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2010-10-27	17-10	AUTOSAR Release Management	Initial release
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1 Acronyms and abbreviations

The glossary below includes terms, acronyms and abbreviations relevant to System Test Specification that are not included in the AUTOSAR Glossary [1].

Abbreviation / Acronym:	Description:
Rx	Reception
RS	Requirement Specification
NRC	Negative Response Code
Тх	Transmission
ST	System Test
SM	State Manager
TCP	Test Coordination Procedures
PCO	Point of Control and Observation
SUT	System Under Test
UT	Upper Tester
IUT	Implementation Under Test
LT	Lower Tester
UTA	UCM Test Application



2 Scope of Document

The system test cases are used to validate RS items in order to confirm whether requirements of functional cluster are satisfied by the AUTOSAR Adaptive Platform Demonstrator. Each test case is applicable with the coupled specification release.

In this R19-11 release, Requirement Specifications of CM (someip, REST), EMO, DIA, LT, PER, IAM, UCM, E2E, TS, SEC, NM and CRYPTO are in the scope of this document.

2.1 Overview on test architecture

In this section, System Test architecture is described according to ISO 9646 test architecture manner. In System Test, FC tester is called as LT (Lower Tester) which stimulate and observe IUT (Implementation Under Test) behavior. AP instances is called as IUT (Implementation Under Test) which is the test target. Applications is called as UT (Upper Tester) which is stimulated by LT and take an action to request test step (e.g. sending message) to IUT.

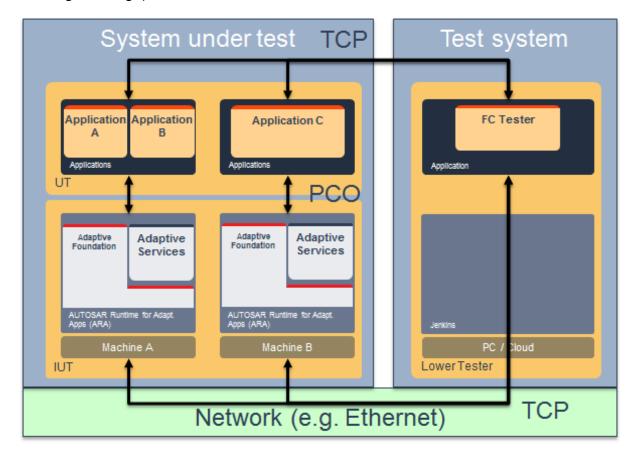


Figure 2.1: System Test architecture



The following picture describing that mapping to System Test implementation. In ST demonstrator, TCP is realized by stimulating application via Diagnostics routine service. PCO is realized by requesting action via ARA::API, and receive/ transmit Ethernet message so that IUT could react. Application send message after certain step is passed so that test system could observe what happens on System under test.

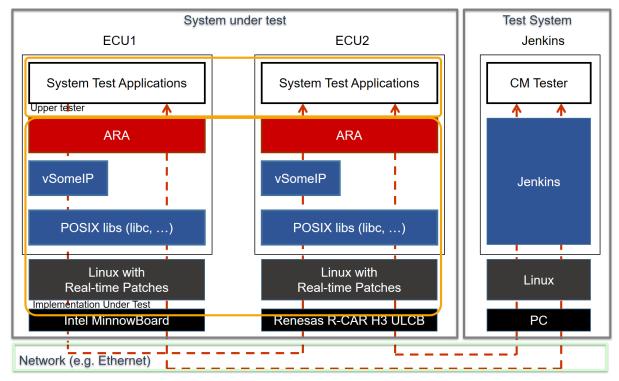


Figure 2.2: Map to System Test implementation



3 Limitations

There are several limitations in this document.

- Test cases may not cover whole RS as specified against test cases
- Test Setup and configurations are for reference purpose only and may cover broader scope than represented by test cases in corresponding sections
- Test cases may not be fully covered by corresponding system test implementations
- System test cases are just examples, since there could be many ways to define and implement use case scenarios
- DIAG traceability is obsolete as SRS is changed to RS
- LT does not have any RS traceability. Traceability will be added in next release
- In the E2E test case, the common parts of the E2E profiles are checked
- Time Base (TB) of Time Synchronization has five TB types. (Synchronized Master TB, Offset Master TB, Synchronized Slave TB, Offset Slave TB, Pure Local TB.) RS_TimeSynchronization describes multiple TB types as scope, but system test cases may not cover whole TB types.
- In Cryptography test cases STS_CRYPTO_00002 and STS_CRYPTO_00004, public and private keys are used only by the test application to simplify the test case (i.e. not corresponding to practical use of asymmetric keys)
- Even if the behaviour is different, same application and/or service numbers are used across different test cases



4 Test configuration and test steps for Communication Management

4.1 Test System

4.1.1 Test configurations Communication Management

Configuration ID	STC_CM_00001
Description	Standard Jenkins server for Communication Management test
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

Configuration ID	STC_CM_00002
Description	Scenario 2 Variant 2 - Reference Deployment
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

The Jenkins Server, running the job with the Communication Management test ([CM Tester]) is connected via Ethernet to [ECU1] hosting the System Test Application [CMApp01] (as well as [CMApp04] on the alternative configuration) and [ECU2] hosting the System Test Applications [CMApp02], [CMApp03], [CMApp04] and [CMApp05].

The [CM Tester] is supposed to collect the results.

The communication between [CM Tester] and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.



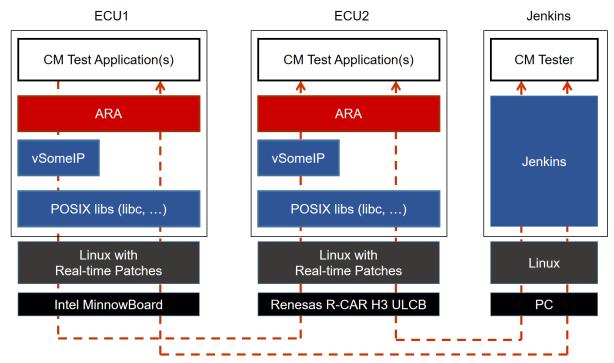


Figure 4.1: Illustration of test setup for Communication Management

4.1.2 Test configurations REST

Configuration ID	STC_REST_00001
Description	Client in backend/ cloud and server in vehicle communicates as per REST
ECU	Intel MinnowBoard Turbot, 192.168.100.5
Backend/ cloud	Server, 192.168.100.10

Configuration ID	STC_REST_00002
Description	Client in vehicle and server in backend/ cloud communicates as per REST
ECU	Intel MinnowBoard Turbot, 192.168.100.5
Backend/ cloud	Client, 192.168.100.10

The Jenkins Server, running the job with the RESTful Communication test [REST Tester] is connected via Ethernet to ECU and backend/ cloud hosting the System Test Applications.

The [REST Tester] is supposed to collect the results.

The communication between [REST Tester] and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.

[RESTApp01] behaves as Client and [RESTApp02] behaves as Server.



4.2 Test cases

4.2.1 [STS_CM_00001] Local and remote service discovery.

Test Objective		cations are able to offer, request a e correct communication paths.	nd stop services and that service discovery
ID	STS_CM_00001	State	Draft
Affected Functional Cluster	Communication Mana	gement	
Trace to RS Criteria	[RS_CM_00101], [RS	_CM_00102], [RS_CM_00105], [R	S_CM_00107], [RS_CM_00211]
Reference to Test Environment	STC_CM_00001		
Configuration	- The existing commu	nication services comprise the follo	owing (service names are arbitrary):
Parameters	- [CMService01]: Offe	red by [CMApp02], requested by [0	CMApp01].
	- [CMService02]: Offe	red by [CMApp02], requested by [0	CMApp03].
	- [CMService03]: Offe	red by [CMApp01], requested by [0	CMApp02].
	- [CMService04]: Not	available, requested by [CMApp03]].
	- [CMService01], [CM Events and Fields.	Service02], [CMService03] and [Cl	MService04] are attributes of Methods,
Summary	First, the [CMApp02] a [ECU2] is changed to		CU2] are started when Machine State for
	The [CMApp02] offers [CMService03].	the services [CMService01] and [CMService02] and requests the service
	[CMApp03] requests t	he service [CMService02].	
	The [CM Tester] trigge	er application [CMApp02] to Stop C	Offering service [CMService02].
	Then [CMApp02] agai [CMApp02] and [CMA		initial reconnection is established between
	Then the [CMApp01] a Driving.	application on [ECU1] is started wh	nen Machine State for [ECU1] is changed to
	The [CMApp01] offers	the service [CMService03] and re	quests the service [CMService01].
	[CMApp03] requests t	he service [CMService04].	
	available. If a service	is not available, the requesting app	Il services are supposed to be found once lication is expected to have the possibility to particular order of offering and requesting is
Pre-conditions	- [CM Tester] is conne	cted to both ECUs.	
	- Both ECUs are in Ma	achine State Parking.	
	- [CMApp01] on [ECU State.	1] and [CMApp02], [CMApp03] on	[ECU2] are shut down according to Machine
Post-conditions	CM Tester is disconne	ected to both ECUs.	
Main Test Execution			
Test Steps			Pass Criteria
Step 1	[CM Tester]		Machine State for [ECU2] is changed to Driving.
	Request change of Ma [ECU2].	achine State to Driving for	9.
Step 2	[CMApp02]		
	Offer service [CMServ	vice01].	
Step 3	[CMApp02]		
	Offer service [CMServ	vice02].	





Step 4	[CMApp03]	Service discovery callback with a handle
	Request service [CMService02].	for service [CMService02] is received by [CMApp03].
Step 5	[CM Tester]	
	Trigger Application [CMApp02] to Stop Offering service [CMService02].	
Step 6	[CMApp02]	Service discovery callback with a handle
	Offer service [CMService02].	for service [CMService02] is received by [CMApp03].
Step 7	[CMApp02]	Service is not available.
	Request service [CMService03].	
Step 8	[CM Tester]	Machine State for [ECU1] is changed to
	Request change of Machine State to Driving for [ECU1].	Driving.
Step 9	[CMApp01]	
	Offer service [CMService03].	
Step 10	[CMApp02]	Service discovery callback with a handle
	Request service [CMService03].	for service [CMService03] received by [CMApp02].
Step 11	[CMApp01]	Service discovery callback with a handle
	Request service [CMService01].	for service [CMService01] is received by [CMApp01].
Step 12	[CMApp03]	Service is not available.
	Request service [CMService04].	
Step 13	[CMApp01]	
	Stop offering service [CMService03].	
Step 14	[CMApp02]	Service is not available.
	Request service [CMService03]	

4.2.2 [STS_CM_00002] Communication for Methods.

Test Objective	To verify that the applications work in a one-to-n communication		receive services and that communication
ID	STS_CM_00002	State	Draft
Affected Functional Cluster	Communication Management	t	
Trace to RS Criteria	[RS_CM_00101], [RS_CM_00 [RS_CM_00214], [RS_CM_00	0102], [RS_CM_00211], [RS_C 0215], [RS_CM_00225]	CM_00212], [RS_CM_00213],
Reference to Test Environment	STC_CM_00002		
Configuration	- The existing communication	services comprise the followin	g (service names are arbitrary):
Parameters	- [CMService05]: Offered by [CMApp04], requested by [CMA	App05].
	- [CMService06]: Offered by [CMApp02], requested by [CMA	App04].
	- [CMService07]: Offered by [CMApp03], requested by [CMA	App04].





	\triangle - [CMService05] service receives requested services synchr	onously.
	[CMService06] service receives requested services asynchand another by triggering applications.	•
	- [CMService07] service is an attribute for fire & forget metho	ods.
Summary	Firstly the [CMApp04] application on [ECU1] offers the service requested by one [CMApp05] instance on [ECU2] and anoth	
	The [CMApp02] application on [ECU2] offers the service [CN one [CMApp04] instance on [ECU1].	MService06]. This service is requested by
	The [CMApp05] on [ECU2] receives data over service [CMS synchronous service call.	ervice05] from [CMApp04] as
	The [CMApp05] on [ECU1] receives data over service [CMS synchronous service call.	ervice05] from [CMApp04] as
	The [CMApp04] receives data as asynchronous service call service [CMService06].	by querying application [CMApp02] over
	Then [CMApp04] again request service [CMService06].	
	The [CMApp03] application on [ECU2] offers service [CMSe one [CMApp04] instance on [ECU1] as fire & forget service of	
	Then [CMApp04] receives data over service [CMService06] service call by notification.	from [CMApp02] as asynchronous
	Through successful service discovery, a one-to-n communication	ation topology is established.
	Note: As for order of offering, no particular order of offering a	and requesting is necessary.
Pre-conditions	- [CM Tester] is connected to both ECUs.	
	- Both ECUs are in Machine State Parking.	
	- [CMApp04], [CMApp05] on [ECU1] and [CMApp02], [CMApdown according to Machine State.	op03], [CMApp05] on [ECU2] are shut
Post-conditions	CM Tester is disconnected to both ECUs.	
Main Test Execution		
Test Steps		Pass Criteria
Step 1	[CMApp04]	
	Offer service [CMService05].	
Step 2	[CMApp05] [ECU2] Request service [CMService05].	Service discovery callback with a handle for service [CMService05] is received by [CMApp05] [ECU2].
Step 3	[CMApp05] [ECU1] Request service [CMService05].	Service discovery callback with a handle for service [CMService05] is
	Troquest service [envicerviced].	
Step 4	[CMApp02]	received by [CMApp05] [ECU1].
	[CMApp02] Offer service [CMService06].	received by [CMApp05] [ECU1].
Step 4 Step 5	[CMApp02]	
	[CMApp02] Offer service [CMService06]. [CMApp04]	received by [CMApp05] [ECU1]. Service discovery callback with a handle for service [CMService06] is
Step 5	[CMApp02] Offer service [CMService06]. [CMApp04] Request service [CMService06].	received by [CMApp05] [ECU1]. Service discovery callback with a handle for service [CMService06] is received by [CMApp04] [ECU1].
Step 5	[CMApp02] Offer service [CMService06]. [CMApp04] Request service [CMService06]. [CMApp05] [ECU2] Receive vehicle data over service [CMService05] from	received by [CMApp05] [ECU1]. Service discovery callback with a handle for service [CMService06] is received by [CMApp04] [ECU1]. [CMApp05] [ECU2] Data is received from [CMApp04] over





Step 8	[CMApp04]	[CMApp04]
	Receive vehicle data over service [CMService06].	Data is received over service [CMService06] by querying application [CMApp02]
Step 9	[CMApp04]	Service discovery callback with a handle for service [CMService06] is
	Request service [CMService06].	received by [CMApp04] [ECU1].
Step 10	[CMApp03]	
	Offer service [CMService07].	
Step 11	[CMApp04]	Service discovery callback with a
	Request service [CMService07] by fire & forget methods.	handle for service [CMService07] may or may not be received by [CMApp04] [ECU1].
Step 12	[CMApp04]	[CMApp04]
	Receive vehicle data over service [CMService06].	is notified that the result is available and can be received from application [CMApp04] over service [CMService06].

4.2.3 [STS_CM_00003] Communication for Events based on polling-based style.

