORed to obtain aggregated `pncWakeupDataMask` value for this ECU. Since the `pncWakeupDataMask` is calculated over the whole payload of the `NmPdu`, the leading Bytes of this aggregated `pncWakeupDataMask` shall be ignored based on the `System.pncVectorOffset` value.

In order to get the `CanNmPnFilterMaskByteIndex` and `CanNmPnFilterMaskByteValue` for all the bytes aggregated `pncWakeupDataMask` shall be processed in a littleEndian way.

E.g. if `pncVectorOffset` = 2 and aggregated `pncWakeupDataMask` has the value  $2^{63}$  this will end up in a `CanNmPnFilterMaskByte` with `CanNmPnFilterMaskByteIndex` = 5 and `CanNmPnFilterMaskByteValue` = 128."

- Add a specification item to chapter 3.3.6.5 after Table 3.60: EthernetCommunicationConnector and remove the description from the class table (EthernetCommunicationConnector.pncFilterDataMask):

"TPS\_SYST\_xxx2: Derivation of UdpNmPnFilterMaskByte

The UdpNmPnFilterMaskByte should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of UdpNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.pncVectorOffset."

- Update upstream mapping of UdpNmPnFilterMaskByte, UdpNmPnFilterMaskByteIndex, and UdpNmPnFilterMaskByteValue (remove "8 Byte"):

"For one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain aggregated pncFilterDataMask value for this ECU. Since the pncFilterDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncFilterDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the UdpNmPnFilterMaskByteIndex and UdpNmPnFilterMaskByteValue for all the bytes aggregated pncFilterDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncFilterDataMask has the value  $2^{63}$  this will end up in a UdpNmPnFilterMaskByte with UdpNmPnFilterMaskByteIndex = 5 and UdpNmPnFilterMaskByteValue = 128."

- Add a specification item to chapter 3.3.4.3 after Table 3.31: FlexrayCommunicationConnector and remove the description from the class table (FlexrayCommunicationConnector.pncFilterDataMask):

"TPS\_SYST\_xxx2: Derivation of FrNmPnFilterMaskByte

The FrNmPnFilterMaskByte should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing FlexrayCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of FrNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of

System.pncVectorOffset."

- Update upstream mapping of FrNmPnFilterMaskByte, FrNmPnFilterMaskByteIndex, and FrNmPnFilterMaskByteValue (remove "8 Byte"):

"For one EcuInstance all contributing FlexrayCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain aggregated pncFilterDataMask value for this ECU. Since the pncFilterDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncFilterDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the FrNmPnFilterMaskByteIndex and FrNmPnFilterMaskByteValue for all the bytes aggregated pncFilterDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncFilterDataMask has the value  $2^{63}$  this will end up in a FrNmPnFilterMaskByte with FrNmPnFilterMaskByteIndex = 5 and FrNmPnFilterMaskByteValue = 128."

—Last change on issue 76718 comment 4—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.34 Specification Item TPS\_SYST\_02166

### Trace References:

RS\_SYST\_00042

### Content:

The UdpNmPnFilterMaskByte should not be computed from the PncMapping.pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing EthernetCommunicationConnector.EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of UdpNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.System.pncVectorOffset.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76718: Move notes from CanCommunicationConnector.pncWakeupDataMask and clarify

## Problem description:

---

Name: Robert Sakretz  
Phone:  
Role: WP-M

---

### Description/Motivation:

The note of `CanCommunicationConnector.pncWakeupDataMask` is big and contains vague statements.

Pull the note to the document and enhance it.

a) The use-case for the statement "This attribute should not be computed from the `pncIdentifier` values in order to support future introduction of additional PNCs." needs to be re-assessed:

I am not sure how such a use-case might work ...

b) the statement "calculated over the whole payload (8 Byte) of the `NmPdu`" is wrong. `NmPdus` can also be smaller than 8 byte!

## Agreed solution:

- Add a specification item to chapter 3.3.1.4 after Table 3.21: `CanCommunicationConnector` and remove the description from the class table (`CanCommunicationConnector.pncWakeupDataMask`):

"TPS\_SYST\_xxx1: Derivation of `CanNmPnFilterMaskByte`

The `pncWakeupDataMask` should not be computed from the `pncIdentifier` values in order to support future introduction of additional PNCs.

Note that for one `EcuInstance` all contributing `CanCommunicationConnector.pncWakeupDataMask` will be bitwise ORed to obtain the value of `CanNmPnFilterMaskByte`.

Note that this data mask is calculated over the whole payload of the `NmPdu` ignoring the leading bytes which do not contain `pncVector` information. The number of leading bytes which shall be ignored is equivalent to the value of `System.pncVectorOffset`."

- Update upstream mapping of `CanNmPnFilterMaskByte`, `CanNmPnFilterMaskByteIndex`, and `CanNmPnFilterMaskByteValue`(remove "8 Byte"):

"For one `EcuInstance` all contributing `CanCommunicationConnector.pncWakeupDataMask` will be bitwise ORed to obtain aggregated `pncWakeupDataMask` value for this ECU. Since the `pncWakeupDataMask` is calculated over the whole payload of the `NmPdu`, the leading Bytes of this aggregated `pncWakeup`

DataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the CanNmPnFilterMaskByteIndex and CanNmPnFilterMaskByteValue for all the bytes aggregated pncWakeupDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncWakeupDataMask has the value  $2^{63}$  this will end up in a CanNmPnFilterMaskByte with CanNmPnFilterMaskByteIndex = 5 and CanNmPnFilterMaskByteValue = 128."

- Add a specification item to chapter 3.3.6.5 after Table 3.60: EthernetCommunicationConnector and remove the description from the class table (EthernetCommunicationConnector.pncFilterDataMask):

"TPS\_SYST\_xxx2: Derivation of UdpNmPnFilterMaskByte

The UdpNmPnFilterMaskByte should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of UdpNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.pncVectorOffset."

- Update upstream mapping of UdpNmPnFilterMaskByte, UdpNmPnFilterMaskByteIndex, and UdpNmPnFilterMaskByteValue (remove "8 Byte"):

"For one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain aggregated pncFilterDataMask value for this ECU. Since the pncFilterDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncFilterDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the UdpNmPnFilterMaskByteIndex and UdpNmPnFilterMaskByteValue for all the bytes aggregated pncFilterDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncFilterDataMask has the value  $2^{63}$  this will end up in a UdpNmPnFilterMaskByte with UdpNmPnFilterMaskByteIndex = 5 and UdpNmPnFilterMaskByteValue = 128."

- Add a specification item to chapter 3.3.4.3 after Table 3.31: FlexrayCommunicationConnector and remove the description from the class table (FlexrayCommunicationConnector.pncFilterDataMask):

"TPS\_SYST\_xxx2: Derivation of FrNmPnFilterMaskByte

The FrNmPnFilterMaskByte should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing FlexrayCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of FrNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.pncVectorOffset."

- Update upstream mapping of FrNmPnFilterMaskByte, FrNmPnFilterMaskByteIndex, and FrNmPnFilterMaskByteValue (remove "8 Byte"):

"For one EcuInstance all contributing FlexrayCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain aggregated pncFilterDataMask value for this ECU. Since the pncFilterDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncFilterDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the FrNmPnFilterMaskByteIndex and FrNmPnFilterMaskByteValue for all the bytes aggregated pncFilterDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncFilterDataMask has the value  $2^{63}$  this will end up in a FrNmPnFilterMaskByte with FrNmPnFilterMaskByteIndex = 5 and FrNmPnFilterMaskByteValue = 128."

