

```

struct myStruct
    uint8  a /* Data ID = 0 */
    uint8  b /* Data ID = 1 */
    struct c /* Data ID = 2 */
        uint8  c1
        uint8  c2
        struct c3
            uint8  c31
            struct c32
                uint8  c321
                uint8[] c322
                uint8  c323
            uint8  c33
        uint8[] c4
        uint8  c5
    uint8  d /* Data ID = 3 */
    struct e /* Data ID = 4 */
        uint8  e1
        uint8  e2
    uint8  f /* Data ID = 5 */
    uint8  g /* Data ID = 6 */

```