Test Objective	, ,	one-to-n communication topolo	ceive and stop subscribing services and ogy for Events. The applications are able
ID	STS_CM_00003	State	Draft
Affected Functional Cluster	Communication Managemen	t	
Trace to RS Criteria	[RS_CM_00101], [RS_CM_0 [RS_CM_00201], [RS_CM_0	0102], [RS_CM_00104], [RS_C 0202], [RS_CM_00206]	CM_00105], [RS_CM_00106],
Reference to Test Environment	STC_CM_00002		
Configuration	- The existing communication	services comprise the following	g (service names are arbitrary):
Parameters	- [CMService08]: Offered by	[CMApp04], requested by [CMA	App05].
	- Service [CMService08] is a	n attribute of Events.	
	- Reception of services from	Server to Proxy is possible usin	g pooling-based style.
Summary	First [CM Tester] request app	lications on [ECU1] and [ECU2]	to change Machine State to Driving.
	[CM Tester] Request extende	d diagnostic session on [ECU1]	and [ECU2]
		n [CMApp04] [ECU2] to start of 2]or[ECU1] start offering service	fering service [CMService08] and then e [CMService08].
	Service [CMService08] is sub	oscribed by application [CMApp	05] instance on [ECU1].
	The application [CMApp05] [I	ECU1] Queue received events,	<n> being the queue length.</n>
	Service [CMService08] is sub	oscribed by application [CMApp	05] instance on [ECU2].
	The application [CMApp05] [I	ECU2] Queue received events,	<n> being the queue length.</n>
-	<u> </u>		





	\triangle	
	☐ The application [CMApp05] [ECU1] monitors state of subscr service [CMService08].	iption, which is offered by [CMApp04] of
	The application [CMApp05] [ECU2] monitors state of subscr service [CMService08].	iption, which is offered by [CMApp04] of
	[CM Tester] will trigger application [CMApp04] [ECU1] to sta	rt sending service [CMService08].
	The application [CMApp04] [ECU2] will send service event of	over service [CMService08].
	The application [CMApp05] [ECU2] poll for receiving events [CMService08].	from application [CMApp04] over service
	The application [CMApp05] [ECU1] poll for receiving events [CMService08].	from application [CMApp04] over service
	[CM Tester] trigger application [CMApp05] [ECU2] and application subscribing service [CMService08].	cation [CMApp05] [ECU1] to stop
	The application [CMApp05] [ECU2] Monitor state of subscript application [CMApp04].	otion from service [CMService08] of
	The application [CMApp05] [ECU1] Monitor state of subscript application [CMApp04].	otion from service [CMService08] of
	Through successful service discovery, a one-to-n communic	ation topology is established.
	Note: As for order of offering, no particular order of offering	and requesting is necessary.
Pre-conditions	- [CM Tester] is connected to both ECUs.	
	- Both ECUs are in Machine State Parking.	
	- [CMApp04], [CMApp05] on [ECU2] and [CMApp05] on [EC State.	CU1] are shut down according to Machine
Post-conditions	CM Tester is disconnected to both ECUs.	
Main Test Execution	1	
Test Steps		Pass Criteria
Step 1	[CM Tester] Request change of Machine State to Driving for [ECU1] and [ECU2].	
Step 2	[CM Tester]	
	Trigger Application [CMApp04][ECU2] to Start Offering service [CMService08].	
Step 3	[CMApp05][ECU1]	
	Subscribe to service [CMService08].	
Step 4	[CMApp05] [ECU1]	
	Queue received events, <n> being the queue length</n>	
Step 5	[CMApp05][ECU2]	
	Subscribe to service [CMService08].	
Step 6	[CMApp05] [ECU2]	
	Queue received events, <n> being the queue length</n>	
Step 7	[CMApp05][ECU1]	[CMApp05] [ECU1]
	Monitor state of subscription over service [CMService08].	gets the current status of subscription and notification if it changes from service [CMService08] of application [CMApp04].
Step 8	[CMApp05][ECU2]	[CMApp05] [ECU2]
	Monitor state of subscription over service [CMService08].	gets the current status of subscription and notification if it changes from service [CMService08] of application [CMApp04].





Step 9	[CM Tester]	
	Trigger Application [CMApp04][ECU2] to Start sending service [CMService08].	
Step 10	[CMApp04] [ECU2]	
	send only 10 service event [CMService08]	
Step 11	[CMApp05] [ECU2]	[CMApp05] [ECU2]
	Poll for receiving events from application [CMApp04] over service [CMService08].	Event is not received over service [CMService05] of application [CMApp04].
Step 12	[CMApp05] [ECU1]	[CMApp05] [ECU1]
	Poll for receiving events from application [CMApp04] over service [CMService08].	Event is not received over service [CMService05] of application [CMApp04].
Step 13	[CM Tester]	
	Trigger Application [CMApp05][ECU2] to Stop subscription of service [CMService08]	
Step 14	[CM Tester]	
	Trigger Application [CMApp05][ECU1] to Stop subscription of service [CMService08]	
Step 15	[CMApp05] [ECU2]	[CMApp05] [ECU2]
	Monitor state of subscription from service [CMService08] of application [CMApp04].	gets the current status of subscription, i.e. [CMApp05] [ECU2] has stopped subscription from service [CMService05].
Step 16	[CMApp05] [ECU1]	[CMApp05] [ECU1]
	Monitor state of subscription from service [CMService08] of application [CMApp04].	gets the current status of subscription, i.e. [CMApp05] [ECU2] has stopped subscription from service [CMService05].

4.2.4 [STS_CM_00004] Communication for Events based on event-based style.

Test Objective	services and that communica		nonitor, receive and stop subscribing unication topology for Events. The event-based style.
ID	STS_CM_00004	State	Draft
Affected Functional Cluster	Communication Management	t	
Trace to RS Criteria	[RS_CM_00101], [RS_CM_0 [RS_CM_00201], [RS_CM_0	0102], [RS_CM_00104], [RS_0 0203], [RS_CM_00206]	CM_00105], [RS_CM_00106],
Reference to Test Environment	STC_CM_00002		





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Step 4	[CMApp05] [ECU1]	
500p 1	Queue received events, <n> being the queue length.</n>	
Step 5	[CMApp05] [ECU2]	
•	Subscribe to service [CMService05].	
Step 6	[CMApp05] [ECU2]	
·	Queue received events, <n> being the queue length.</n>	
Step 7	[CMApp05][ECU1]	[CMApp05] [ECU1]
	Monitor state of subscription over service [CMService05].	gets the current status of subscription and notification if it changes from service [CMService05] of application [CMApp04].
Step 8	[CMApp05][ECU2]	[CMApp05] [ECU2]
	Monitor state of subscription over service [CMService05].	gets the current status of subscription and notification if it changes from service [CMService05] of application [CMApp04].
Step 9	[CM Tester]	
	Trigger Application [CMApp04][ECU2] to Start sending service [CMService05].	
Step 10	[CMApp04] [ECU1]	
	send service event [CMService05].	
Step 11	[CMApp05] [ECU2]	[CMApp05] [ECU2]
	Get triggered when receiving event over service [CMService05] of application [CMApp04].	Events received and read them at the same time from service [CMService05].
Step 12	[CMApp05] [ECU1]	[CMApp05] [ECU1]
	Get triggered when receiving event over service [CMService05].	Events received and read them at the same time from service [CMService05] of application [CMApp04].
Step 13	[CM Tester]	
	Trigger Application [CMApp05][ECU2] to Stop subscription of service [CMService05]	
Step 14	[CM Tester]	
	Trigger Application [CMApp05][ECU1] to Stop subscription of service [CMService05]	
Step 15	[CMApp05] [ECU1]	[CMApp05] [ECU1]
	Monitor state of subscription from service [CMService05] of application [CMApp04].	gets the current status of subscription, i.e.[CMApp05] [ECU1] has stopped the subscription from service [CMService05].
Step 16	[CMApp05] [ECU2]	[CMApp05] [ECU2]
	Monitor state of subscription from service [CMService05] of application [CMApp04].	gets the current status of subscription, i.e.[CMApp05] [ECU2] has stopped the subscription from service [CMService05].



4.2.5 [STS_CM_00005] Communication for Fields.

Test Objective	To verify that the applications are able to query (get) and modify (set) field value and that communication work for Fields.			
ID	STS_CM_00005 State Draft			
Affected Functional Cluster	Communication Management			
Trace to RS Criteria	[RS_CM_00216], [RS_CM_0 [RS_CM_00221]	[RS_CM_00216], [RS_CM_00217], [RS_CM_00218], [RS_CM_00219], [RS_CM_00220], [RS_CM_00221]		
Reference to Test Environment	STC_CM_00001	STC_CM_00001		
Configuration	- The existing communication services comprise the following (service names are arbitrary):			
Parameters	- [CMService05]: Offered by [CMApp04], requested by [CMApp05].			
Summary	Initially [CM Tester] requests applications to change Machine State to Driving.			
	[CM Tester] requests [CMAp	pp05] to get the current field	value of service [CMService05] [CMApp04].	
	In turn [CMApp05] requests [CMApp04].	[CMApp04] to get the current	nt field value of service [CMService05]	
	The [CMApp04] provides a r	method to get the current fiel	d value of service [CMService05] [CMApp04].	
	[CM Tester] requests [CMAp	pp05] to set the current field	value of service [CMService05] [CMApp04].	
	In turn [CMApp05] requests [CMApp04] to set the current field value of service [CMService05] [CMApp04].			
	The [CMApp04] provides a method to set the current field value of service [CMService05] [CMApp04].			
	[CMApp04] sends normal return code notification to [CMApp05]. [CMApp05] returns a normal return code to [CM Tester].			
	Note: As for order of offering	Note: As for order of offering, no particular order of offering and requesting is necessary.		
Pre-conditions	- [CM Tester] is connected to	c [CMApp05].		
	- Both ECUs are in Machine	State Parking.		
	- Through successful service	e discovery, a communicatio	n is established.	
	- A field without a setter and	- A field without a setter and without a getter shall not exist.		
	- The field shall contain at least a getter or a setter.			
Post-conditions	CM Tester is disconnected from CMApp05.			
	- [CMApp04] on [ECU1] and	- [CMApp04] on [ECU1] and [CMApp05] on [ECU1] are shut down according to Machine State.		
Main Test Executio	n			
Test Steps			Pass Criteria	
Step 1	[CM Tester]			
	Request change of Machine	State to Driving.		
Step 2	[CM Tester]			
	Request [CMApp05] to get to service [CMService05] [CMA			
Step 3	[CMApp05]		[CMApp04]	
	Request [CMApp04] to get to service [CMService05] [CMA		Receives the request from application [CMApp05].	
Step 4	[CMApp04]		[CMApp05]	
	Provides a method to get the [CMService05] [CMApp04].	e current field value of service	Receives response message from [CMApp04].	
Step 5	[CMApp05]		[CM Tester]	
	Returns the current field valu [CMService05][CMApp04] to		Receives the default field value (e.g. zero) of [CMService05][CMApp04].	





Step 6	[CM Tester]	
	Request [CMApp05] to set the current field value of service [CMService05][CMApp04].	
Step 7	[CMApp05]	[CMApp04]
	Request [CMApp04] to set the field value of service [CMService05][CMApp04].	Receives the request from application [CMApp05].
Step 8	[CMApp04]	[CMApp05]
	Provides a method to set the current field value of service [CMService05][CMApp04].	Receives response message from [CMApp04].
Step 9	[CMApp04]	[CMApp05]
	sends normal response to [CMApp05].	Receives response from[CMApp04].
Step 10	[CMApp05]	[CM Tester]
	returns a normal return code to CM tester	Receives termination notification from[CMApp04].
Step 11	[CM Tester]	
	Request [CMApp05] to get the set field value of service [CMService05][CMApp04].	
Step 12	[CMApp05]	[CMApp04]
	Request [CMApp04] to get the current field value of service [CMService05] [CMApp04].	Receives the request from application [CMApp05].
Step 13	[CMApp04]	[CMApp05]
	Provides a method to get the current field value of service [CMService05] [CMApp04].	Receives response message from [CMApp04].
Step 14	[CMApp05]	[CM Tester]
	Returns the set field value of service [CMService05][CMApp04] to [CM Tester].	Receives the set field value (set in the previous steps) of [CMService05][CMApp04].

4.2.6 [STS_CM_00006] Communication for Field Notification.

Test Objective	To verify that the applications are able to receive notifications and that communication work for Fields.			
ID	STS_CM_00006 State Draft			
Affected Functional Cluster	Communication Management			
Trace to RS Criteria	[RS_CM_00216], [RS_CM_00217], [RS_CM_00218], [RS_CM_00219], [RS_CM_00220], [RS_CM_00221], [RS_CM_00226], [RS_CM_00227]			
Reference to Test Environment	STC_CM_00001			
Configuration	- The existing communication services comprise the following (service names are arbitrary):			
Parameters	- [CMService05]: Offered by [CMApp04], requested by [CMApp05].			





Summary	Initially [CM Tester] requests applications to change Machine	e State to Driving.	
	[CM Tester] requests [CMApp05] to subscribe [FIELD1] event notification of service [CMService05][CMApp04].		
	In turn [CMApp05] requests [CMApp04] to subscribe [FIELD1] event notification of service [CMService05][CMApp04].		
	[CMApp04] sends normal return code of [FIELD1] event sub	scription to [CMApp05].	
	[CMApp05] returns a normal return code to [CM Tester].		
	[CM Tester] requests [CMApp05] to set value <x> (not default value) to [FIELD1] of service [CMService05][CMApp04].</x>		
	In turn [CMApp05] requests [CMApp04] to set value <x> to [FIELD1] of service [CMService05][CMApp04].</x>		
	[CMApp04] sends normal return code of setting [FIELD1] to [CMApp05].		
	[CMApp05] sends a normal return code to [CM Tester].		
	[CM Tester] receives normal return code.		
	[CMApp04] sends event notification of changing [FIELD1] va	lue.	
	[CMApp05] receives event notification of changing [FIELD1] value.		
	After a time <tx>,</tx>		
	[CM Tester] requests [CMApp05] to confirm receiving event notification.		
	[CMApp05] sends received event notifications to [CM Tester].		
	[CM Tester] receives event notification.		
	Note: As for order of offering, no particular order of offering and requesting is necessary.		
Pre-conditions	- [CM Tester] is connected to [CMApp05].		
	- Both ECUs are in Machine State Parking.		
	- Through successful service discovery, a communication is	established.	
	- A field without a notifier shall not exist.		
	- The field shall contain at least one notifier.		
Post-conditions	CM Tester is disconnected from CMApp05. [CMApp04] and [CMApp05] are shut down according to Machine State.		
Main Test Execution	n Test Execution		
Test Steps	Pass Criteria		
Step 1	[CM Tester]		
	Request change of Machine State to Driving.		
Step 2	[CM Tester]		
	Requests [CMApp05] to subscribe [FIELD1] event notification of service [CMService05][CMApp04].		
Step 3	[CMApp05]	[CMApp04]	
	Requests [CMApp04] to subscribe [FIELD1] event notification of service [CMService05][CMApp04].	Receives the request from application [CMApp05].	
Step 4	[CMApp04]	[CMApp05]	
	Sends normal return code of [FIELD1] event subscription to [CMApp05].	Receives response message from [CMApp04].	
Step 5	[CMApp05]	[CM Tester]	
	Returns a normal return code to [CM Tester].	Receives the return code.	
Step 6	[CM Tester]		
	Requests [CMApp05] to set value <x> (not default value) to [FIELD1] of service [CMService05][CMApp04].</x>		





Step 7	[CMApp05]	[CMApp04]
	Requests [CMApp04] to set value <x> to [FIELD1] of service [CMService05][CMApp04].</x>	Receives the request from application [CMApp05].
Step 8	[CMApp04]	[CMApp05]
	Sends normal return code of setting [FIELD1] to [CMApp05].	Receives response message from [CMApp04].
Step 9	[CMApp05]	[CM Tester]
	Sends a normal return code to [CM Tester].	Receives the normal return code.
Step 10	[CMApp04]	[CMApp05]
	Sends event notification of changing [FIELD1] value.	Receives event notification of changing [FIELD1] value.
Step 11	[CM Tester]	
	After time <tx>, requests [CMApp05] to confirm receiving event notification.</tx>	
Step 12	[CMApp05]	[CM Tester]
	Sends received event notification to [CM Tester].	Receives event notification.