—Last change on issue 76718 comment 4—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.35 Specification Item TPS\_SYST\_02167

### Trace References:

[RS\\_SYST\\_00042](#)

### Content:

The FrNmPnFilterMaskByte should not be computed from the PncMapping.pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing FlexrayCommunicationConnector.FlexrayCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of FrNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload



of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.System.pncVectorOffset.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #76718: Move notes from CanCommunicationConnector.pncWakeupDataMask and clarify

#### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The note of CanCommunicationConnector.pncWakeupDataMask is big and contains vague statements.

Pull the note to the document and enhance it.

a) The use-case for the statement "This attribute should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs." needs to be re-assessed:

I am not sure how such a use-case might work ...

b) the statement "calculated over the whole payload (8 Byte) of the NmPdu" is wrong. NmPdus can also be smaller than 8 byte!

#### Agreed solution:

- Add a specification item to chapter 3.3.1.4 after Table 3.21: CanCommunicationConnector and remove the description from the class table (CanCommunicationConnector.pncWakeupDataMask):

"TPS\_SYST\_xxx1: Derivation of CanNmPnFilterMaskByte

The pncWakeupDataMask should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing CanCommunicationConnector.pncWakeupDataMask will be bitwise ORed to obtain the value of CanNmPnFilterMaskByte.

Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading



bytes which shall be ignored is equivalent to the value of System.pncVectorOffset."

- Update upstream mapping of CanNmPnFilterMaskByte, CanNmPnFilterMaskByteIndex, and CanNmPnFilterMaskByteValue(remove "8 Byte"):

"For one EcuInstance all contributing CanCommunicationConnector.pncWakeupDataMask will be bitwise ORed to obtain aggregated pncWakeupDataMask value for this ECU. Since the pncWakeupDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncWakeupDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the CanNmPnFilterMaskByteIndex and CanNmPnFilterMaskByteValue for all the bytes aggregated pncWakeupDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncWakeupDataMask has the value  $2^{63}$  this will end up in a CanNmPnFilterMaskByte with CanNmPnFilterMaskByteIndex = 5 and CanNmPnFilterMaskByteValue = 128."

- Add a specification item to chapter 3.3.6.5 after Table 3.60: EthernetCommunicationConnector and remove the description from the class table (EthernetCommunicationConnector.pncFilterDataMask):

"TPS\_SYST\_xxx2: Derivation of UdpNmPnFilterMaskByte

The UdpNmPnFilterMaskByte should not be computed from the pncIdentifier values in order to support future introduction of additional PNCs.

Note that for one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain the value of UdpNmPnFilterMaskByte. Note that this data mask is calculated over the whole payload of the NmPdu ignoring the leading bytes which do not contain pncVector information. The number of leading bytes which shall be ignored is equivalent to the value of System.pncVectorOffset."

- Update upstream mapping of UdpNmPnFilterMaskByte, UdpNmPnFilterMaskByteIndex, and UdpNmPnFilterMaskByteValue (remove "8 Byte"):

"For one EcuInstance all contributing EthernetCommunicationConnector.pncFilterDataMask will be bitwise ORed to obtain aggregated pncFilterDataMask value for this ECU. Since the pncFilterDataMask is calculated over the whole payload of the NmPdu, the leading Bytes of this aggregated pncFilterDataMask shall be ignored based on the System.pncVectorOffset value.

In order to get the UdpNmPnFilterMaskByteIndex and UdpNmPnFilterMaskByteValue for all the bytes aggregated pncFilterDataMask shall be processed in a littleEndian way.

E.g. if pncVectorOffset = 2 and aggregated pncFilterDataMask has the value  $2^{63}$  this will end up in a UdpNmPnFilterMaskByte with UdpNmPnFilterMaskByteIndex =

5 and `UdpNmPnFilterMaskByteValue` = 128."

- Add a specification item to chapter 3.3.4.3 after Table 3.31: `FlexrayCommunicationConnector` and remove the description from the class table (`FlexrayCommunicationConnector.pncFilterDataMask`):

"TPS\_SYST\_xxx2: Derivation of `FrNmPnFilterMaskByte`

The `FrNmPnFilterMaskByte` should not be computed from the `pncIdentifier` values in order to support future introduction of additional PNCs.

Note that for one `EcuInstance` all contributing `FlexrayCommunicationConnector.pncFilterDataMask` will be bitwise ORed to obtain the value of `FrNmPnFilterMaskByte`. Note that this data mask is calculated over the whole payload of the `NmPdu` ignoring the leading bytes which do not contain `pncVector` information. The number of leading bytes which shall be ignored is equivalent to the value of `System.pncVectorOffset`."

- Update upstream mapping of `FrNmPnFilterMaskByte`, `FrNmPnFilterMaskByteIndex`, and `FrNmPnFilterMaskByteValue` (remove "8 Byte"):

"For one `EcuInstance` all contributing `FlexrayCommunicationConnector.pncFilterDataMask` will be bitwise ORed to obtain aggregated `pncFilterDataMask` value for this ECU. Since the `pncFilterDataMask` is calculated over the whole payload of the `NmPdu`, the leading Bytes of this aggregated `pncFilterDataMask` shall be ignored based on the `System.pncVectorOffset` value.

In order to get the `FrNmPnFilterMaskByteIndex` and `FrNmPnFilterMaskByteValue` for all the bytes aggregated `pncFilterDataMask` shall be processed in a littleEndian way.

E.g. if `pncVectorOffset` = 2 and aggregated `pncFilterDataMask` has the value  $2^{63}$  this will end up in a `FrNmPnFilterMaskByte` with `FrNmPnFilterMaskByteIndex` = 5 and `FrNmPnFilterMaskByteValue` = 128."

—Last change on issue 76718 comment 4—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.36 Specification Item TPS\_SYST\_02168

### Trace References:

none

**Content:**

The usage of CanFrameTriggering.CanFrameTriggering.txMask requires the support of COM Stack MetaData.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77574: [SysT] Necessity of Meta Data in case of dynamic CAN IDs

**Problem description:**

I think we need requirements similar to TPS\_SYST\_02151 to ensure that MetaData configuration is created (derived) for masked CAN IDs:

TxMask: MDTs (MetaDataTypes) shall be added for variable SA/TA/Priority

RxMask: MDTs (MetaDataTypes) shall be added for variable SA/TA

**Agreed solution:**

Add the following specification to chapter 6.7.3 Can specific description:

[TPS\_SYST\_0xxx1] MetaData support required if CanFrameTriggering.txMask is used

The usage of CanFrameTriggering.txMask requires the support of COM Stack MetaData.

Please note that the MetaData support in [TPS\_SYST\_0xxx1] is required to calculate CAN-Ids at run-time.

[TPS\_SYST\_0xxx2] MetaData support may be required if CanFrameTriggering.rxMask is used

The usage of CanFrameTriggering.rxMask may require the support of COM Stack MetaData.

Please note that the MetaData support in [TPS\_SYST\_0xxx2] is required if the upper layer is interested in the masked part of CAN-Id, e.g. J1939. In some cases the upper layer is not interested in the masked part of CAN-Id, e.g. for CanNm the MetaData is not required.