4.3 Test cases REST

4.3.1 [STS_REST_00001] Client in backend/ cloud and server in vehicle communicates according to REST

Test Objective	To verify that server in vehicle responds client-defined request according to REST.			
ID	STS_REST_00001 State Draft			
Affected Functional Cluster	REST			
Trace to RS Criteria	[RS_CM_00300], [RS_CM_00304], [RS_CM_00309], [RS_CM_00312]			
Reference to Test Environment	STC_REST_00001			
Configuration Parameters	RESTful API is configured			
Summary	Client is in backend/ cloud and server is in vehicle.			
	 First client is set up and 	request is created with URI and M	ethods	
	(GET/PUT/ POST/DELETE/OPT	TIONS).		
	Request is sent and response is received from server.			
	Server provide a RESTful service [RESTService01] which has resources [Resource1] and [Resource2]. Each resource has elements like - [Resource1/Element1], [Resource2/Element2]. Element1 have possible states <state1> and <state2> while Element2 have <state3> and <state4>. A new element [Element3] is created in resource [Resource2] using POST and later [Element3] is deleted using DELETE.</state4></state3></state2></state1>			
	Response from server is	processed and then client unsubs	scribe from the event.	
	 Client is stopped. 			





Pre-conditions - [REST Tester] is connected to ECU (vehicle) ECU is in Machine State Parking. TCP connections between [REST Tester] and both ECUs are closed. Main Test Execution Test Steps Pass Criteria [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength: <length> Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Step 3 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET</status></port></host-></status1></application></application></length></host-name></port></host->
Post-conditions TCP connections between [REST Tester] and both ECUs are closed. Main Test Execution Test Steps Pass Criteria [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <aphication json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <aphication json=""> Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Step 3 [RESTApp01] Send Request to get status of Resource1/Element1 Setatus: Status of Resource1/Element1 Setatus: Status of Resource1/Element1 Setatus: Status of Resource1/Element1</status></port></host-></status1></aphication></aphication></port></host->
Main Test Execution Test Steps RESTApp01 Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host-name><ports <host-name="" ?status="" element1="" host:="" resource1="" restservice01="" ="">< ContentLength : <length></length></ports></host-name>
Test Steps Pass Criteria
RESTApp01 Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host- name="" ="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> Accept: <application json=""> Version: HTTP/1.1 Step 2</application></length></host-name></port></host->
Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> Accept: <application json=""> Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application></application></length></host-name></port></host->
Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application></application></length></host-name></port></host->
URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength: <length> Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application></application></length></host-name></port></host->
name>: <port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host-name>:<port>/ReSTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-name></status1></application></application></length></host-name></port>
ContentLength : <length> Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host-name>:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-name></status1></application></application></length>
Accept: <application json=""> Version: HTTP/1.1 Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI: http://<host-name>:<port></port>RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></host-name></status1></application></application>
Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host-name>:<port></port>RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></host-name></status1></application>
Step 2 [RESTApp02] Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application>
Server Response: HTTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application>
Server Response: HTP/1.1 200 OK Content-Type: <application json=""> Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1></application>
Status: <status1> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Step 3 [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host-></status1>
URI : http:// <host- name="">:<port>/RESTService01/Resource1/Element1/<status> Step 3 [RESTApp01] Send Request to get status of Resource1/Element1</status></port></host->
name>: <port>/RESTService01/Resource1/Element1/<status> Step 3 [RESTApp01] Send Request to get status of Resource1/Element1</status></port>
Send Request to get status of Resource1/Element1
Method: GET
I Method. GL1
URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/?Status</port></host-name>
Host: <host-name></host-name>
ContentLength : <length></length>
Accept: <application xml=""></application>
Version: HTTP/1.1
Step 4 [RESTApp02] Positive response is received
Server Response: HTTP/1.1 200 OK from Server.
Content-Type: <application xml=""></application>
Status: <status1></status1>
URI : http:// <host-name>:<port>/RESTService01/Resource1/Element1/<status></status></port></host-name>
Step 5 [RESTApp01]
Send Request to get status of Resource1/Element1
Method: GET
URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/?Status</port></host-name>
Host: <host-name></host-name>
ContentLength : <length></length>
ContentType: <application json=""></application>
Version: HTTP/1.1





Server Response: HTTP/1.1 200 OK Status: <status1> URI: http://chost- name>:<port>/RESTApp01] Send Request to update Resource1/Element1 (change status 1 to status 2) Method: PUT URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/Status2 Host: <host-name> ContentLength: <length> ContentType: <application json=""> Version: HTTP/1.1 200 OK URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/<status> Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/<status> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength: <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <application json=""> Version: HTTP/1.1 Positive response is received from Server. Positive response is received from Server.</application></application></length></host-name></port></status></port></status></port></application></length></host-name></port></port></status1>	Step 6	[RESTApp02]	Positive response is received
Status: <status1> URI: http://~host- name>:-port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to update Resource1/Element1 (change status 1 to status 2) Method: PUT URI: http://<host- name="">:-port>/RESTService01/Resource1/Element1/Status2 Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI: http://-khost- name>:-port>/RESTService01/Resource1/Element1/<status> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://-khost- name>:-port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://-khost- name>:-port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server. Positive response is received from Server.</status></status2></application></length></host-name></status></application></length></host-name></host-></status></status1>			·
URI : http://~host- name>:>port>/RESTService01/Resource1/Element1/~Status> [RESTApp01] Send Request to update Resource1/Element1 (change status 1 to status 2) Method: PUT URI: http://~host- name>:>port>/RESTService01/Resource1/Element1/Status2 Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://chost- name>:<port>/RESTService01/Resource1/Element1/<status> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://chost- name>:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server. Positive response is received from Server.</status></port></status2></application></length></host-name></port></status></port></application></length></host-name>			
names-cports/RESTService01/Resource1/Element1/ <status> IRESTApp01 Send Request to update Resource1/Element1 (change status 1 to status 2)</status>			
Send Request to update Resource1/Element1 (change status 1 to status 2) Method: PUT URI: http:// <host- name="">.<ports <host-name="" element1="" host:="" resource1="" restservice01="" status2=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://<host- name="">.<ports <status="" element1="" resource1="" restservice01=""> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">.<ports <host-name="" ?status="" element1="" host:="" resource1="" restservice01=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://chost- name>:<ports <status="" element1="" resource1="" restservice01=""> Positive response is received from Server.</ports></status2></application></length></ports></host-></ports></host-></application></length></ports></host->			
(change status 1 to status 2) Method: PUT URI: http://~host- name>: <ports element1="" host:="" resource1="" restservice01="" status2="" ~host-name=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://~host- name>:<ports <status="" element1="" resource1="" restservice01=""> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://~host- name>:<ports ?status="" element1="" host:="" resource1="" restservice01="" ~host-name=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<chost- name="">:<ports <status="" element1="" resource1="" restservice01=""> Positive response is received from Server.</ports></chost-></status2></application></length></ports></ports></application></length></ports>	Step 7	[RESTApp01]	
Method: PUT URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/Status2 Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<chost- name="">:<port>/RESTService01/Resource1/Element1/<status> URI: http://-chost- name>:<port>/RESTService01/Resource1/Element1/<status> URI: http://-chost- name>:<port>/RESTService01/Resource1/Element1/<status></status></port></status></port></status></port></chost-></status2></application></length></host-name></port></host-></status></port></host-></application></length></host-name></port></host->		Send Request to update Resource1/Element1	
URI: http://shost- name>: <ports <host-name="" element1="" host:="" resource1="" restservice01="" status2=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI: http://<host- name="">:<ports <status="" element1="" resource1="" restservice01=""> Step 9 [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<ports <host-name="" ?status="" element1="" host:="" resource1="" restservice01=""> ContentLength : <length> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<ports <status="" element1="" resource1="" restservice01=""> Positive response is received from Server.</ports></host-></status2></application></length></length></ports></host-></ports></host-></application></length></ports>		(change status 1 to status 2)	
name>: <ports <host-name="" element1="" host:="" resource1="" restservice01="" status2=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8</application></length></ports>		Method: PUT	
ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<chost- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<chost- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></chost-></status2></application></length></host-name></port></chost-></status></port></host-></application></length>			
ContentType: <application json=""> Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/?Status URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/?Status ContentLength : <length> ContentType: <application json=""> </application></length></port></host-></port></host-></status></port></host-></application>		Host: <host-name></host-name>	
Version: HTTP/1.1 Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http:// <host- name="">:<port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-></status2></application></length></host-name></port></host-></status></port></host->		ContentLength : <length></length>	
Step 8 [RESTApp02] Server Response: HTTP/1.1 200 OK URI : http://-khost-name>: <port>/RESTService01/Resource1/Element1/<status> Step 9 RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://-khost-name>:<port>/RESTService01/Resource1/Element1 Method: GET URI: http://-khost-name>:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://-khost-name>:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server. Positive response is rece</status></port></status2></application></length></host-name></port></port></status></port>		ContentType: <application json=""></application>	
Server Response: HTTP/1.1 200 OK URI : http:// <host- name="">:<ports <status="" element1="" resource1="" restservice01=""> [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<ports <host-name="" ?status="" element1="" host:="" resource1="" restservice01=""> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<chost- name="">:<ports <status="" element1="" resource1="" restservice01=""> Positive response is received from Server.</ports></chost-></status2></application></length></ports></host-></ports></host->		Version: HTTP/1.1	
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name>: <port>/RESTService01/Resource1/Element1/<status> [RESTApp01] Send Request to get status of Resource1/Element1 Method: GET URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-></status2></application></length></host-name></port></host-></status></port>		Server Response: HTTP/1.1 200 OK	from Server.
Send Request to get status of Resource1/Element1 Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength: <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-></status2></application></length></host-name></port></host->			
Method: GET URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-></status2></application></length></host-name></port></host->	Step 9	[RESTApp01]	
URI: http:// <host- name="">:<port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-></status2></application></length></host-name></port></host->		Send Request to get status of Resource1/Element1	
name>: <port>/RESTService01/Resource1/Element1/?Status Host: <host-name> ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host-name>:<port>/RESTService01/Resource1/Element1/<status> Positive response is received from Server.</status></port></host-name></status2></application></length></host-name></port>		Method: GET	
ContentLength : <length> ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host-name>:<port pre=""> URSTService01/Resource1/Element1/<status></status></port></host-name></status2></application></length>			
ContentType: <application json=""> Version: HTTP/1.1 Step 10 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host-name>:<port <status="" cyork="" element1="" em="" resource1="" restservice01=""> Positive response is received from Server. Positive response is received from Server.</port></host-name></status2></application>		Host: <host-name></host-name>	
Version: HTTP/1.1 [RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host- name="">:<port></port> yersion: HTTP/1.1 200 OK Status: <status2> URI : http://<host- name="">:<port></port>/RESTService01/Resource1/Element1/<status></status></host-></status2></host-></status2>		ContentLength : <length></length>	
[RESTApp02] Server Response: HTTP/1.1 200 OK Status: <status2> URI: http://<host- name="">:<port pre=""> Positive response is received from Server. Positive response is received from Server.</port></host-></status2>		ContentType: <application json=""></application>	
Server Response: HTTP/1.1 200 OK Status: <status2> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status> from Server.</status></port></host-></status2>		Version: HTTP/1.1	
Server Response: HTP/1.1 200 OK Status: <status2> URI : http://<host- name="">:<port>/RESTService01/Resource1/Element1/<status></status></port></host-></status2>	Step 10	[RESTApp02]	· ·
URI : http:// <host- name>:<port>/RESTService01/Resource1/Element1/<status></status></port></host- 		Server Response: HTTP/1.1 200 OK	from Server.
name>: <port>/RESTService01/Resource1/Element1/<status></status></port>		Status: <status2></status2>	
		·	
Step 11 [RESTApp01]	Step 11	[RESTApp01]	
Send Request to get details of Resource2		Send Request to get details of Resource2	
Method: GET		Method: GET	
URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>		URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>	
Host: <host-name></host-name>		Host: <host-name></host-name>	
ContentLength : <length></length>		ContentLength : <length></length>	
ContentType: <application json=""></application>		ContentType: <application json=""></application>	
Version: HTTP/1.1		Version: HTTP/1.1	
	Step 12	[RESTApp02]	
Server Response: HTTP/1.1 200 OK from Server.		Server Response: HTTP/1.1 200 OK	from Server.
URI : http:// <host-name>:<port>/RESTService01/Resource2/Element2/<status></status></port></host-name>			





Step 13	[RESTApp01]		
Clop 10	Send Request to create Resorce2/Element3		
	Method: POST		
	URI:		
	http:// <host-name>:<port>/RESTService01/Resource2/Element3</port></host-name>		
	Host: <host-name></host-name>		
	ContentLength : <length></length>		
	ContentType: <application json=""></application>		
	Version: HTTP/1.1		
Step 14	[RESTApp02]	Positive response is received	
	Server Response: HTTP/1.1 201 Created	from Server.	
	URI:		
	http:// <host-name>:<port>/RESTService01/Resource2/Element3</port></host-name>		
Step 15	[RESTApp01]		
	Send Request to get details of Resource2		
	Method: GET		
	URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>		
	Host: <host-name></host-name>		
	ContentLength : <length></length>		
	ContentType: <application json=""></application>		
	Version: HTTP/1.1		
Step 16	[RESTApp02]	Positive response is received	
	Server Response: HTTP/1.1 200 OK	from Server.	
	URI : http:// <host-name>:<port>/RESTService01/Resource2/Element2/<status></status></port></host-name>		
	URI : http:// <host-name>:<port>/RESTService01/Resource2/Element3/<status></status></port></host-name>		
Step 17	[RESTApp01]		
	Send Request to delete [Element3]		
	Method: DELETE		
	URI:		
	http:// <host-name>:<port>/RESTService01/Resource2/Element3</port></host-name>		
	Host: <host-name></host-name>		
	ContentLength : <length></length>		
	ContentType: <application json=""></application>		
	Version: HTTP/1.1		
Step 18	[RESTApp02]	Positive response is received from Server.	
	Server Response: HTTP/1.1 200 OK	iloni Server.	
	URI : http:// <host-name>:<port>/RESTService01/Resource2/Element3</port></host-name>		
Step 19	[RESTApp01]		
	Send Request to get details of Resource2		
	(Element 3 should be deleted)		
	Method: GET		
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	\triangle URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 20	[RESTApp02]	Positive response is received
	Server Response: HTTP/1.1 200 OK	from Server.
	URI : http:// <host- name>:<port>/RESTService01/Resource2/Element2/<status></status></port></host- 	
Step 21	[RESTApp01]	
	Send an invalid URI Request	
	Method = GET,	
	URI: http:// <host-name>:<port>/RESTService05</port></host-name>	
Step 22	[RESTApp02]	Negative response is received
	Server replies with Status: 404	from Server.
	URI: http:// <host-name>:<port>/RESTService05</port></host-name>	
Step 23	[RESTApp01]	
	Send multiple requests from client.	
	Method = GET,	
	URI: http:// <host-name>:<port>/RESTService01/Resource1</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
	Method = GET	
	URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 24	[RESTApp02]	Positive response is received
	Server replies with Status: 200 OK	from Server.
	URI: http:// <hostname>:<port>/RESTService01/Resource1/<status></status></port></hostname>	
	Server replies with Status: 200 OK	
	URI:	
	http:// <hostname>:<port>/RESTService01/Resource2/<status></status></port></hostname>	



4.3.2 [STS_REST_00002] Client in vehicle and server in backend/ cloud communicates according to REST

Test Objective	To verify that server in backend responds client-defined request according to REST.			
ID	STS_REST_00002	State	Draft	
Affected Functional Cluster	REST			
Trace to RS Criteria	[RS_CM_00300], [RS_CM_00304], [RS_CM_00309], [RS_CM_00312]			
Reference to Test Environment	STC_REST_00002			
Configuration Parameters	RESTful API is configured			
Summary	- Client is in vehicle and server is in backend/ cloud.			
	- First client is set up and request is created with URI and Methods			
	(GET/PUT/ POST/DELET	(GET/PUT/ POST/DELETE/OPTIONS).		
	- Request is sent and response is received from server.			
	- Server provide a RESTful service [RESTService02] which has resources [Resource5] and [Resource6]. Each resource has elements like - [Resource5/Element5], [Resource6/Element6]. Element5 have possible states <state5> and <state6> while Element6 have <state7> and <state8>. A new element [Element7] is created in resource [Resource6] using POST and later [Element7] is deleted using DELETE.</state8></state7></state6></state5>			
	- Response from server is	processed and then client unsubscribe	from the event.	
	Client is stopped.			
Pre-conditions	- [REST Tester] is connect	ed to ECU.		
	- ECU is in Machine State	Parking.		
Post-conditions	TCP connections between	[REST Tester] and both ECUs are clos	sed.	
Main Test Executi	Main Test Execution			
Test Steps			Pass Criteria	
Step 1	[RESTApp01]			
	Send Request to get statu	s of Resource5/Element5		
	Method: GET			
	URI: http:// <host- name>:<port>/RESTServi</port></host- 	ce02/Resource5/Element5/?Status		
	Host: <host-name></host-name>			
	ContentLength : <length></length>			
	ContentType: <application< th=""><th>/json></th><th></th></application<>	/json>		
	Version: HTTP/1.1			
Step 2	[RESTApp02]		Positive response is received from	
	Server Response: HTTP/1	I.1 200 OK	Server.	
	Status: <status5></status5>			
	URI : http:// <host- name>:<port>/RESTServi</port></host- 	ce02/Resource5/Element5/ <status></status>		





Step 3	[RESTApp01]	
Olop 0	Send Request to update Resource5/Element5	
	(change status 5 to status 6)	
	Method: PUT	
	URI: http:// <host- name>:<port>/RESTService02/Resource5/Element5/Status6</port></host- 	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 4	[RESTApp02]	Positive response is received from
	Server Response: HTTP/1.1 200 OK	Server.
	URI : http:// <host-name>:<port>/RESTService02/Resource5/Element5/<status></status></port></host-name>	
Step 5	[RESTApp01]	
	Send Request to get status of Resource5/Element5	
	Method: GET	
	URI: http:// <host-name>:<port>/RESTService02/Resource5/Element5/?Status</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 6	[RESTApp02]	Positive response is received from
	Server Response: HTTP/1.1 200 OK	Server.
	Status: <status6></status6>	
	URI : http:// <host-name>:<port>/RESTService02/Resource5/Element5/<status></status></port></host-name>	
Step 7	[RESTApp01]	
	Send Request to get details of Resourc6	
	Method: GET	
	URI: http:// <host-name>:<port>/RESTService02/Resource6</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 8	[RESTApp02]	Positive response is received from
	Server Response: HTTP/1.1 200 OK	Server.
	URI : http:// <host- name>:<port>/RESTService02/Resource6/Element6/<status></status></port></host- 	





Step 9 [RESTApp01] Send Request to create Resorce6/Element7 Method: POST URI: http:// <host- name="">:<port>/RESTService02/Resource6/Element7 Host: <host-name> ContentLength: <length></length></host-name></port></host->	 m
Method: POST URI: http:// <host- name="">:<port>/RESTService02/Resource6/Element7 Host: <host-name></host-name></port></host->	 m
URI: http:// <host- name>:<port>/RESTService02/Resource6/Element7 Host: <host-name></host-name></port></host- 	 m
name>: <port>/RESTService02/Resource6/Element7 Host: <host-name></host-name></port>	 m
	 m
ContentLength : <length></length>	 m
	 m
ContentType: <application json=""></application>	m
Version: HTTP/1.1	m
Step 10 [RESTApp02] Positive response is received from	
Server Response: HTTP/1.1 201 Created Server.	
URI : http:// <host-name>:<port>/RESTService02/Resource6/Element7</port></host-name>	
Step 11 [RESTApp01]	
Send Request to get details of Resource6	
Method: GET	
URI: http:// <host-name>:<port>/RESTService02/Resource6</port></host-name>	
Host: <host-name></host-name>	
ContentLength : <length></length>	
ContentType: <application json=""></application>	
Version: HTTP/1.1	
Step 12 [RESTApp02] Positive response is received from	m
Server Response: HTTP/1.1 200 OK	
URI : http:// <host-name>:<port>/RESTService02/Resource6/Element6/<status></status></port></host-name>	
URI : http:// <host-name>:<port>/RESTService02/Resource6/Element7/<status></status></port></host-name>	
Step 13 [RESTApp01]	
Send Request to delete [Element7]	
Method: DELETE	
URI: http:// <host- name>:<port>/RESTService02/Resource6/Element7</port></host- 	
Host: <host-name></host-name>	
ContentLength : <length></length>	
ContentType: <application json=""></application>	
Version: HTTP/1.1	
Step 14 [RESTApp02] Positive response is received from	m
Server Response: HTTP/1.1 200 OK	
URI : http:// <host-name>:<port>/RESTService02/Resource6/Element7</port></host-name>	
Step 15 [RESTApp01]	
Send Request to get details of Resource6	
Method: GET	
URI: http:// <host-name>:<port>/RESTService02/Resource6 ▽</port></host-name>	





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	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 16	[RESTApp02]	Positive response is received from
	Server Response: HTTP/1.1 200 OK	Server.
	URI : http:// <host- name>:<port>/RESTService02/Resource6/Element6/<status></status></port></host- 	
Step 17	[RESTApp01]	
	Send an invalid URI Request	
	Method = GET,	
	URI: http:// <host-name>:<port>/RESTService05</port></host-name>	
Step 18	[RESTApp02]	Negative response is received from
	Server replies with Status: 404	Server.
	URI: http:// <host-name>:<port>/RESTService05</port></host-name>	
Step 19	[RESTApp01]	
	Send multiple requests from client.	
	Method = GET,	
	URI: http:// <host-name>:<port>/RESTService01/Resource1</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
	Method = GET,	
	URI: http:// <host-name>:<port>/RESTService01/Resource2</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength : <length></length>	
	ContentType: <application json=""></application>	
	Version: HTTP/1.1	
Step 20	[RESTApp02]	Positive response is received from
	Server replies with Status: 200 OK	Server.
	URI: http:// <hostname>:<port>/RESTService01/Resource1/<status></status></port></hostname>	
	Server replies with Status: 200 OK	
	URI: http:// <hostname>:<port>/RESTService01/Resource2/<status></status></port></hostname>	



4.3.3 [STS_REST_00003] Portability of RESTful adaptive applications

Test Objective	To verify that the same RESTful adaptive application can be used with HTTP/1.1 or a IPC binding without changing any application code.		
ID	STS_REST_00003	State	Draft
Affected Functional Cluster	REST		
Trace to RS Criteria	[RS_CM_00301]		
Reference to Test Environment	STC_REST_00002		
Configuration Parameters	RESTful API is configured		
Summary	- Client Application [RESTApp03] has two instances one is in vehicle ECU [ECU1] and another is in backend [ECU2]. While Server Application [RESTApp04] is in vehicle ECU [ECU1] only.		
	- Request is sent and response is received from server.		
	- Server application [RESTApp04] provides a service [RESTService02] with resource [Resource1] service [RESTService02] is requested by [RESTApp03] by HTTP and inter Process Communication (IPC).		
	- Response from server is processed and then client unsubscribe from the event.		
		n-vehicle ECU instance of [RESTApp0 p03] in backend request [RESTService	
Pre-conditions	- [REST Tester] is connected to ECU.		
	- ECU is in Machine State Parking.		
Post-conditions	TCP connections between [REST Tester] and both ECUs are closed.		
Main Test Executi	on		
Test Steps			Pass Criteria
Step 1	[RESTApp01] [RESTApp03 to get status of Resource1	B] [ECU1] Send Request (using IPC)	
Step 2	[RESTApp02] [RESTApp04	[ECU1]	Positive response is received from Server.
Step 3	[RESTApp01] [RESTApp03 HTTP) to get status of Res	8] [ECU2] Send Request (using ource1	
Step 4	[RESTApp02] [RESTApp04) [ECU1]	Positive response is received from Server

4.3.4 [STS_REST_00004] Data Representation

Test Objective	To verify the Abstraction of the used payload format (e.g. JSON or XML).		
ID	STS_REST_00004	State	Draft
Affected Functional Cluster	REST		
Trace to RS Criteria	[RS_CM_00301], [RS_CM_00305], [RS_CM_00306], [RS_CM_00308], [RS_CM_00307], [RS_CM_00313]		
Reference to Test Environment	STC_REST_00002		



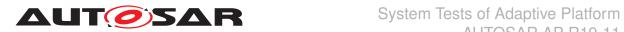


Configuration	RESTful API is configured		
Parameters Summary	Client and Caviar Applications communicates as not DECTful communication		
Summary	- Client and Server Applications communicates as per RESTful communication.		
	- First client is set up and request is created with URI and Methods		
	(GET/PUT/ POST/DELETE/OPTIONS).		
	- Request is sent and response is received from server as Object Graph having payload format JSON or XML.		
	- Response from server is processed and then client unsubscribe from the event.		
	- Client is stopped.		
Pre-conditions	- [REST Tester] is connected to ECU.		
	- ECU is in Machine State Parking.		
Post-conditions	TCP connections between [REST Tester] and both ECUs are clos	ed.	
Main Test Execution	on		
Test Steps		Pass Criteria	
Step 1	[RESTApp01]		
	Send Request to get status of Resource1/Element1		
	Method: GET		
	URI: http:// <host- name>:<port>/RESTService01/Resource1/Element1/?Status</port></host- 		
	Host: <host-name></host-name>		
	ContentLength: <length></length>		
	Accept: <application json=""></application>		
	Version: HTTP/1.1		
Step 2	[RESTApp02]	Positive response is received from	
	Server Response: HTTP/1.1 200 OK	Server.	
	Content-Type: <application json=""></application>		
	Status: <status1></status1>		
	URI : http:// <host-name>:<port>/RESTService01//Resource1/Element1/<status></status></port></host-name>		
Step 3	[RESTApp01]		
	Send Request to get status of Resource1/Element1		
	Method: GET		
	URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/?Status</port></host-name>		
	Host: <host-name></host-name>		
	ContentLength: <length></length>		
	Accept: <application xml=""></application>		
	Version: HTTP/1.1		
Step 4	[RESTApp02]	Positive response is received from	
	Server Response: HTTP/1.1 200 OK	Server.	
	Content-Type: <application xml=""></application>		
	Status: <status1></status1>		
	URI: http:// <host-< th=""><th></th></host-<>		
	name>: <port>/RESTService01/Resource1/Element1/<status></status></port>		
	∇		





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	<resources></resources>	
	<resource>Resource1</resource>	
	<elements></elements>	
	<status>Status1</status>	
	<elements></elements>	
	<status>Status2</status>	
Step 5	[RESTApp01]	
	Send Request to get status of Resource1/Element1	
	Method: GET	
	URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/?Status</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength: <length></length>	
	Accept: <application json=""></application>	
	Version: HTTP/1.1	
Step 6	[RESTApp02]	Response is rejected due to
	Server Response: HTTP/1.1	mismatch in Content type.
	Content-Type: <application xml=""></application>	
	Status: <status1></status1>	
	URI : http:// <host-name>:<port>/RESTService01//Resource1/Element1/<status></status></port></host-name>	
Step 7	[RESTApp01]	
	Send Request to get status of Resource1/Element1	
	Method: GET	
	URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/?Status</port></host-name>	
	Host: <host-name></host-name>	
	ContentLength: <length></length>	
	Accept: <application xml=""></application>	
	Version: HTTP/1.1	
Step 8	[RESTApp02]	Response is rejected due to mismatch in Content type.
	Server Response: HTTP/1.1	mismatori in Content type.
	Content-Type: <application json=""></application>	
	Status: <status1></status1>	
	URI: http:// <host-name>:<port>/RESTService01/Resource1/Element1/<status></status></port></host-name>	



4.3.5 [STS_REST_00005] Event communication with Web-sockets

Test Objective	To verify the event-based communication with the Websocket protocol.		
ID	STS_REST_00005 State Draft		
Affected Functional Cluster	REST		
Trace to RS Criteria	[RS_CM_00314]		
Reference to Test Environment	STC_REST_00001		
Configuration Parameters	RESTful API is configured		
Summary	- Client sends a handshake request to server to establish Websoc	ket connection.	
	- Server returns a Websocket handshake response.		
	- Once the connection is established both client and server can lis	ten for events.	
	- Event subscription message is sent as JSON over Websocket ch	nannel.	
	- Then Event cancellation message is sent as JSON over Websoc	ket channel	
	- Response from server is processed and then client unsubscribe	from the event.	
	- Client is stopped.		
Pre-conditions	- [REST Tester] is connected to ECU.		
	- ECU is in Machine State Parking.		
Post-conditions	TCP connections between [REST Tester] and both ECUs are clos	ed.	
Main Test Execution	on		
Test Steps		Pass Criteria	
		1 uss officia	
Step 1	[RESTApp01] Send handshake request to server to establish Websocket connection.	Tudo Cinoria	
		T uss of north	
	Websocket connection.	T 433 GIROTIA	
	Websocket connection. GET / <protocol> HTTP/1.1</protocol>	T dos oniona	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url></url></protocol>	T 433 SHOTE	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket</url></protocol>	T dos oniona	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade</url></protocol>	T 433 SHOTE	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>==</key></url></protocol>	T dos oniona	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url></url></key></url></protocol>	T doo ontone	
	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version></version></protocol></url></key></url></protocol>		
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02]</version></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02] Handshake from the server:</version></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02] Handshake from the server: HTTP/1.1 101 Switching Protocols</version></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02] Handshake from the server: HTTP/1.1 101 Switching Protocols Upgrade: websocket</version></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02] Handshake from the server: HTTP/1.1 101 Switching Protocols Upgrade: websocket Connection: Upgrade</version></protocol></url></key></url></protocol>	Positive Handshake Response is	
Step 1	Websocket connection. GET / <protocol> HTTP/1.1 Host: server.<url> Upgrade: websocket Connection: Upgrade Sec-WebSocket-Key: <key>== Origin: http://<url> Sec-WebSocket-Protocol: <protocol> Sec-WebSocket-Version: <version> [RESTApp02] Handshake from the server: HTTP/1.1 101 Switching Protocols Upgrade: websocket Connection: Upgrade Sec-WebSocket-Accept: <key>o=</key></version></protocol></url></key></url></protocol>	Positive Handshake Response is	