–Last change on issue 77574 comment 6–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.37 Specification Item TPS\_SYST\_02169

### Trace References:

none

### Content:

The usage of `CanFrameTriggering.CanFrameTriggering.rxMask` may require the support of COM Stack MetaData.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77574: [SysT] Necessity of Meta Data in case of dynamic CAN IDs

#### Problem description:

I think we need requirements similar to TPS\_SYST\_02151 to ensure that MetaData configuration is created (derived) for masked CAN IDs:

TxMask: MDTs (MetaDataTypes) shall be added for variable SA/TA/Priority

RxMask: MDTs (MetaDataTypes) shall be added for variable SA/TA

#### Agreed solution:

Add the following specification to chapter 6.7.3 Can specific description:

[TPS\_SYST\_0xxx1] MetaData support required if `CanFrameTriggering.txMask` is used

The usage of `CanFrameTriggering.txMask` requires the support of COM Stack MetaData.

Please note that the MetaData support in [TPS\_SYST\_0xxx1] is required to calculate CAN-Ids at run-time.

[TPS\_SYST\_0xxx2] MetaData support may be required if `CanFrameTriggering.rxMask` is used

The usage of `CanFrameTriggering.rxMask` may require the support of COM Stack MetaData.

Please note that the MetaData support in [TPS\_SYST\_0xxx2] is required if the upper layer is interested in the masked part of CAN-Id, e.g. J1939. In some cases the upper layer is not interested in the masked part of CAN-Id, e.g. for CanNm the MetaData is not required.

–Last change on issue 77574 comment 6–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.38 Specification Item TPS\_SYST\_02170

### Trace References:

none

### Content:

The Identifiable.category of the GeneralPurposeConnection is used to define the purpose of the relationship between the referenced PduTriggerings.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #74995: [XCP] Clean up Chapters 8 and 10

#### Problem description:

XCP lacks the possibility to associate Rx-PDUs with Tx-PDUs of the same bus. Besides, a reference to a ComMChannel is missing in the EcuC that is used as an argument to Xcp\_SetTransmissionMode() (which by the way is in the wrong section).

#### Agreed solution:

SWS XCP:

Regarding the XCP configuration must be adapted such that there is a link between the Rx and Tx PDUs (XcpRxPdu/XcpTxPdu) that are used for request/response from one master.

- Xcp\_SetTransmissionMode() has a ComM channel as an argument, but the XCP does not know which PDUs belong to which ComM channel (or at least that is quite complicated to find out).

The PS

- Introduction of a new container (XcpCommunicationChannel) which references the corresponding Tx and Rx PDU (Tx PDU is mandatory, Rx PDU is optional) and the ComM channel they belong to.

- Move Xcp\_SetTransmissionMode() Spec Items SWS\_Xcp\_00844, SWS\_Xcp\_00848, SWS\_Xcp\_00849 and SWS\_Xcp\_00850 from section 8.4 to section 8.3.

Create new CR for ECUC XML:

Create new XCP configuration container:

Container name: XcpCommunicationChannel

Container Parameter:

- XcpChannelTxPduRef: TX PDU (XcpTxPdu) reference (mandatory)
- XcpChannelRxPduRef: RX PDU (XcpRxPdu) reference (optional)
- XcpComMChannel: ComM channel (ComMChannel) reference (mandatory): which define what ComM channel which XCP belong to.

SysT:

- Introduce a new ARElement "GeneralPurposeConnection" that references to \* PduTriggerings.
- Introduce a new category "XcpChannel" for "GeneralPurposeConnection" and define that in case of an "XcpChannel" the "GeneralPurposeConnection" is allowed to reference exactly two PduTriggerings (one TX and one RX Pdu).
- Introduce a constraint that defines that the PduTriggerings that are referenced by a "GeneralPurposeConnection" are defined on the same PhysicalChannel.
- Introduce a constraint that defines that the PduTriggerings that are referenced by "GeneralPurposeConnection" of category "XcpChannel" shall refer to Pdus of type "GeneralPurposeIPdu" with category "XCP"

In addition the following changes shall be done in the specification:

- Remove footnote on the first page of Section 6.3.
  - Rework the first paragraph of Section 6.3 to the following: "The PDU Router is responsible only for the routing of IPdus (i.e., other types of Pdus are not routed by the PDU Router)."
  - Remove footnote in Section 6.8.2.
- Last change on issue 74995 comment 25—

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.39 Specification Item TPS\_SYST\_02171

**Trace References:**

RS\_SYST\_00054

**Content:**

The area within the payload Pdu that is secured is specified by the SecureCommunication Props.securedAreaOffset and SecureCommunicationProps.securedAreaLength. In case that these two attributes are not configured the complete payload Pdu is secured.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77090: [SecOC] Configuration of secured area within a Pdu

**Problem description:**

Currently it is not possible to configure a range/area within one Pdu which shall be secured. This possibility shall be added

**Agreed solution:**

SWS\_SecOC:

See attachment <https://www.autosar.org/bugzilla/attachment.cgi?id=4500>  
~change range from  $1..2^{32}-1$  to  $0..2^{32}-1$

TPS\_SystemTemplate:

add the following optional attributes to SecureCommunicationProps:

- securedAreaOffset (PositiveInteger) - This attribute defines the start position (offset in byte) of the area within the payload Pdu which will be secured
- securedAreaLength (PositiveInteger) - This attribute defines the length in bytes of the area within the payload Pdu which will be secured

Add the following specification item into chapter 6.3.2 SecuredIPdu

[TPS\_SYST\_0XXX1] Secured Area in payload Pdu

The area within the payload Pdu that is secured is specified by the securedAreaOffset and securedAreaLength. In case that these two attributes are not configured the complete payload Pdu is secured.

[constr\_XXX1] Existence of securedAreaOffset and securedAreaLength

If the securedAreaOffset is defined then the securedAreaLength shall be defined as well and vice versa.

–Last change on issue 77090 comment 29–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

**1.40 Specification Item TPS\_SYST\_02172****Trace References:**

RS\_SYST\_00054

## Content:

If the `SecuredIPdu.useAsCryptographicIPdu` is set to false only the `SecuredIPdu` shall be

- mapped into a `Frame` by the `PduToFrameMapping` or
- assigned to `SocketConnectionBundle` or `SocketConnection` or
- assigned to `ContainerIPdu`

## RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77803: Enhance description of `SecuredIPdu` by big picture and example

### Problem description:

The description of the `SecuredIPdu` is currently a bit sparse, and that leads to discussions how models shall be created and interpreted.

It would therefore nice if we could clarify the modeling of `SecuredIPdu` as well as the authenticated `IPdu`.

Is is necessary to assign `Pdu` ports to each of them?

What about `PduToFrameMapping`, is it required for both `Pdus`? Rationale? How does the `PduToFrameMapping` typically look like? Why couldn't the existence of `PduToFrameMapping` be taken to deliver the information that is now formalized as `useAsCryptographicPdu`?

The big picture such that both secured and authenticated `IPdu` need to be described in the system description independent of whether it is foreseen to actually put one or two `Pdus` on the bus should be described in more detail.

An example would also be a welcome source of insight.

I talked to Marek about this issue and he generally agrees. We will need to discuss this in the SystT group and prepare a proposed solution.