Step 4	[RESTApp02] Server Responses to subscription message	Positive Subscription Response is received from Server.	
Step 5	[RESTApp01] Event cancellation message is sent as JSON over Websocket channel		
	"type": "unsubscribe"		
Step 6	[RESTApp02]	Positive cancellation Response is received from Server.	
	Server Responses to cancellation message		
Step 7	[RESTApp01] Request Error message from server.		
Step 8	[RESTApp02]	Error message is received from	
	Server sends the Event error messages as JSON over the Websocket channel.	Server.	
	"type": "error"		



5 Test configuration and test steps for Execution Management

5.1 Test System

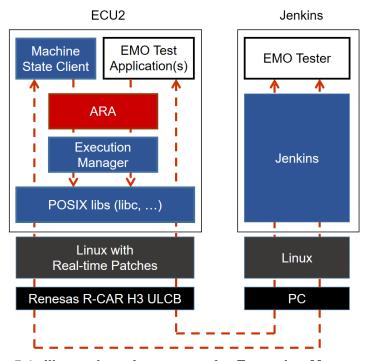


Figure 5.1: Illustration of test setup for Execution Management.

5.1.1 Test configurations

5.1.1.1 STC_EMO_00001

Configuration ID	STC_EMO_00001	
Description	Standard Jenkins server for Execution Management test	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the Execution Management test (Exec Tester) is connected via Ethernet to ECU2 hosting the System Test Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05].

The Exec Tester is supposed to check the pass criteria.

The communication between Exec Tester and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.



5.1.1.1.1 Machine Manifest

Machine States	Startup (Initial Mode)
	Shutdown
	Restart
	Driving
	Parking

5.1.1.1.2 Application Manifest

Application Name	EMOApp02				
Process	ModeDependentStartupConfig machineMode Driving				
Application Name	EMOApp03		•		
Process	ModeDependentStartupConfig	ModeDependentStartupConfig machineMode Driving			
Application Name	EMOApp04				
Process	ModeDependentStartupConfig	machineMode	Driving		
Application Name	EMOApp05	•	·		
Process	ModeDependentStartupConfig	machineMode	Driving		

5.1.1.2 STC_EMO_00002

Configuration ID	STC_EMO_00002	
Description	Standard Jenkins server for Execution Management test	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the Execution Management test (Exec Tester) is connected via Ethernet to ECU2 hosting the System Test Applications [EMOApp02], [EMOApp03], [EMOApp04], [EMOApp05] and [EMOApp06].

The Exec Tester is supposed to check the pass criteria.

The communication between Exec Tester and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.



5.1.1.2.1 Machine Manifest

Machine States	Startup (Initial Mode)	
	Shutdown	
	Restart	
	Driving	
	Parking	
Function Groups		
FG1	Off	
	Running	
	Fallback	
	Diag	
FG2	Off	
	On	
	Activate	

5.1.1.2.2 Application Manifest

Application Name	EMOApp02		
Process	ModeDependentStartupConfig	machineMode	Driving
Application Name	EMOApp03		
Process	ModeDependentStartupConfig	machineMode	Driving
		executionDependency	[EMOApp02].Running
Application Name	EMOApp04		
Process	ModeDependentStartupConfig	machineMode	Driving
		executionDependency	[EMOApp03].Running
Application Name	EMOApp05		•
Process	ModeDependentStartupConfig	functionGroup	[FG2].On and [FG2].Activate
Application Name	EMOApp06		
Process	ModeDependentStartupConfig	functionGroup	[FG2].Activate

5.1.1.3 STC_EMO_00003

Configuration ID	STC_EMO_00003	
Description	Standard Jenkins server for Execution Management test	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the Execution Management test (Exec Tester) is connected via Ethernet to ECU2 hosting the System Test Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05].

The Exec Tester is supposed to check the pass criteria.



The communication between Exec Tester and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.

5.1.1.3.1 Machine Manifest

Machine States	Startup (Initial Mode)			
	Shutdown			
	Restart			
	Driving			
	Parking			
PerStateTimeout				
PerStateTimeout1	state	MachineState	Driving	
	timeout	EnterExit	enterTimeoutValue	EnterTimeValue1
		Timeout	exitTimeoutValue	ExitTimeValue1
PerStateTimeout2	state	MachineState	Parking	
	timeout	EnterExit	enterTimeoutValue	EnterTimeValue2
		Timeout	exitTimeoutValue	ExitTimeValue2

5.1.1.3.2 Application Manifest

Application Name	EMOApp02				
Process	ModeDependentStartupConfig	ModeDependentStartupConfig machineMode Driving			
Application Name	EMOApp03	•	•		
Process	ModeDependentStartupConfig	machineMode	Driving		
Application Name	EMOApp04		•		
Process	ModeDependentStartupConfig	machineMode	Parking		
Application Name	EMOApp05		•		
Process	ModeDependentStartupConfig	machineMode	Parking		

5.1.1.3.3 ProcessToMachineMapping

Application Name	EMOApp02			
Process	shallRunOn	ProcessorCore	Coreld	1 and 2
Application Name	EMOApp03			
Process	shallRunOn	ProcessorCore	Coreld	1 and 2
Application Name	EMOApp04			
Process	shallRunOn	ProcessorCore	Coreld	3 and 4
Application Name	EMOApp05			
Process	shallRunOn	ProcessorCore	Coreld	3 and 4



5.1.1.4 STC EMO 00004

Configuration ID	STC_EMO_00004	
Description	Standard Jenkins server for Execution Management test	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the Execution Management test (Exec Tester) is connected via Ethernet to ECU2 hosting the System Test Applications [EMOApp02], [EMOApp03] and [EMOApp04].

The Exec Tester is supposed to check the pass criteria.

The communication between Exec Tester and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.

5.1.1.4.1 Machine Manifest

	1 0	
Machine States	Startup (Initial Mode)	
	Shutdown	
	Restart	
	Driving	
	Parking	
Function Groups		
FG1	Off	
	On	
	Activate	
OsModuleInstantiation		
ResourceGroups		
ResourceGroup1	cpuUsage CPULIM1	
	memUsage MEMLIM1	
ResourceGroup2	cpuUsage CPULIM2	
	memUsage MEMLIM2	

5.1.1.4.2 Application Manifest

Application Name	EMOApp02		
Process	ModeDependentStartupConfig	machineMode	Driving
		schedulingPolicy	schedulingPolicyRoundRobin





		schedulingPriority	3
Application Name	EMOApp03		
Process	ModeDependentStartupConfig	machineMode	Driving
		executionDependency	[EMOApp02]. Running
		schedulingPolicy	schedulingPolicyOther
		schedulingPriority	0
Application Name	EMOApp04		
Process	ModeDependentStartupConfig	functionGroup	[FG1].On
		schedulingPolicy	schedulingPolicyFifo
		schedulingPriority	4
Application Name	EMOApp05		•
Process1	ModeDependentStartupConfig	functionGroup	[FG1].On
		schedulingPolicy	schedulingPolicyRoundRobin
		schedulingPriority	1
		startupConfig	environmentVariable
			Key: APP_PATH
			Value : /home/user1
			startupOption
			optionArgument : inputfile_1
			CommandLineOptionKindEnum : commandLineLongForm
			optionName : filename
Process2	ModeDependentStartupConfig	functionGroup	[FG2].On
		schedulingPolicy	schedulingPolicyFifo
		schedulingPriority	2
		startupConfig	environmentVariable
			Key: APP_PATH
			Value : /home/user2
			startupOption
			optionArgument : inputfile_2
			CommandLineOptionKindEnum : commandLineLongForm
			optionName : filename

5.1.1.4.3 Process Configuration

Process Name	Executable Reference
EMOApp02Process	EMOApp02Exec
EMOApp03Process	EMOApp03Exec
EMOApp04Process	EMOApp04Exec





EMOApp05Process1	EMOApp05Exec
EMOApp05Process2	EMOApp05Exec

5.2 Test cases

5.2.1 [STS_EMO_00001] Startup of applications with change of machine state.

Test Objective	Verification, that the execution manager and that applications associated with the		
ID	STS_EMO_00001 Sta	ite	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00100], [RS_EM_00101]		
Reference to Test Environment	STC_EMO_00001		
Configuration Parameters	 Machine State Driving, in which [EMOApp04] and [EMOApp05] 	, , , , , , , , , , , , , , , , , , , ,	[EMOApp02], [EMOApp03],
Summary	When initialized the system state is Sta	rtup.	
	A change of Machine State from <i>Startu</i> , [EMOApp03], [EMOApp04] and [EMOA		it is verified that [EMOApp02],
	A change of Machine State from <i>Parkin</i> [EMOApp02], [EMOApp03], [EMOApp0		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are in	itialized.	
	- ECU2 is in Machine State Startup.		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester a	nd ECU2 is closed.	
Main Test Execu	ion		
Test Steps			Pass Criteria
Step 1	[Exec Tester]		
	Request change of Machine State to Pa	arking for ECU2.	
Step 2	[SM]		Machine State for ECU2 is
	Request for change of Machine State to Manager.	Parking from Execution	changed to <i>Parking</i> .
Step 3	[Exec Tester]		[EMOApp02] is not executed.
	Query execution status of [EMOApp02]		
Step 4	[Exec Tester]		[EMOApp03] is not executed.
	Query execution status of [EMOApp03]		
Step 5	[Exec Tester]		[EMOApp04] is not executed.
	Query execution status of [EMOApp04]		
Step 6	[Exec Tester]		[EMOApp05] is not executed.
	Query execution status of [EMOApp05]		





Step 7	[Exec Tester]	
	Request change of Machine State to <i>Driving</i> for ECU2.	
Step 8	[SM] Request for change of Machine State to <i>Driving</i> from Execution Manager.	Machine State for ECU2 is changed to <i>Driving</i> .
Step 9	[Exec Tester] Query execution status of [EMOApp02].	[EMOApp02] is executed.
Step 10	[Exec Tester] Query execution status of [EMOApp03].	[EMOApp03] is executed.
Step 11	[Exec Tester] Query execution status of [EMOApp04].	[EMOApp04] is executed.
Step 12	[Exec Tester] Query execution status of [EMOApp05].	[EMOApp05] is executed.

5.2.2 [STS_EMO_00002] Shutdown of applications with change of machine state to Shutdown

Test Objective	Verification, that the execution management functional cluster executes a well-defined shutdown sequence for all configured and running applications, When shut-down is initiated		
ID	STS_EMO_00002	State	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00100], [RS_EM_00101]		
Reference to Test Environment	STC_EMO_00001		
Configuration Parameters	- Machine State Driving, in which all System Test Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05] shall start is defined. - ECU ID for ECU2 is set to ECU2 - [EMOApp02] has LT Application ID APPID2. - Context ID for [EMOApp02] is set to CTX2 - [EMOApp03] has LT Application ID APPID3. - Context ID for [EMOApp03] is set to CTX3 - [EMOApp04] has LT Application ID APPID4. - Context ID for [EMOApp04] is set to CTX4 - [EMOApp05] has LT Application ID APPID5.		
Summary	_	Priving to Shutdown is requested and App04] and [EMOApp05] is verified I	• • • • • • • • • • • • • • • • • • • •





Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State Driving.		
	- Operating system on ECU2 has booted.		
	- Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05] are registered for logging and default log level is set to Verbose.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execut	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Machine State to Shutdown for ECU2.		
Step 2	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Shutdown</i> from Execution Manager.	changed to <i>Shutdown</i> .	
Step 3	[Exec Tester] Observe the log for applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05]	Message with context ID CTX2 and application ID APPID2 is received which is logged at [EMOApp02] application termination Message with context ID CTX3 and application ID APPID3 is received which is logged at [EMOApp03] application termination Message with context ID CTX4 and application ID APPID4 is received which is logged at [EMOApp04] application termination Message with context ID CTX4 and application termination Message with context ID CTX5 and application ID APPID5 is received which is logged at [EMOApp05] application termination	

5.2.3 [STS_EMO_00003] Ordered Startup and Shutdown of Executables based on the dependency with other processes

Test Objective	Verification, that the execution management functional cluster can perform a change of Machine State and that applications associated with the new Machine State are started considering the dependency with other processes. Also to verify the ordered shutdown of the processes.		
ID	STS_EMO_00003 State Draft		Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00100], [RS_EM_00101], [RS_EM_00103]		





	_		
Reference to	STC_EMO_00002		
Test Environment			
Configuration Parameters	- Machine State <i>Driving</i> , in which System Test Applications [EMOApp02], [EMOApp03] and [EMO shall start is defined. Dependency with other process is configured as mentioned in section 5.2.1 Application Manifest.		
	- ECU ID for ECU2 is set to ECU2		
	- [EMOApp02] has LT Application ID <i>APPID2</i>		
	- Context ID for [EMOApp02] is set to CTX2		
	- [EMOApp03] has LT Application ID APPID3		
	- Context ID for [EMOApp03] is set to CTX3		
	- [EMOApp04] has LT Application ID APPID4		
	- Context ID for [EMOApp04] is set to CTX4		
	- [EMOApp05] has LT Application ID APPID5		
	- Context ID for [EMOApp05] is set to CTX5		
	- [EMOApp06] has LT Application ID APPID6		
	- Context ID for [EMOApp06] is set to CTX6		
Summary	When initialized the system state is Startup.		
	A change of Machine State from <i>Startup</i> to <i>Driving</i> is requested and the startup of the applications [EMOApp02], [EMOApp03] and [EMOApp04] associated with this Machine State are verified in the orde of [EMOApp02], [EMOApp03] and [EMOApp04] by logging the messages at the Start of application processes. A change of Machine State from <i>Driving</i> to <i>Parking</i> is requested and the termination of the applications [EMOApp02], [EMOApp03] and [EMOApp04] is verified in the order of [EMOApp04], [EMOApp03] and [EMOApp02] by logging the messages at the termination of application processes.		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State Startup.		
	- Function Group State for [FG2] is Off.		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execu	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Machine State to <i>Driving</i> for ECU2.		
Step 2	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Driving</i> from Execution Manager.	changed to <i>Driving</i> .	
Step 3	[Exec Tester]	Message with context ID CTX2	
	Observe the log for applications [EMOApp02]	and application ID <i>APPID2</i> is received which is logged at [EMOApp02] application startup	
Step 4	[Exec Tester]	Message with context ID CTX3	
	Observe the log for applications [EMOApp03]	and application ID APPID3 is received which is logged at [EMOApp03] application startup	