### Agreed solution:

Add the following text after `TPS_SYST_02149`:

The attribute `useAsCryptographicIPdu` decides whether one single `Pdu` or two `Pdus` are transferred on the communication bus. In either case always two `IPdus` shall

be modeled:

- `SecuredIPdu` with a `PduTriggering`



- payload IPdu with a PduTriggering

TPS\_SysT\_xxxx1 Modeling of SecuredIPdu in case useAsCryptographicIPdu is set to false

If the useAsCryptographicIPdu is set to false only the SecuredIPdu shall be

- mapped into a Frame by the PduToFrameMapping or
- assigned to SocketConnectionBundle or SocketConnection or
- assigned to ContainerPdu

TPS\_SysT\_xxxx2 Modeling of SecuredIPdu in case useAsCryptographicIPdu is set to true

If the useAsCryptographicIPdu is set to true then the SecuredIPdu and the payload IPdu shall be

- mapped into Frame(s) by the PduToFrameMapping or
- assigned to SocketConnectionBundle(s) or SocketConnection(s) or
- assigned to ContainerPdu(s)

Please note that [TPS\_SYST\_02059] defines that the PduTriggerings of the SecuredIPdu and PduTriggerings of the payload IPdu shall both reference IPdu-Ports.

In addition add object diagrams as examples that model the ARXML example that is available in Jira AP-2437.

–Last change on issue 77803 comment 2–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.41 Specification Item TPS\_SYST\_02173

### Trace References:

RS\_SYST\_00054

### Content:

If the SecuredIPdu.useAsCryptographicIPdu is set to true then the SecuredIPdu and the SecuredIPdu.payloadIPdu shall be

- mapped into a Frame by the PduToFrameMapping or
- assigned to SocketConnectionBundle or SocketConnection or

- assigned to ContainerIPdu

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #77803: Enhance description of SecuredIPdu by big picture and example

#### **Problem description:**

The description of the SecuredIPdu is currently a bit sparse, and that leads to discussions how models shall be created and interpreted.

It would therefore nice if we could clarify the modeling of SecuredIPdu as well as the authenticated IPdu.

Is is necessary to assign Pdu ports to each of them?

What about PduToFrameMapping, is it required for both Pdus? Rationale? How does the PduToFrameMapping typically look like? Why couldn't the existence of PduToFrameMapping be taken to deliver the information that is now formalized as useAsCryptographicPdu?

The big picture such that both secured and authenticated IPdu need to be described in the system description independent of whether it is foreseen to actually put one or two Pdus on the bus should be described in more detail.

An example would also be a welcome source of insight.

I talked to Marek about this issue and he generally agrees. We will need to discuss this in the SystT group and prepare a proposed solution.

#### **Agreed solution:**

Add the following text after TPS\_SYST\_02149:

The attribute useAsCryptographicIPdu decides whether one single Pdu or two Pdus are transferred on the communication bus. In either case always two IPdus shall be modeled:

- SecuredIPdu with a PduTriggering
- payload IPdu with a PduTriggering

TPS\_SysT\_xxxx1 Modeling of SecuredIPdu in case useAsCryptographicIPdu is set to false

If the useAsCryptographicIPdu is set to false only the SecuredIPdu shall be

- mapped into a Frame by the PduToFrameMapping or

- assigned to SocketConnectionBundle or SocketConnection or
- assigned to ContainerPdu

TPS\_SysT\_xxxx2 Modeling of SecuredIPdu in case useAsCryptographicIPdu is set to true

If the useAsCryptographicIPdu is set to true then the SecuredIPdu and the payload IPdu shall be

- mapped into Frame(s) by the PduToFrameMapping or
- assigned to SocketConnectionBundle(s) or SocketConnection(s) or
- assigned to ContainerPdu(s)

Please note that [TPS\_SYST\_02059] defines that the PduTriggerings of the SecuredIPdu and PduTriggerings of the payload IPdu shall both reference IPdu-Ports.

In addition add object diagrams as examples that model the ARXML example that is available in Jira AP-2437.

–Last change on issue 77803 comment 2–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.42 Specification Item TPS\_SYST\_02174

#### Trace References:

none

#### Content:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the SdServerConfig.initialOfferBehavior and the two attributes InitialSdDelayConfig.initialDelayMinValue and InitialSdDelayConfig.initialDelayMaxValue.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

#### Problem description:

---

Name: Robert Sakretz

Phone:  
Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are send by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of

SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.43 Specification Item TPS\_SYST\_02175

**Trace References:**

none

**Content:**

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the SdServerConfig.initialOfferBehavior and the two attributes InitialSdDelayConfig.initialRepetitionsMax and InitialSdDelayConfig.initialRepetitionsBaseDelay.

## RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

### Agreed solution:

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:



On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttn` attribute of `SdServerConfig`. If the time that is configured by `ttn` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `FindService` entry will be sent out.



### Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

### Main Phase

In the Main Phase no further FindService entries are send by the client.

#### - TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

#### - Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

#### - TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

#### - RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

#### - TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

#### - RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.44 Specification Item TPS\_SYST\_02176

**Trace References:**

none

**Content:**

The Main Phase for a ProvidedServiceInstance is configured with the SdServerConfig.offerCyclicDelay attribute of SdServerConfig.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceIn-

stance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

- Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

- Main Phase

In the Main Phase no further FindService entries are send by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxValue and minValue.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.45 Specification Item TPS\_SYST\_02177

### Trace References:

none

### Content:

The lifetime of a ProvidedServiceInstance is configurable with the SdServerConfig.ttl attribute of SdServerConfig.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

#### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig  
ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:  
ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion  
EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.  
So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with

an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `FindService` entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `FindService` entry. If the amount of sent `FindService` entries reaches `initialRepetitionsMax` and no `OfferService` is received the Main Phase will be entered.

Main Phase

In the Main Phase no further `FindService` entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a `ConsumedServiceInstance` is configurable with the `ttl` attribute of `SdClientConfig`. If the time that is configured by `ttl` expires the `FindService` entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the `ConsumedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the



capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.46 Specification Item TPS\_SYST\_02178

### Trace References:

none

### Content:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay.

The actual delay will be randomly chosen between the RequestResponseDelay.max\_value and RequestResponseDelay.min\_value.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**



- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue.

When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max value and min value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService

entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

#### Main Phase

In the Main Phase no further FindService entries are send by the client.

##### - TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

##### - Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

##### - TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxValue and minValue.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

##### - TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the maxValue and minValue.

–Last change on issue 75251 comment 11–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.47 Specification Item TPS\_SYST\_02179

### Trace References:

none

### Content:

A Capability Record (key/value pair) on the Server side is configurable with the SdServerConfig.capabilityRecord and the two attributes TagWithOptionalValue.key and TagWithOptionalValue.value.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

#### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

#### Agreed solution:

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery

communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

- Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

- Main Phase

In the Main Phase no further FindService entries are send by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxValue and minValue.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

**- RequestResponseDelay**

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the maxValue and minValue.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.48 Specification Item TPS\_SYST\_02180

**Trace References:**

none

**Content:**

The switching between IP-Unicast and IP-Multicast is guided by the server with the EventHandler.EventHandler.multicastThreshold attribute and by the number of subscribed clients to the EventHandler.

The Server will change the transmission of events to Multicast if the EventHandler.multicastThreshold of the corresponding EventHandler is reached by the number of subscribed clients. If the number of subscribed clients is smaller then the configured EventHandler.multicastThreshold, the transmission of events takes place via unicast communication.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:  
ProvidedServiceInstance.sdServerConfig



EventHandler.sdServerConfig  
ConsumedServiceInstance.sdClientConfig  
ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion  
EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.  
So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

#### **Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

##### **- Initial Wait Phase:**

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

##### **- Repetition Wait Phase:**

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

##### **- Main Phase:**

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDe-



lay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.49 Specification Item TPS\_SYST\_02181

### Trace References:

none

### Content:

The lifetime of an event subscription acknowledge message is configurable with the SdServerConfig.ttl attribute of SdServerConfig that is aggregated by an EventHandler in the role EventHandler.sdServerConfig.

If the time that is configured by SdServerConfig.ttl expires the event subscription acknowledge is canceled.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `FindService` entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

#### Main Phase

In the Main Phase no further FindService entries are send by the client.

##### - TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

##### - Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

##### - TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

##### - TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

##### - RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.50 Specification Item TPS\_SYST\_02182

### Trace References:

none

### Content:

The Server will delay the `SubscribeEventGroupAck` answer to a received `SubscribeEventGroup` message that was triggered by a multicast `ServiceOffer` by the configured `SdServerConfig`. `SdServerConfig.requestResponseDelay` that is aggregated by the `EventHandler` in the role `EventHandler.sdServerConfig`.

The actual delay will be randomly chosen between the `RequestResponseDelay.maxValue` and `RequestResponseDelay.minValue`.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of `SdServerConfig` and `SdClientConfig` are applicable

#### Problem description:

---

Name: Robert Sakretz  
Phone:  
Role: WP-M

---

#### Description/Motivation:

The classes `SdServerConfig` and `SdClientConfig` are aggregated two times:

`ProvidedServiceInstance.sdServerConfig`  
`EventHandler.sdServerConfig`  
`ConsumedServiceInstance.sdClientConfig`  
`ConsumedEventGroup.sdClientConfig`

This leads to the situation that all of the enclosed attributes (e.g. `serverServiceMajorVersion`) are possible to be defined in both roles:

`ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion`  
`EventHandler.sdServerConfig.serverServiceMajorVersion`

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC#\\_75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max value and min value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name



of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be



configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.51 Specification Item TPS\_SYST\_02183

#### Trace References:

none

#### Content:

The Initial Wait Phase for a ConsumedServiceInstance is configured with the SdClientConfig.initialFindBehavior and the two attributes InitialSdDelayConfig.initialDelayMinValue and InitialSdDelayConfig.initialDelayMaxValue.

#### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

#### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

## ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. `serverServiceMajorVersion`) are possible to be defined in both roles:

`ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion`

`EventHandler.sdServerConfig.serverServiceMajorVersion`

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the `ServiceInstance` and which attributes are allowed at the `EventHandler/ConsumedEventGroup`.

### Agreed solution:

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

#### - Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

#### - Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

#### - Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

`SOME/IP` allows to specify additional information about the `ProvidedServiceInstance` with the `Configuration Option` that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A `Capability Record` (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following `SOME/IP` Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `FindService` entry will be sent out.

- Repetition Phase

The Repetition Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `FindService` entry. If the amount of sent `FindService` entries reaches `initialRepetitionsMax` and no `OfferService` is received the Main Phase will be entered.

- Main Phase

In the Main Phase no further `FindService` entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a `ConsumedServiceInstance` is configurable with the `ttl` attribute of `SdClientConfig`. If the time that is configured by `ttl` expires the `FindService` entry shall be considered not existing.

- Client Capability Records:

`SOME/IP` allows to specify additional information about the `ConsumedServiceInstance` with the `Configuration Option` that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A `Capability Record` (key/value pair) on the Client side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ProvidedServiceInstance.eventHandler` the following can be configured:

- TTL for `SubscribeEventGroupAck` Entries:

The lifetime of a event subscription is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the event subscription is canceled.

- `RequestResponseDelay`:

The Server will delay the `SubscribeEventGroupAck` answer to a received `SubscribeEventGroup` message that was triggered by a multicast `ServiceOffer` by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

On the `ConsumedServiceInstance.consumedEventGroup` the following can be configured:

- TTL for `SubscribeEventGroup` Entries:

The lifetime of a event subscription is configurable with the `ttl` attribute of `SdClientConfig`. If the time that is configured by `ttl` expires the event subscription is canceled.

- `RequestResponseDelay`

The Client will delay the `SubscribeEventGroup` answer to a received `ServiceOffer` message by the configured `SdClientConfig.requestResponseDelay`.

The actual delay will be randomly chosen between the `maxValue` and `minValue`.

–Last change on issue 75251 comment 11–

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.52 Specification Item TPS\_SYST\_02184

### Trace References:

none

### Content:

The Repetition Wait Phase for a `ConsumedServiceInstance` is configured with the `SdClientConfig.initialFindBehavior` and the two attributes `InitialSdDelayConfig.initialRepetitionsMax` and `InitialSdDelayConfig.initialRepetitionsBaseDelay`.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of `SdServerConfig` and `SdClientConfig` are applicable

**Problem description:**

---

Name: Robert Sakretz  
Phone:  
Role: WP-M

---

**Description/Motivation:**

The classes SdServerConfig and SdClientConfig are aggregated two times:  
ProvidedServiceInstance.sdServerConfig  
EventHandler.sdServerConfig  
ConsumedServiceInstance.sdClientConfig  
ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:  
ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion  
EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.  
So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC#\\_75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionsMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `FindService` entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a `ConsumedServiceInstance` is configured with the `initialFindBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `FindService` entry. If the amount of sent `FindService` entries reaches `initialRepetitionsMax` and no `OfferService` is received the Main Phase will be entered.

## Main Phase

In the Main Phase no further FindService entries are send by the client.

### - TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

### - Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

### - TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

### - RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

### - TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

### - RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

## BW-C-Level:

Application	Specification	Bus
1	1	1



## 1.53 Specification Item TPS\_SYST\_02185

### Trace References:

none

### Content:

The lifetime of a `ConsumedServiceInstance` is configurable with the `SdClientConfig.ttl` attribute of `SdClientConfig`.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of `SdServerConfig` and `SdClientConfig` are applicable

#### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes `SdServerConfig` and `SdClientConfig` are aggregated two times:

`ProvidedServiceInstance.sdServerConfig`

`EventHandler.sdServerConfig`

`ConsumedServiceInstance.sdClientConfig`

`ConsumedEventGroup.sdClientConfig`

This leads to the situation that all of the enclosed attributes (e.g. `serverServiceMajorVersion`) are possible to be defined in both roles:

`ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion`

`EventHandler.sdServerConfig.serverServiceMajorVersion`

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the `ServiceInstance` and which attributes are allowed at the `EventHandler/ConsumedEventGroup`.