Step 5	[Exec Tester] Observe the log for applications [EMOApp04]	Message with context ID CTX4 and application ID APPID4 is received which is logged at [EMOApp04] application startup
Step 6	[Exec Tester] Request change of Machine State to <i>Shutdown</i> for ECU2.	
Step 7	[SM] Request for change of Machine State to <i>Parking</i> from Execution Manager.	Machine State for ECU2 is changed to <i>Parking</i> .
Step 8	[Exec Tester] Observe the log for applications [EMOApp04]	Message with context ID CTX4 and application ID APPID4 is received which is logged at [EMOApp04] application termination
Step 9	[Exec Tester] Observe the log for applications [EMOApp03]	Message with context ID CTX3 and application ID APPID3 is received which is logged at [EMOApp03] application termination
Step 10	[Exec Tester] Observe the log for applications [EMOApp02]	Message with context ID CTX2 and application ID APPID2 is received which is logged at [EMOApp02] application termination

5.2.4 [STS_EMO_00004] Startup of applications with change of Function Group state

Test Objective	Verification, that the execution management functional cluster can perform a change of Function Group State and that Applications associated with the new Function Group State are started.		
ID	STS_EMO_00004 State Draft		
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00100], [RS_EM_00101]		
Reference to Test Environment	STC_EMO_00002		
Configuration Parameters	- Function Group State <i>Activate</i> and Function Group State <i>On</i> of [FG2] in which System Test Application [EMOApp05] shall start is defined.		
	- Function Group State <i>Activate</i> of [FG2] in which System Test Application [EMOApp06] shall start is defined		
Summary	When initialized the Function Group State of [FG2] is Off.		
	A change of Function Group State of [FG2] to <i>On</i> is requested and the startup of the application [EMOApp05] associated with this Function Group State is verified.		
	A change of Function Group State of [FG2] to <i>Activate</i> is requested and the startup of [EMOApp06] associated with this Function Group State is verified.		





Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	'		
	- Function Group State [FG2] is <i>Off.</i>		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execut	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Function Group State [FG2] to On.		
Step 2	[SM]	Function Group State [FG2] for	
	Request for change of Function Group State [FG2] to <i>On</i> from Execution Manager.	ECU2 is changed to On.	
Step 3	[Exec Tester]	[EMOApp05] is executed.	
	Query execution status of [EMOApp05].		
Step 4	[Exec Tester]		
	Request change of Function Group State [FG2] to Activate.		
Step 5	[SM]	Function Group State [FG2] for	
	Request for change of Function Group State [FG2] to <i>Activate</i> from Execution Manager.	ECU2 is changed to Activate.	
Step 6	[Exec Tester]	[EMOApp06] is executed.	
	Query execution status of [EMOApp06].		

5.2.5 [STS_EMO_00005] Execution Management shall prevent Processes from directly starting other Processes

Test Objective	Verification that the execution management shall prevent Processes from directly starting other Processes			
ID	STS_EMO_00005 State Draft			
Affected Functional Cluster	Execution Management			
Trace to RS Criteria	[RS_EM_00009]			
Reference to Test Environment	STC_EMO_00003			
Configuration Parameters	- Machine State Driving, in which all System Test Applications [EMOApp02] and [EMOApp03] shall start is defined and Machine State Parking in which Applications [EMOApp04] and [EMOApp05] shall start is defined.			
	- Each of the Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05] have one Executable invoked by a Process			





Summary	A change of Machine State from <i>Startup</i> to <i>Driving</i> is requested. Start of [EMOApp02] and [EMOApp03] Processes from Execution Manager is checked.		
	Create or fork a Process from [EMOApp02] Process and verify that no child Processes are created from [EMOApp02] Process.		
	Execute [EMOApp05] Process from [EMOApp03] Process and verify t invoked from [EMOApp03] Process.	hat the [EMOApp05] Process is not	
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State Startup.		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execu	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Machine State to Driving for ECU2.		
Step 2	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Driving</i> from Execution Manager. changed to <i>Driving</i>		
Step 3	Query execution status of [EMOApp02]	[EMOApp02] Process is executed	
Step 4	[EMOApp02]		
	Fork or create a Process from [EMOApp02]		
Step 5	[Exec Tester]	Received the Process ID of	
	Get the Process ID of the Execution Manager	Execution Manager.	
		EXMPID(1)	
Step 6	[Exec Tester]	Received the Process ID of [EMOApp02] Process	
	Get the Process ID of [EMOApp02] Process	APPID2	
Step 7	[Exec Tester]	The Parent Process ID of	
	Get the Parent Process ID of [EMOApp02] Process [EMOApp02] Process is received as EXMPID(1)		
Step 8	[Exec Tester]	No child Processes of	
	Get the Child Processes of Process ID APPID2 [EMOApp02] Process shall be received.		
Step 9	Query execution status of [EMOApp03] [EMOApp03] Process is executed		
Step 10	[EMOApp03]	[EMOApp05] Process is not	
	Execute or Invoke [EMOApp05] Process from [EMOApp03] Process	executed	



5.2.6 [STS_EMO_00006] Execution Management shall create one POSIX process for each Executable instance and shall launch the process with the scheduling policy and priority configured in the Execution Manifest

Test Objective	Verification that the one POSIX p scheduling policy and priority for	process is created for each Execut the process is assigned as specif	
ID	STS_EMO_00006	State	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00002]		
Reference to	STC_EMO_00004		
Test Environment			
Configuration Parameters	- Machine State Driving, in which is defined with [EMOApp03].Prod	Processes [EMOApp02].Process	and [EMOApp03].Process shall start App02].Process
	The scheduling policy and sched respectively for [EMOApp02].Pro [EMOApp03].Process		
	- Function Group State On of [FG scheduling policy as schedulingP		Process shall start is defined with
Summary	A change of Machine State from	Startup to Driving is requested.	
	Start of [EMOApp02].Process from the Execution Manager with the configured scheduling policy (schedulingPolicyRoundRobin) and priority (3) is checked. Start of [EMOApp03].Process from the Execution Manager with the configured scheduling policy (schedulingPolicyOther) and priority (0) is checked after the start of [EMOApp02].Process, since [EMOApp03].Process has dependency on [EMOApp02].Process		
	A change of Function Group State of [FG1] to On is requested and the startup of the Process [EMOApp04]. Process is verified with the configured scheduling policy (schedulingPolicyFifo) and scheduling priority (4).		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2	are initialized.	
	- ECU2 is in Machine State Start	up.	
	- ECU2 Function Group State [FO	G2] is Off.	
	- Operating system on ECU2 has	s booted.	
Post- conditions	TCP connection between Exec To	ester and ECU2 is closed.	
Main Test Execut	ion		
Test Steps			Pass Criteria
Step 1	[Exec Tester]		
	Request change of Machine Stat	e to Driving for ECU2.	
Step 2 [SM]			Machine State for ECU2 is
	Request for change of Machine S Manager.	State to <i>Driving</i> from Execution	changed to <i>Driving</i> .
Step 3	[Exec Tester]		[EMOApp02] Process is
	Query execution status of [EMOA	App02] Process	executed
Step 4	[Exec Tester] Get the Process ID of the Execut	ion Manager	Received the Process ID of Execution Manager.
	Got the Frocess ID of the Execut	ion manayer	EXMPID(1)





Step 5	[Exec Tester]	Received the Process ID of
Otep 5		[EMOApp02] Process.
	Get the Process ID of the [EMOApp02] Process	APPID2
Step 6	[Exec Tester]	The Parent Process ID of
	Get the Parent Process ID of [EMOApp02]	[EMOApp02] is received as EXMPID
Step 7	[Exec Tester]	Scheduling policy is received as
	Get the scheduling policy of [EMOApp02] Process	SCHED_RR
Step 8	[Exec Tester]	Scheduling priority is received
	Get the scheduling priority of [EMOApp02] Process	as 3
Step 9	[Exec Tester]	Received the Process ID of
	Get the Process ID of the [EMOApp03] Process	[EMOApp03] Process.
		APPID3
Step 10	[Exec Tester]	The Parent Process ID of [EMOApp03] is received as
	Get the Parent Process ID of [EMOApp03]	EXMPID
Step 11	[Exec Tester]	Scheduling policy is received as
	Get the scheduling policy of [EMOApp03] Process	SCHED_OTHER
Step 12	[Exec Tester]	Scheduling priority is received
	Get the scheduling priority of [EMOApp02] Process	as 0
Step 13	[SM]	
	Request change of Function Group State [FG2] to <i>On</i> .	
Step 14	[Exec Tester]	Function Group State [FG2] for
	Request for change of Function Group State [FG2] to <i>On</i> from Execution Manager.	ECU2 is changed to <i>On</i> .
Step 15	[Exec Tester]	Received the Process ID of
	Get the Process ID of the [EMOApp04] Process	[EMOApp04] Process.
Stop 16	[Even Tester]	APPID4 The Perent Presses ID of
Step 16	[Exec Tester]	The Parent Process ID of [EMOApp04] is received as
	Get the Parent Process ID of [EMOApp04]	EXMPID
Step 17	[Exec Tester]	Scheduling policy is received as
	Get the scheduling policy of [EMOApp04] Process	SCHED_FIFO
Step 18	[Exec Tester]	Scheduling priority is received
	Get the scheduling priority of [EMOApp04] Process	as 4



5.2.7 [STS_EMO_00007] Execution Management shall support multiple instantiation of Executable with different startup parameters from different Processes

Test Objective	Verification that Execution Management shall support multiple instantiation of Executable from different POSIX processes with different startup parameters.		
ID	STS_EMO_00007	State	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00010]		
Reference to Test	STC_EMO_00004		
Environment			
Configuration Parameters	Function Group State <i>On</i> of following StartupConfig	[FG1] in which Process [EMO.	App05].Process1 shall start is defined with
	schedulingPolicy : scheduling	gPolicyRoundRobin	
	schedulingPriority: 1		
	StartupOption : filename = ii	nputfile_1	
	Environment Variable : APP	_PATH = /home/user1	
	Function Group State <i>On</i> of following StartupConfig	[FG1] in which Process [EMO	App05].Process2 shall start is defined with
	schedulingPolicy : schedulingPolicyFifo schedulingPriority : 2 StartupOption : filename = inputfile_2 Environment Variable : APP_PATH = /home/user2		
Summary	A change of Function Group State of [FG1] to <i>On</i> is requested. startup of the Process [EMOApp05].Process1 is verified		
	A change of Function Group State of [FG2] to <i>On</i> is requested. startup of the Process [EMOApp05].Process2 is verified		
	It is verified that the same Executable <i>EMOApp05Exec</i> is invoked from both the Processes [EMOApp05].Process1 and [EMOApp05].Process2 with different startup parameters as specified below:		
	[EMOApp05].Process1		
	scheduling policy : schedulir	ngPolicyRoundRobin	
	scheduling priority: 1		
	argument : filename = input	ile_1	
	environment variable : APP_	_PATH = /home/user1	
	[EMOApp05].Process2		
	scheduling policy : schedulir	ngPolicyFifo	
	scheduling priority: 2		
	argument : filename = input	ile_2	
	environment variable : APP_	_PATH = /home/user2	
	Note: <i>EMOApp05Exec</i> shall argument list and environme		arguments which specifies argument count,





	Δ		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State <i>Startup</i> .		
	- ECU2 Function Group State [FG2] is Off.		
	- Operating system on ECU2 has booted.		
Post-	TCP connection between Exec Tester and ECU2 is closed.		
conditions			
Main Test Execu	tion		
Test Steps	1	Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Function Group State [FG1] to On.		
Step 2	[SM]	Function Group State [FG1] for	
	Request for change of Function Group State [FG1] to <i>On</i> from Execution Manager	ECU2 is changed to <i>On</i> .	
Step 3	[Exec Tester]	[EMOApp05].Process1 is	
	Query execution status of [EMOApp05].Process1	executed	
Step 4	[Exec Tester]	Received the Process ID of	
	Get the Process ID of the [EMOApp05].Process1	[EMOApp05].Process1	
		APPID5	
Step 5	[Exec Tester]	Scheduling policy is received as SCHED RR	
	Get the scheduling policy of [EMOApp05].Process1		
Step 6	[Exec Tester]	Scheduling priority is received as 1	
	Get the scheduling priority of [EMOApp05].Process1	43 1	
Step 7	[EMOApp05].Process1		
	Read the arguments		
Step 8	[Exec Tester]	Check if only one argument is	
	Get the arguments of [EMOApp05].Process1	received and the argument received is	
		filename = inputfile_1	
Step 9	[EMOApp05].Process1		
	Read the environment variables		
Step 10	[Exec Tester]	Check if the environment	
•	Get the environment variables of [EMOApp05].Process1	variable APP_PATH has	
Stop 44	1 1	/home/user1	
Step 11	[Exec Tester]		
0. 40	Request change of Function Group State [FG2] to On.		
Step 12	[SM]	Function Group State [FG2] for ECU2 is changed to <i>On</i> .	
	Request for change of Function Group State [FG2] to <i>On</i> from Execution Manager		
Step 13	[Exec Tester]	[EMOApp05].Process2 is	
	Query execution status of [EMOApp05].Process2	executed	
Step 14	[Exec Tester]	Received the Process ID of	
	Get the Process ID of the [EMOApp05].Process2	[EMOApp05].Process2	
		APPID5	
Step 15	[Exec Tester]	Scheduling policy is received as SCHED_FIFO	
	Get the scheduling policy of [EMOApp05].Process2	30 0	





Step 16	[Exec Tester] Scheduling priority is	
	Get the scheduling priority of [EMOApp05].Process2	as 2
Step 17	[EMOApp05].Process2	
	Read the arguments	
Step 18	[Exec Tester]	Check if only one argument is
	Get the arguments of [EMOApp05].Process2	received and the argument received is
		filename = inputfile_2
Step 19	[EMOApp05].Process1	
	Read the environment variables	
Step 20	[Exec Tester]	Check if the environment
	Get the environment variables of [EMOApp05].Process2	variable APP_PATH has /home/user2

5.2.8 [STS_EMO_00008] Execution Management shall support self initiated graceful shutdown of Processes

Test Objective	Verification that Execution Management shall support self initiated graceful shutdown of processes.			
ID	STS_EMO_00008	State	Draft	
Affected Functional Cluster	Execution Management			
Trace to RS Criteria	[RS_EM_00011]			
Reference to Test Environment	STC_EMO_00003	STC_EMO_00003		
Configuration Parameters	Machine State Driving, in which all System Test Applications [EMOApp02] shall start is defined			
Summary	A change of Machine State from Startup to Driving is requested. Start of [EMOApp02] Process is checked.			
	Initiate self termination from [EMOApp02] Process and check that Execution Manager supports the self initiated shutdown of Process			
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.			
	- Software components on ECU2 are initialized.			
	- ECU2 is in Machine State Startup.			
	- Operating system on ECU2 has booted.			
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.			
Main Test Execut	Main Test Execution			
Test Steps			Pass Criteria	
Step 1	[Exec Tester]			
	Request change of Machine State to <i>Driving</i> for ECU2.			