#### Agreed solution:



Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC#_75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery

communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

- Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

- Main Phase

In the Main Phase no further FindService entries are send by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxValue and minValue.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

**- RequestResponseDelay**

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.54 Specification Item TPS\_SYST\_02186

**Trace References:**

none

**Content:**

A Capability Record (key/value pair) on the Client side is configurable with the SdClientConfig.capabilityRecord and the two attributes TagWithOptionalValue.key and TagWithOptionalValue.value.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion  
EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.  
So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxVal and minVal.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinVal and initialDelayMaxVal. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are sent by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServer-

Config. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

—Last change on issue 75251 comment 11—

#### BW-C-Level:

Application	Specification	Bus
1	1	1

## 1.55 Specification Item TPS\_SYST\_02187

### Trace References:

none

### Content:

The lifetime of an event subscription is configurable with the SdClientConfig.ttl attribute of SdClientConfig that is aggregated by an ConsumedEventGroup in the role ConsumedEventGroup.sdClientConfig.

If the time that is configured by SdClientConfig.ttl expires the event subscription is canceled.

### RfCs affecting this spec item between releases 4.3.0 and 4.3.1:

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

### Problem description:

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

### **Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):

[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

[M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the ProvidedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a ProvidedServiceInstance is configured with the initialOfferBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first OfferService entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a ProvidedServiceInstance is configured with the



initialOfferBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an OfferService entry. If the amount of sent OfferService entries reaches initialRepetitionsMax the Main Phase will be entered. If initialRepetitionMax is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a ProvidedServiceInstance is configured with the offerCyclicDelay attribute of SdServerConfig. The OfferService entry will be sent cyclically with an interval that is defined with offerCyclicDelay.

- TTL for Offer Service Entries:

The lifetime of a ProvidedServiceInstance is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the ProvidedServiceInstance is no longer offered.

- Request Response Delay:

The Server will delay the OfferService answer to a received multicast FindService entry by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max value and min value.

- Server Capability Records:

SOME/IP allows to specify additional information about the ProvidedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the capabilityRecord and the two attributes key and value.

On the ConsumedServiceInstance the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

Main Phase

In the Main Phase no further FindService entries are sent by the client.



- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the max\_value and min\_value.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.56 Specification Item TPS\_SYST\_02188

**Trace References:**

none

**Content:**

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.SdClientConfig.requestResponseDelay that is aggregated by the ConsumedEventGroup in the role ConsumedEventGroup.sdClientConfig.

The actual delay will be randomly chosen between the RequestResponseDelay.maxValue and RequestResponseDelay.minValue.

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #75251: Specify when attributes of SdServerConfig and SdClientConfig are applicable

**Problem description:**

---

Name: Robert Sakretz

Phone:

Role: WP-M

---

Description/Motivation:

The classes SdServerConfig and SdClientConfig are aggregated two times:

ProvidedServiceInstance.sdServerConfig

EventHandler.sdServerConfig

ConsumedServiceInstance.sdClientConfig

ConsumedEventGroup.sdClientConfig

This leads to the situation that all of the enclosed attributes (e.g. serverServiceMajorVersion) are possible to be defined in both roles:

ProvidedServiceInstance.sdServerConfig.serverServiceMajorVersion

EventHandler.sdServerConfig.serverServiceMajorVersion

In many cases it is "obvious" that only one path makes sense, but to my understanding this is not specified.

My expectation would be to define a sudoku table listing all possible attribute paths and specifying which path is applicable for which parent.

So which attributes are allowed at the ServiceInstance and which attributes are allowed at the EventHandler/ConsumedEventGroup.

**Agreed solution:**

Add the following tables into the specification as explanation (see also attachment):  
[https://svn.autosar.org/repos/work/09\\_WorkPackages/WP-M/06\\_Subgroups/01\\_SystemTemplate/99\\_Miscellaneous/RfC# 75251.xlsx](https://svn.autosar.org/repos/work/09_WorkPackages/WP-M/06_Subgroups/01_SystemTemplate/99_Miscellaneous/RfC# 75251.xlsx)

Add the following explanations as specification items in addition to the new tables into the specification:

On the `ProvidedServiceInstance` the following SOME/IP Service Discovery communication behavior is configurable:

- Initial Wait Phase:

The Initial Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialDelayMinValue` and `initialDelayMaxValue`. When a calculated random timer based on these min and max values expires, the first `OfferService` entry will be sent out.

- Repetition Wait Phase:

The Repetition Wait Phase for a `ProvidedServiceInstance` is configured with the `initialOfferBehavior` and the two attributes `initialRepetitionsMax` and `initialRepetitionsBaseDelay`.

If the Repetition Phase is entered, the Service Discovery waits the `initialRepetitionsBaseDelay` and sends an `OfferService` entry. If the amount of sent `OfferService` entries reaches `initialRepetitionsMax` the Main Phase will be entered. If `initialRepetitionMax` is configured to 0 the Repetition Phase will be skipped and the Main Phase will be entered.

- Main Phase:

The Main Phase for a `ProvidedServiceInstance` is configured with the `offerCyclicDelay` attribute of `SdServerConfig`. The `OfferService` entry will be sent cyclically with an interval that is defined with `offerCyclicDelay`.

- TTL for Offer Service Entries:

The lifetime of a `ProvidedServiceInstance` is configurable with the `ttl` attribute of `SdServerConfig`. If the time that is configured by `ttl` expires the `ProvidedServiceInstance` is no longer offered.

- Request Response Delay:

The Server will delay the `OfferService` answer to a received multicast `FindService` entry by the configured `SdServerConfig.requestResponseDelay`. The actual delay will be randomly chosen between the `maxValue` and `minValue`.

- Server Capability Records:

SOME/IP allows to specify additional information about the `ProvidedServiceInstance` with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration. A Capability Record (key/value pair) on the Server side is configurable with the `capabilityRecord` and the two attributes `key` and `value`.

On the `ConsumedServiceInstance` the following SOME/IP Service Discovery

communication behavior is configurable:

- Initial Wait Phase

The Initial Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialDelayMinValue and initialDelayMaxValue. When a calculated random timer based on these min and max values expires, the first FindService entry will be sent out.

- Repetition Phase

The Repetition Wait Phase for a ConsumedServiceInstance is configured with the initialFindBehavior and the two attributes initialRepetitionsMax and initialRepetitionsBaseDelay.

If the Repetition Phase is entered, the Service Discovery waits the initialRepetitionsBaseDelay and sends an FindService entry. If the amount of sent FindService entries reaches initialRepetitionsMax and no OfferService is received the Main Phase will be entered.

- Main Phase

In the Main Phase no further FindService entries are send by the client.

- TTL for Find Service Entries

The lifetime of a ConsumedServiceInstance is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the FindService entry shall be considered not existing.

- Client Capability Records:

SOME/IP allows to specify additional information about the ConsumedServiceInstance with the Configuration Option that allows to transport arbitrary configuration strings (key/value pairs). This allows to encode additional information like the name of a service or its configuration.

A Capability Record (key/value pair) on the Client side is configurable with the capabilityRecord and the two attributes key and value.

On the ProvidedServiceInstance.eventHandler the following can be configured:

- TTL for SubscribeEventGroupAck Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdServerConfig. If the time that is configured by ttl expires the event subscription is canceled.

- RequestResponseDelay:

The Server will delay the SubscribeEventGroupAck answer to a received SubscribeEventGroup message that was triggered by a multicast ServiceOffer by the configured SdServerConfig.requestResponseDelay. The actual delay will be randomly chosen between the maxValue and minValue.

On the ConsumedServiceInstance.consumedEventGroup the following can be configured:

- TTL for SubscribeEventGroup Entries:

The lifetime of a event subscription is configurable with the ttl attribute of SdClientConfig. If the time that is configured by ttl expires the event subscription is canceled.

**- RequestResponseDelay**

The Client will delay the SubscribeEventGroup answer to a received ServiceOffer message by the configured SdClientConfig.requestResponseDelay.

The actual delay will be randomly chosen between the max\_value and min\_value.

–Last change on issue 75251 comment 11–

**BW-C-Level:**

Application	Specification	Bus
1	1	1

## 1.57 Specification Item TPS\_SYST\_02189

**Trace References:**

RS\_SYST\_00054

**Content:**

The SecuredIPdu.useSecuredPduHeader shall be set to a value other than SecuredPduHeaderEnum.noHeader if the length of the payload Pdu is dynamic and is transmitted over a network which may insert padding bytes depending on the length (e.g. CANFD, Flexray).

**RfCs affecting this spec item between releases 4.3.0 and 4.3.1:**

- RfC #77336: [SECOC] Dynamic length PDUs (Container) not possible / clear

**Problem description:**

The SecOC SWS does not make any assumptions or restrictions about dynamic length PDUs. But with parameter SecOCAuthDataFreshnessStartPosition it could be impossible to really use dynamic length in SecOC.

Additionally in SystemTemplate TPS the constraint constr\_3139 talks only about some restrictions when dynamic length IPDUs are used. This would imply dynamic length IPDUs should be possible.

Without dynamic length support it is also not possible to support securing complete IDPUM Containers.

One possible solution could be (if dynamic length should not be supported by SecOC) to add a configuration option per IPDUM Container to send always maximum length (padding with 0) to have the static length again.

If dynamic length shall be supported by SecOC a further problem will be the CAN-FD padding.

## Agreed solution:

=====

AUTOSAR 4.3.1

=====

### \_\_\_\_\_

### SRS SecOC

### \_\_\_\_\_

- \* Add new section next to 6.1.3.5 and new requirement [SRS\_SecOC\_xxxx1] Support of padding at lower layer modules and dynamic length Authentic I-PDUs.
- \* Description: The SecOC module shall be applicable for the use cases with padding at lower layer modules and with dynamic length Authentic I-PDUs.
- \* Rationale: At receiver side, received Secured I-PDU containing dynamic length Authentic I-PDU may also contain padding bytes (added by lower layer modules of sender side, to fit to bus-specific L-PDU length constraints, e.g. CAN FD and FlexRay). In such case, receivers cannot identify number of bytes / byte position of the received payload.
- \* Use Case: dynamic length PDU on CAN FD and FlexRay
- \* Dependencies: [SRS\_SecOC\_00012]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.  
(If we use RS Features, at least [RS\_BRF\_01568] [RS\_BRF\_01649] [RS\_BRF\_01712] [RS\_BRF\_01716] [RS\_BRF\_01752] [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

### \_\_\_\_\_

### SWS SecOC

### \_\_\_\_\_

a1) Adapt Figure 4 in sec. 7.1.1.1

Change from

< (Figure of "Secured I-PDU = Authentic I-PDU | Freshness Value | Authenticator")  
< Figure 4: Secured I-PDU contents

to

> (Figure of "Secured I-PDU = Secured I-PDU Header (optional) | Authentic I-PDU |

Freshness Value (optional) | Authenticator")

> Figure 4: Secured I-PDU contents

==> to be done as RfC # 77807, not handled in this RfC.

a2) Add new requirements regarding the Secured I-PDU Header and related behavior

Add new requirement [SWS\_SecOC\_XXXX2] to define the Secured I-PDU Header

> The Secured I-PDU Header shall indicate the length of the Authentic I-PDU in bytes. The length of the Header shall be configurable by the parameter SecOCAuthPduHeaderLength.

> ()

> Note: the SecOC supports combined usage of authentication data in a separate message (secured PDU collection) and Secured I-PDU Header. Also the SecOC covers dynamic length Authentic I-PDU.

Add new requirement [SWS\_SecOC\_XXXX3] for behavior at transmission (construction) of Secured I-PDUs

> For a Tx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall add the Secured I-PDU Header to the Secured I-PDU with the length of the Authentic I-PDU within the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()

> Note: Primary purpose of this Header is to indicate the position of Freshness Value and Authenticator in Secured I-PDUs with dynamic length Authentic I-PDU.

> Also some buses which cannot select arbitrary length of L-PDU (e.g. CAN FD and FlexRay) require this Header, because the position of Freshness Value and Authenticator is not always at the end of the Secured I-PDU, as lower layer modules (e.g. CanIf and FrIf) may add bus-specific padding bytes after processing at SecOC (then the L-PDU containing the Secured I-PDU with padding will be: Secured I-PDU = Secured I-PDU Header | Authentic I-PDU | Freshness Value | Authenticator | Bus-specific padding).

Add new requirement [SWS\_SecOC\_XXXX4] for behavior at reception of Secured I-PDUs

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall assume Secured I-PDU Header shall be available in the Secured I-PDU, to handle dynamic Authentic I-PDU.

> ()



Add new requirement [SWS\_SecOC\_xxxx5] for behavior at reception of Secured I-PDUs, the Header tells it's longer than the maximum length of the PDU

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0 and the length of Authentic I-PDU in the Header is longer than configured length (in case of dynamic length IPdus (containing a dynamical length signal), this value indicates the maximum data length) of the Authentic I-PDU, the SecOC module shall discard the I-PDU. In such case with SecOC\_StartOfReception, BUFREQ\_E\_NOT\_OK shall be returned (see [SWS\_COMTYPE\_00012]).

> ()

> Note: SecOC\_RxIndication has no return value.

Add new requirement [SWS\_SecOC\_xxxx6] for behavior at reception of Secured I-PDUs, the Header tells it's shorter than received I-PDU length (ignoring the padding at the end)

> For a Rx Secured I-PDU with SecOCAuthPduHeaderLength > 0, the SecOC module shall process Secured I-PDU Header, Authentic I-PDU (with the length specified by the Header), Freshness Value and Authenticator of the Rx Secured I-PDU. The rest of bytes in the Secured I-PDU shall be discarded.

> ()

a3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu, SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu, SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu to enable/disable Secured I-PDU Header per I-PDU

\* SWS Item: ECUC\_SecOC\_xxxx1

\* Name: SecOCAuthPduHeaderLength

\* Description:

\* This parameter indicates the length (in bytes) of the Secured I-PDU Header in the Secured I-PDU. The length of zero means there's no header in the PDU.

\* Multiplicity: 0..1

\* Range: 0..4

\* Default: 0

a4) (removed)



a8) Update layout definition (construction) for Secured I-PDUs

Change [SWS\_SecOC\_00037]

from

< [SWS\_SecOC\_00037]

< The SecOC module shall construct the Secured I-PDU by adding the Freshness Value and the Authenticator to the Authentic I-PDU.

< (SRS\_SecOC\_00006)

< Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. The scheme for the Secured I-PDU looks as follows:

< SecuredPDU = AuthenticIPDU | FreshnessValue [SecOCFreshnessValueTxLength] | Authenticator [SecOCAuthInfoTxLength]

to

> [SWS\_SecOC\_00037]

> The SecOC module shall construct the Secured I-PDU by adding the Secured I-PDU Header (optional), the Freshness Value (optional) and the Authenticator to the Authentic I-PDU.