Step 2	[SM] Request for change of Machine State to <i>Driving</i> from Execution Manager.	Machine State for ECU2 is changed to <i>Driving</i> .
Step 3	[Exec Tester]	[EMOApp02] Process is executed
	Query execution status of [EMOApp02] Process	CACCUICU
Step 4	[Exec Tester]	Received the Process ID of
	Get the Process ID of the [EMOApp02] Process1	[EMOApp02] Process
		APPID2
Step 5	[EMOApp02] Process	
	Report kTerminating state using API ExecutionClient::ReportExecutionState to Execution Manager	
Step 6	[EMOApp02] Process	
	Exit from [EMOApp02] Process	
Step 7	[Exec Tester]	Check if APPID2 does not exist
	Get the list of currently running process	in the list of currently running process

5.2.9 [STS_EMO_00009] Execution Management shall support binding of processes and its associated threads to specified set of cores

Test Objective	Verification that the Execution Management shall support the binding of processes and its associated threads to specific set of cores as specified in the Execution Manifest.		
ID	STS_EMO_00009	State	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00008]		
Reference to Test Environment	STC_EMO_00003		
Configuration Parameters	- Machine State Driving, in which all System Test Applications [EMOApp02], [EMOApp03], [EMOApp04] and [EMOApp05] shall start is defined		
	- [EMOApp02].Process and [EMOApp03].Process are mapped to cores 1 and 2		
	- [EMOApp04].Process and [EMOApp05].Process are mapped to cores 3 and 4		
Summary	A change of Machine State from Startup to Driving is requested.		
	Start of [EMOApp02] Process is checked. Also it is checked that [EMOApp02] Process runs on core 1 and 2 as configured in the Execution Manifest.		
	Threads are created inside the [EMOApp02] Process and it is checked that threads are running on core 1 or 2.		
	Assign core 1 to thread created inside [EMOApp02] Process and it is checked that the thread runs in core 1.		
	Assign core 3 to thread created instrun in core 3, since core 3 is not set		ess and it is checked that the thread does not ess





Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
rie-conditions	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State <i>Startup</i> .		
D4	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execu	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]		
	Request change of Machine State to <i>Driving</i> for ECU2.		
Step 2	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Driving</i> from Execution Manager.	changed to <i>Driving</i> .	
Step 3	[Exec Tester]	[EMOApp02] Process is	
	Query execution status of [EMOApp02] Process	executed	
Step 4	[Exec Tester]	Received the Process ID of	
	Get the Process ID of the [EMOApp02] Process1	[EMOApp02] Process	
Cton F	[Five Tester]	APPID2	
Step 5	[Exec Tester]	Check if the [EMOApp02] Process is running in core 1 or 2	
<u> </u>	Get the core in which [EMOApp02] Process is running	<u> </u>	
Step 6	[EMOApp02] Process		
a	Create a thread APP2ProcThread1 inside the [EMOApp02] Process	0, 1, 1, 1, 1	
Step 7	[Exec Tester]	Check if the thread APP2ProcThread1 is running in	
	Get the core in which the thread APP2ProcThread1 is running	core 1 or 2	
Step 8	[EMOApp02] Process		
	Assign core 1 to the thread APP2ProcThread1		
Step 9	[Exec Tester]	Check if the thread	
	Get the core in which the thread APP2ProcThread1 is running	APP2ProcThread1 is running in core 1	
Step 10	[EMOApp02] Process		
	Create a thread APP2ProcThread2 inside the [EMOApp02] Process		
Step 11	[Exec Tester]	Check if the thread	
	Get the core in which the thread APP2ProcThread2 is running	APP2ProcThread2 is running in core 1 or 2	
Step 12	[EMOApp02] Process		
	Assign core 3 to the thread APP2ProcThread2		
Step 13	[Exec Tester]	Check if the thread	
	Get the core in which the thread APP2ProcThread2 is running	APP2ProcThread2 is running in core 1 or 2	



5.2.10 [STS_EMO_00010] Execution Management shall support the configuration of OS resource budgets for Process and group of Processes

Test Objective		tion in the Execution Manifest and	also to verify that the CPU limit and
ID	memory limit assigned to Resourc STS EMO 00010	eGroup is based on the configurat	Draft Draft
Affected	Execution Management	Otato	- Diant
Functional Cluster	ŭ		
Trace to RS Criteria	[RS_EM_00005]		
Reference to Test Environment	STC_EMO_00004		
Configuration Parameters	- Machine State Driving, in which Staffined	System Test Applications [EMOApp	002] and [EMOApp03] shall start is
	- Function Group State On of [FG1] in which [EMOApp04] Process1	shall start is defined
	- Two ResourceGroups ResourceG	Group1 and ResourceGroup2 are	configured
	 ResourceGroup1 is configured w respectively. ResourceGroup2 is c MEMLIM2 respectively 		
	- [EMOApp02] and [EMOApp03] P mapped to <i>ResourceGroup2</i>	rocess are mapped to ResourceG	roup1 and [EMOApp04] Process is
	Hint: CPU limit is specified as percentage of the total CPU capacity on the machine and Memory limit is specified in bytes		
Summary	A change of Machine State from <i>Startup</i> to <i>Driving</i> is requested. Start of [EMOApp02] Process is checked. Then start of [EMOApp03] Process is checked Get the Resource Group of [EMOApp02] and [EMOApp03] Process and check if the Resource Group assigned is <i>ResourceGroup1</i> Get the CPU and Memory limit of Resource Group <i>ResourceGroup1</i> and check if the CPU limit and Memory limit are <i>CPULIM1</i> and <i>MEMLIM1</i> respectively.		
	A change of Function Group State of [FG1] to On is requested and startup of the [EMOApp04] Process is verified Get the Resource Group of [EMOApp04] Process and check if the Resource Group assigned is <i>ResourceGroup2</i> . Get the CPU and Memory limit of Resource Group <i>ResourceGroup2</i> and check if the CPU limit and Memory limit are <i>CPULIM2</i> and <i>MEMLIM2</i> respectively.		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 a	are initialized.	
	- ECU2 is in Machine State Startuj	0.	
	- ECU2 Function Group State [FG	1] is Off	
	- Operating system on ECU2 has b	pooted.	
Post- conditions	TCP connection between Exec Tes	ster and ECU2 is closed.	
Main Test Execut	ion		
Test Steps			Pass Criteria
Step 1	[Exec Tester]		
	Request change of Machine State	to <i>Driving</i> for ECU2.	
Step 2	[SM]		Machine State for ECU2 is
	Request for change of Machine St Manager.	ate to <i>Driving</i> from Execution	changed to <i>Driving</i> .
Step 3	[Exec Tester]		[EMOApp02] Process is
	Query execution status of [EMOAp	pp02] Process	executed





Step 4	[Exec Tester]	ResourceGroup is received as	
	Get the ResourceGroup of [EMOApp02] Process	ResourceGroup1	
Step 5	[Exec Tester]	CPU limit is received as	
	Get the CPU limit of ResourceGroup1	CPULIM1	
Step 6	[Exec Tester]	Memory limit is received as	
	Get the Memory limit of ResourceGroup1	MEMLIM1	
Step 7	[Exec Tester]	[EMOApp03] Process is	
	Query execution status of [EMOApp03]	executed	
Step 8	[Exec Tester]	ResourceGroup is received as	
	Get the ResourceGroup of [EMOApp03] Process	ResourceGroup1	
Step 9	[Exec Tester]		
	Request change of Function Group State [FG1] to On		
Step 10	[SM]	Function Group State [FG1] for	
	Request for change of Function Group State [FG1] to On from Execution Manager.	ECU2 is changed to On.	
Step 11	[Exec Tester]	[EMOApp04] Process is	
	Query execution status of [EMOApp04] Process	executed	
Step 12	[Exec Tester]	ResourceGroup is received as	
	Get the ResourceGroup of [EMOApp04] Process	ResourceGroup2	
Step 13	[Exec Tester]	CPU limit is received as	
	Get the CPU limit of ResourceGroup2	CPULIM2	
Step 14	[Exec Tester]	Memory limit is received as	
	Get the Memory limit of ResourceGroup2	MEMLIM2	

5.2.11 [STS_EMO_00011] Execution Management shall support recovery actions in case an Process deviates from normal behavior

Test Objective	Verification that the Execution Manager shall support recovery actions when the Process is not terminated within the configured exit timeout value.		
ID	STS_EMO_00011 State Draft		
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00013]		
Reference to Test Environment	STC_EMO_00003		
Configuration Parameters	- Machine States <i>Driving</i> and <i>Parking</i> are configured - Machine State <i>Driving</i> , in which System Test Applications [EMOApp02] and [EMOApp03] shall start is defined - exitTimeoutValue is configured as <i>ExitTimeVal1</i> for Machine State Driving		





Summary	A change of Machine State from Startup to Driving is requested.		
	Start of [EMOApp02] and [EMOApp03] Process is checked		
	A change of Machine State from <i>Driving</i> to <i>Parking</i> is requested. [EMOApp02] Process is not terminated within the configured exitTimeoutValue <i>ExitTimeVal1</i> Execution Manager notifies Platform Health Management that timeout is detected for [EMOApp02] Process. Platform Health Management shall trigger Recovery action to restart the Process.		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State Startup.		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execut	tion		
Test Steps		Pass Criteria	
Step 1	[Exec Tester]	[PHM] is started	
	Query execution status of [PHM].		
Step 2	[Exec Tester]		
	Request change of Machine State to Driving for ECU2.		
Step 3	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Driving</i> from Execution Manager.	changed to <i>Driving</i> .	
Step 4	[Exec Tester]	[EMOApp02] Process is	
	Query execution status of [EMOApp02] Process	executed	
Step 5	[Exec Tester]	[EMOApp03] Process is	
	Query execution status of [EMOApp03] Process	executed	
Step 6	[Exec Tester]		
	Request change of Machine State to Parking for ECU2.		
Step 7	[SM]	Machine State for ECU2 is	
	Request for change of Machine State to <i>Parking</i> from Execution Manager.	changed to <i>Parking</i> .	
Step 8	[Exec Tester]		
	Start ExitTimeVal1 timer		
Step 9	[Exec Tester]	[EMOApp02] Process is not	
	After the <i>ExitTimeVal1</i> timer expires. Query execution status of [EMOApp02] Process	terminated.	
Step 10 [EXM]			
	Execution Manager shall notify Platform Health Management about timeout		
Step 11	[PHM]	Operation succeeded	
	Request to Execution Manager to Restart the [EMOApp02] Process		
Step 12	[EXM]	State change request could not	
	Report error to State Manager that the state transition request is not fulfilled	be finished in time	



5.2.12 [STS_EMO_00012] Only Execution Management shall start Processes

Test Objective	Verification that all the processes are started by Execution Manager other than system specific processes directly started by the OS outside of AP.		
ID	STS_EMO_00012	State	Draft
Affected Functional Cluster	Execution Management		
Trace to RS Criteria	[RS_EM_00009]		
Reference to Test	STC_EMO_00003		
Environment			
Configuration Parameters	defined	which System Test Applications [EMOAp	opuzj and [EMOAppu3] snali start is
	- Machine State Parking, in which System Test Applications [EMOApp04] and [EMOApp05] shall start is defined		
Summary	A change of Machine State	from Startup to Driving is requested.	
	Start of [EMOApp02] and [E	MOApp03] Process is checked	
	Get the parent Process ID of Process Id of Execution Ma	of [EMOApp02] and [EMOApp03] Procest nager	ss and check if it is equal to the
	A change of Machine State	from Driving to Parking is requested.	
	Start of [EMOApp04] and [E	MOApp05] Process is checked	
	Get the parent Process ID of Process Id of Execution Ma	of [EMOApp04] and [EMOApp05] Procest nager	ss and check if it is equal to the
	Get the parent Process Id of all the running Process other than the system specific processes directly started by the OS outside of AP and check if it is equal to the Process Id of Execution Manager		
Pre-conditions	- Exec Tester is connected to ECU2 via TCP.		
	- Software components on ECU2 are initialized.		
	- ECU2 is in Machine State Startup.		
	- Operating system on ECU2 has booted.		
Post- conditions	TCP connection between Exec Tester and ECU2 is closed.		
Main Test Execu	tion		
Test Steps			Pass Criteria
Step 1	[Exec Tester]		
	Request change of Machine	State to <i>Driving</i> for ECU2.	
Step 2	[SM]		Machine State for ECU2 is
	Request for change of Macl Manager.	nine State to <i>Driving</i> from Execution	changed to <i>Driving</i> .
Step 3	[Exec Tester]		Received the Process ID of
	Get the Process ID of the E	xecution Manager	Execution Manager. EXMPID(1)
Step 4	[Exec Tester]		[EMOApp02] Process is
	Query execution status of [E	EMOApp02] Process	executed
Step 5	[Exec Tester]		[EMOApp03] Process is
	Query execution status of [E	EMOApp03] Process	executed
Step 6	[Exec Tester]		Received the Process ID of
	Get the Process ID of [EMC	App02] Process	[EMOApp02] Process
	<u> </u>	-	APPID2





Step 7	[Exec Tester] Get the Parent Process ID of [EMOApp02] Process	The Parent Process ID of [EMOApp02] Process is received as EXMPID(1)
Step 8	[Exec Tester] Get the Process ID of [EMOApp03] Process	Received the Process ID of [EMOApp03] Process APPID3
Step 9	[Exec Tester] Get the Parent Process ID of [EMOApp03] Process	The Parent Process ID of [EMOApp03] Process is received as <i>EXMPID</i> (1)
Step 10	[Exec Tester] Request change of Machine State to <i>Parking</i> for ECU2.	
Step 11	[SM] Request for change of Machine State to <i>Parking</i> from Execution Manager.	Machine State for ECU2 is changed to <i>Parking</i> .
Step 12	[Exec Tester] Query execution status of [EMOApp04] Process	[EMOApp04] Process is executed
Step 13	[Exec Tester] Query execution status of [EMOApp05] Process	[EMOApp05] Process is executed
Step 14	[Exec Tester] Get the Process ID of [EMOApp04] Process	Received the Process ID of [EMOApp04] Process APPID4
Step 15	[Exec Tester] Get the Parent Process ID of [EMOApp04] Process	The Parent Process ID of [EMOApp04] Process is received as <i>EXMPID</i> (1)
Step 16	[Exec Tester] Get the Process ID of [EMOApp05] Process	Received the Process ID of [EMOApp05] Process APPID5
Step 17	[Exec Tester] Get the Parent Process ID of [EMOApp05] Process	The Parent Process ID of [EMOApp05] Process is received as <i>EXMPID</i> (1)
Step 18	[Exec Tester] Get all the running process other than the system specific process which are directly started by the OS outside of AP	The Parent Process ID for all the processes other than system specific processes is received as <i>EXMPID</i> (1)



6 Test configuration and test steps for Diagnostics

6.1 Test System

6.1.1 Test configurations

Configuration ID	STC_DIAG_00001	
Description Standard Jenkins server for diagnostic test		
ECU 1	Intel Minnowboard Turbot, 192.168.100.5	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server running the job with the [Diagnostic Tester] is connected via Ethernet to [ECU1] hosting the System Test Application [DIAGApp01] respectively. The [Diagnostic Tester] will open TCP connections on port 13400 and send diagnostic data as UDS requests in DoIP packets.