> The scheme for the Secured I-PDU (includes the order in which the contents are structured in the Secured I-PDU) shall be compliant with below:

> SecuredPDU = SecuredIPDUHeader (optional) | AuthenticIPDU | Freshness-Value [SecOCFreshnessValueTxLength] (optional) | Authenticator [SecOCAuthInfoTxLength]

> (SRS\_SecOC\_00006)

> Note: The Freshness Counter and the Authenticator included as part of the Secured I-PDU may be truncated per configuration specific to the identifier of the Secured I-PDU. Also Freshness Value may be a part of Authentic I-PDU (see [SWS\_SecOC\_00219]).

==> to be done as RfC # 77807, not handled in this RfC.

a9) Add new constraints and notes after [SWS\_SecOC\_00219]:

> [constr\_xxxx1] All signals before SecOCAuthDataFreshnessStartPosition within the Secured I-PDU shall have static length.

> Note: SecOC can use a part of the Authentic I-PDU as freshness when SecOCUseAuthDataFreshness=true, only if the part of the Authentic I-PDU to be used as the freshness is always available at same position in the Authentic I-PDU.

> [constr\_xxxx2] Any container I-PDU which contains multiple contained I-PDUs shall be set SecOCUseAuthDataFreshness=false.

> Note: For container PDUs, normally it cannot be ensured which PDU will be put in which position (depends on various timing and trigger conditions). Therefore, con-

tainer I-PDUs with multiple contained I-PDUs cannot have FV within the Authentic I-PDU.

a10) Adapt Figure 5

==> to be done as RfC # 77807, not handled in this RfC.

a11) Adapt SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection/SecOCRxAuthenticPdu and SecOC/SecOCTxPduProcessing/SecOCTxSecuredPduLayer/SecOCTxSecuredPduCollection/SecOCTxAuthenticPdu

Change the description of SecOCRxAuthenticPdu (ECUC\_SecOC\_00061)  
from

< This container specifies the Authentic Pdu that is received by the SecOC module from the PduR.

to

> This container specifies the PDU (that is received by the SecOC module from the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

Change the description of SecOCTxAuthenticPdu ECUC\_SecOC\_00072  
from

< This container specifies the Authentic Pdu that is transmitted by the SecOC module to the PduR after the Mac was generated.

to

> This container specifies the PDU (that is transmitted by the SecOC module to the PduR) which contains the Secured I-PDU Header and the Authentic I-PDU.

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## TPS System Template (SysT)

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a5) Add new attribute to SecuredIPdu (Table 6.46) which enables SecOCAuthPduHeaderLength>0

\* Attribute: useSecuredPduHeader

\* Type: SecuredPduHeaderEnum

\* Mul.: 0..1

\* Kind: attr

\* Desc: This attribute defines the size of the header which is inserted into the SecuredIPdu. If this attribute is set to anything but noHeader, the SecuredIPdu contains the Secured I-PDU Header to indicate the length of the AuthenticIPdu. The

AuthenticIPdu contains the original payload, i.e. the secured data.

SecuredPduHeaderEnum

- noHeader
- securedPduHeader08Bit
- securedPduHeader16Bit
- securedPduHeader32Bit

Desc: Defines the header which will be inserted into the SecuredIPdu.

a6) Change the description of IPduPort.rxSecurityVerification in Table 6.3: IPduPort: This attribute defines the bypassing of signature authentication or MAC verification in the receiving ECU.

If not defined or set to true the signature authentication or MAC verification shall be performed for the SecuredIPdu.

If set to false the signature authentication or MAC verification shall not be performed for the SecuredIPdu.

Removed [constr\_3139].

TPS\_SysT\_xxxx2: Setting of useSecuredPduHeader attribute

The useSecuredPduHeader shall be set to a value other than noHeader if the length of the payload Pdu is dynamic and is transmitted over a network which may insert padding bytes depending on the length (e.g. CANFD, Flexray).

Add a note below TPS\_SysT\_xxxx2:

Please note that the dynamic-length Pdu can be an ISignalIPdu that contains a SystemSignal with dynamicLength set to true. In general it is not possible to run diagnostics on fixed-length Pdus. Therefore, there is a probability that at least a subset of DcmIPdus and UserDefinedIPdus can have dynamic length.

a7) Add upstream mapping between useSecuredPduHeader (SysT) and SecOCAuthPduHeaderLength (EcuC) in C.1.4 SecOc Mapping

b4) Add upstream mapping between rxSecurityVerification (SysT) and SecOCSecuredRxPduVerification (EcuC) in C.1.4 SecOc Mapping

Mapping rule: SecOCSecuredRxPduVerification is True if rxSecurityVerification is not defined, otherwise SecOCSecuredRxPduVerification = rxSecurityVerification

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SRS SecOC

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- \* Add new section next to 6.1.3.5 (or 6.2.1.1) and new requirement [SRS\_SecOC\_xxxx2] Support of capability to extract Authentic I-PDU without Authentication
- \* Description: The SecOC module shall be capable to extract Authentic I-PDU from Secured I-PDU, without Authentication.
- \* Rationale: SecOC can be used as an extractor of Authentic I-PDU from Secured I-PDU, to enable low latency GW behavior when a part of downstream communication clusters doesn't require authentication of PDUs.
- \* Use Case: Gateway
- \* Dependencies: [SRS\_SecOC\_00025]
- \* Supporting Material: -

Note: According to CM, RS Main should be referred. But upstream requirements in current (R4.3.0) SRS SecOC are from RS Features, and appropriate requirements are not available in RS Main.

(If we use RS Features, at least [RS\_BRF\_02035] [RS\_BRF\_02036] [RS\_BRF\_02037] could be mapped to this requirements)

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## SWS SecOC

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b1) Remove [constr\_3139] (not [constr\_3193] – sorry, constr\_3193 is typo in my comment # 10)

b2) Add new requirements regarding skipped authentication behavior at SecOC (just remove FV/MAC from Secured I-PDU)

\* Add new section "Extracting Authentic I-PDU without Authentication at SecOC" or "Skipping Authentication for Secured I-PDUs at SecOC"

\* Add new requirement [SWS\_SecOC\_xxxx7] for behavior of SecOC at reception of Secured I-PDUs without Authentication

> For a Rx Secured I-PDU with SecOCSecuredRxPduVerification=false, the SecOC module shall extract the Authentic I-PDU using the length specified by the Secured I-PDU Header without Authentication.

> ()

b3) Add a configuration parameter to SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPdu and SecOC/SecOCRxPduProcessing/SecOCRxSecuredPduLayer/SecOCRxSecuredPduCollection to control

authentication behavior at SecOC

- \* SWS Item: ECUC\_SecOC\_xxxx3
  - \* Name: SecOCSecuredRxPduVerification
  - \* Description: This parameter defines whether the signature authentication or MAC verification shall be performed on this Secured I-PDU. If set to false, the SecOC module extracts the Authentic I-PDU from the Secured I-PDU without verification.
  - \* Multiplicity: 1
  - \* Type: EcucBooleanParamDef
  - \* Default value: false
  - \* Post-Build Variant Value: true
  - \* Value Configuration Class:
  - \* Pre-compile time: X All Variants
  - \* Scope / Dependency: scope: local
- Last change on issue 77336 comment 69—

**BW-C-Level:**

Application	Specification	Bus
1	4	4