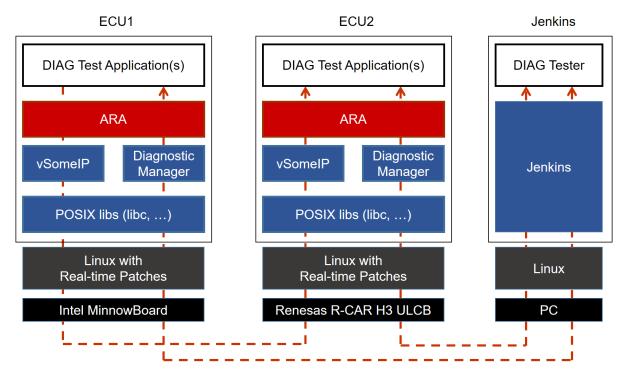


Figure 6.1: Illustration of test setup for Diagnostics.



6.2 Test cases

6.2.1 [STS_DIAG_00001] Utilization of Diagnostic service ReadDataByldentifier (0x22) by external Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service ReadDataByldentifier (0x22) by external Tester via UDS messages over DoIP.		
ID	STS_DIAG_00001 State	Draft	
Affected Functional Cluster	Diagnostic		
Trace to RS Criteria	RS traceability will be added in next release		
Reference to Test Environment	STC_DIAG_00001		
Configuration Parameters	Diagnostics module: Service instance for service ReadDataByldentifier wit Service instance with DID <0x0099> is NOT configure.	· ·	
Summary	This basic test tries to query the value of a variable contained Diagnostics Module. The UDS service ReadDataByIdentifier (Module has to call a service in the Application Layer to retrieve back as UDS response. If an unknown identifier is queried, a	0x22) is used. The AP Diagnostics e the requested information and send it	
Pre-conditions	- [Diagnostic Tester] is connected to [ECU1] via TCP socket or	n DoIP-Port.	
	- Software components on [ECU1] are initialized.		
Post-conditions	TCP connection between [Diagnostic Tester] and [ECU1] is clo	osed.	
Main Test Execution	n		
Test Steps		Pass Criteria	
Step 1	[Diagnostic Tester]		
	Send Routing Activation Request (0x00005) with Activation		
	type : Default(0x00)		
Step 2			
Step 2	type : Default(0x00)		
Step 2 Step 3	type : Default(0x00) [DIAGApp01]		
	type : Default(0x00) [DIAGApp01] Send Routing Activation Response		
	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester]		
	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>:</int1>		
	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByldentifier</int1>		
Step 3	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22</int1>		
Step 3	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01]</int1>	Positive response received (0x62).	
Step 3 Step 4	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>.</int1></int1>	Positive response received (0x62). Payload of UDS response contains DID data with value of <int1>.</int1>	
Step 3 Step 4	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>. [Diagnostic Tester]</int1></int1>	Payload of UDS response contains	
Step 3 Step 4 Step 5	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>. [Diagnostic Tester] Receive UDS response and save value of <int1> in <var1>.</var1></int1></int1></int1>	Payload of UDS response contains	
Step 3 Step 4 Step 5	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>. [Diagnostic Tester] Receive UDS response and save value of <int1> in <var1>. [DIAGApp01]</var1></int1></int1></int1>	Payload of UDS response contains	
Step 3 Step 4 Step 5 Step 6	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>. [Diagnostic Tester] Receive UDS response and save value of <int1> in <var1>. [DIAGApp01] Start mechanism to change the value of <int1> by <delta>.</delta></int1></var1></int1></int1></int1>	Payload of UDS response contains	
Step 3 Step 4 Step 5 Step 6	type: Default(0x00) [DIAGApp01] Send Routing Activation Response [Diagnostic Tester] Send UDS Request to query value of <int1>: UDS-Service: ReadDataByIdentifier UDS-Payload: 0x22 [DIAGApp01] Start mechanism to read the value of <int1>. [Diagnostic Tester] Receive UDS response and save value of <int1> in <var1>. [DIAGApp01] Start mechanism to change the value of <int1> by <delta>. [Diagnostic Tester]</delta></int1></var1></int1></int1></int1>	Payload of UDS response contains	





Step 8	[DIAGApp01]	
	Start mechanism to read value of <int1> and return it as DID data.</int1>	
Step 9	[Diagnostic Tester]	Positive response received (0x62).
	Receive UDS response and save value of <int1> in <var2>.</var2></int1>	Payload of UDS response contains DID data. Compare values of <var1> and <var2>. <var2> should be greater than <var1> by <delta> i.e.</delta></var1></var2></var2></var1>
		<var2>=<var1> + <delta>.</delta></var1></var2>
Step 10	[Diagnostic Tester]	Tester receives negative response:
	Send UDS Request to query data with a non-implemented DID:	0x7F 0x22 0x31.
	UDS-Service: ReadDataByIdentifier	
	UDS-Payload: 0x22	

6.2.2 [STS_DIAG_00002] Utilization of Diagnostic service RoutineControl (0x31) by external Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service RoutineControl (0x31) by external Tester via UDS messages over DoIP.			
ID	STS_DIAG_00002	State	Draft	
Affected Functional Cluster	Diagnostic			
Trace to RS Criteria	SRS_Diag_04224			
Reference to Test Environment	STC_DIAG_00001			
Configuration	- The following service is configured			
Parameters	[DIAGService01] in [DIAGApp01] - In this [DIAGService01], two different contents are available			
	• <content1></content1>			
	<content2></content2>- Diagnostics module:			
	rol with RID <0x0001> is configured and only i.			
	Service Diagnostic Session Control is configured.			
Summary	This test tries to start a routine in [DIAGApp01] over the AP Diagnostics Module and the UDS service RoutineControl (0x31). In DefaultSession, execution is not allowed and a negative response is sent. After switching to ExtendedDiagnosticSession, the routine is started and a positive response is sent.			
Pre-conditions	- [Diagnostic Tester] is connected to [ECU1] via TCP socket on DoIP-Port.			
	- Software components on [ECU1] are initialized.			
	- [DIAGApp01] sends <content1> via [DIAGService01].</content1>			
Post-conditions	TCP connection between Jenkins server and [ECU1] is closed.			
Main Test Execution	n			





Test Steps		Pass Criteria	
Step 1	[Diagnostic Tester]		
	Send Routing Activation Request (0x00005) with Activation type : Default(0x00)		
Step 2	[DIAGApp01]		
	Send Routing Activation Response		
Step 3	[Diagnostic Tester]	Negative response received: Service	
	Send UDS request to change content of [DIAGService01]:	Not Supported in Active Session (0x7F 0x31 0x7F).	
	UDS-Service: RoutineControl	(OXT OXOT OXT).	
	UDS-Payload: 0x31 0x01		
Step 4	[Diagnostic Tester]	Positive response received (0x50	
	Send UDS request to start an Extended Diagnostic Session:	0x03).	
	UDS-Service: DiagnosticSessionControl		
	UDS-Payload: 0x10 0x03		
Step 5	[Diagnostic Tester]		
	Send UDS request to change content of [DIAGService01] from <content1> to <content2>:</content2></content1>		
	UDS-Service: RoutineControl		
	UDS-Payload: 0x31 0x01		
Step 6	[DIAGApp01]	Content of Service is changed to	
	Start mechanism to change content of [DIAGService01] from <content1> to <content2></content2></content1>	<content2></content2>	
Step 7	[DIAGApp01]		
	Return from Subfunction Start of Routine with RID <0x0001>.		
Step 8	[Diagnostic Tester]	Positive response received (0x71).	
	Receive UDS response.		

6.2.3 [STS_DIAG_00003] Utilization of Diagnostic service TesterPresent (0x3E) by External Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service TesterPresent (0x3E) by External Tester via UDS messages over DoIP.			
ID	STS_DIAG_00003 State Draft			Draft
Affected Functional Cluster	Diagnostic			
Trace to RS Criteria	RS traceability will be added in next release			
Reference to Test Environment	STC_DIAG_00001			





Configuration				
Parameters				
Summary	TesterPresent request is sent to indicate that previously activated non-default (e.g. extended) session will still be active. The UDS service RoutineControl (0x31) is executed to check if Extended session is active (Any other service which is supported in extended session may be used). Positive response is received for the TesterPresent request if suppressPosRspMsgIndicationBit is set to FALSE. No response is expected (by Client) from Server if, suppressPosRspMsgIndicationBit is set to TRUE			
Pre-conditions	- [Diagnostic Tester] is connected to [ECU1] via TCP socket of	n DoIP-Port.		
	- Software components on [ECU1] are initialized.			
Post-conditions	TCP connection between Jenkins server and [ECU1] is closed	d.		
Main Test Execution	on .			
Test Steps		Pass Criteria		
Step 1	[Diagnostic Tester]			
	Send Routing Activation Request (0x00005) with Activation type : Default(0x00)			
Step 2	[DIAGApp01]			
	Send Routing Activation Response			
Step 3	[Diagnostic Tester]	Positive response received		
	Send UDS request to start an Extended Diagnostic Session:	(0x50 0x03).		
	UDS-Service: DiagnosticSessionControl(SID 0x10)			
	UDS-Payload: 0x10 0x03			
Step 4	[Diagnostic Tester]			
	Wait for time <t1> such that <t1> is less than Diagnostic session timer timeout.</t1></t1>			
Step 5	[Diagnostic Tester]	Positive response received		
	Send UDS request Tester Present with suppressPosRspMsg IndicationBit is set to FALSE.	(0x7E 0x00).		
	UDS-Service: TesterPresent (SID 0x3E)			
	UDS-Payload: 0x3E 0x00			
Step 6	[Diagnostic Tester]			
	Wait for time <t2> such that -</t2>			
	1) <t2> is greater than Diagnostic session timer timeout.</t2>			
	2) <t2> is less than sum of Extended session timer and Diagnostic session timer timeout.</t2>			
Step 7	[Diagnostic Tester]	Positive response received		
	Send UDS request RoutineControl to confirm if Extended Session is active.	(0x71).		
	UDS-Service: RoutineControl (SID 0x31)			
	UDS-Payload: 0x31 0x01			
Step 8	[Diagnostic Tester]			
	Stop sending TesterPresent and wait for Extended Diagnostic Session to time out			





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Step 9	[Diagnostic Tester]	Negative response received: Service Not Supported in Active Session (0x7F 0x31 0x7F (NRC)).	
	Send UDS request RoutineControl to confirm if Extended Session is active.		
	UDS-Service: RoutineControl		
	UDS-Payload: 0x31 0x01		
Step 10	[Diagnostic Tester]	Positive response received	
	Send UDS request to start an Extended Diagnostic Session:	(0x50 0x03).	
	UDS-Service: DiagnosticSessionControl		
	UDS-Payload: 0x10 0x03		
Step 11	[Diagnostic Tester]		
	Wait for time <t1> such that <t1> is less than Diagnostic session timer timeout.</t1></t1>		
Step 12	[Diagnostic Tester]	No response received for UDS request TesterPresent.	
	Send UDS request TesterPresent with suppressPosRspMsg IndicationBit is set to TRUE.		
	UDS-Service: TesterPresent		
	UDS-Payload: 0x3E 0x80		
Step 13	[Diagnostic Tester]		
	Wait for time <t2> such that -</t2>		
	1) <t2> is greater than Diagnostic session timer timeout.</t2>		
	2) <t2> is less than sum of Extended session timer and Diagnostic session timer timeout.</t2>		
Step 14	[Diagnostic Tester]	Positive response received	
	Send UDS request RoutineControl to confirm if Extended Session is active.	(0x71).	
	UDS-Service: RoutineControl		
	UDS-Payload: 0x31		

6.2.4 [STS_DIAG_00004] Utilization of Diagnostic service WriteDataByldentifier (0x2E) by External Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service WriteDataByldentifier (0x2E) by External Tester via UDS messages over DoIP.			
ID	STS_DIAG_00004 State Draft			Draft
Affected Functional Cluster	Diagnostic			
Trace to RS Criteria	RS traceability will be added in next release			
Reference to Test Environment	STC_DIAG_00001			
Configuration Parameters	Diagnostics module: - Service instances for service ReadDataByldentifier and WriteDataByldentifier with DID <0x0001> are configured.			





Summary	This basic test tries to query the value of <int1> contained by [DIAGApp01] on [ECU1] over the AP Diagnostics Module. The UDS service ReadDataByldentifier (0x22) is used and then the value of <int1> is overwritten by UDS service WriteDataByldentifier (0x2E). Overwritten value of the variable</int1></int1>				
	<int1> is overwritten by ODS service WriteDataByldentifier (0x2E). Overwritten value of the variable <int1> is read back using UDS service ReadDataByldentifier (0x2E).</int1></int1>				
Pre-conditions	- [Diagnostic Tester] is connected to [ECU1] via TCP socket on DoIP-Port				
	- Software components on [ECU1] are initialized.				
Post-conditions	TCP connection between [Diagnostic Tester] and [ECU1] is cl	osed.			
Main Test Executio	n				
Test Steps		Pass Criteria			
Step 1	[Diagnostic Tester]				
	Send Routing Activation Request (0x00005) with Activation type : Default(0x00)				
Step 2	[DIAGApp01]				
	Send Routing Activation Response				
Step 3	[Diagnostic Tester]				
	Send UDS Request to query value of <int1>:</int1>				
	UDS-Service: ReadDataByIdentifier				
	UDS-Payload: 0x22				
Step 4	[DIAGApp01]	Implementation of method Read for			
	Wait for invocation.	DID <0x0001> is invoked.			
Step 5	[Diagnostic Tester]	Positive response received (0x62).			
	Receive UDS response with value of <int1>.</int1>	Payload of UDS response contains DID data with value of <int1>.</int1>			
Step 6	[Diagnostic Tester]				
	Send UDS Request to overwrite value of <int1> with <int2></int2></int1>				
	UDS-Service:				
	WriteDataByldentifier				
	UDS-Payload: 0x2E				
Step 7	[Diagnostic Tester]	Positive response received (0x6E)			
	Receive UDS response.	after successful write.			
Step 8	[Diagnostic Tester]				
	Send UDS request to query value of <int1></int1>				
	UDS-Service:				
	ReadDataByldentifier				
	UDS-Payload: 0x22				
Step 9	[DIAGApp01]	Implementation of method Read for			
	Wait for invocation.	DID <0x0001> is invoked.			
Step 10	[Diagnostic Tester]	Positive response received (0x62).			
	Receive UDS response with value of <int1> and store it in <var>.</var></int1>	Payload of UDS response contains DID data with value of <int1>.</int1>			
Step 11	[Diagnostic Tester]	Both values should be equal.			
	Compare <var> and <int2> values.</int2></var>				



6.2.5 [STS_DIAG_00005] Utilization of Diagnostic service InputOutputControl Byldentifier (0x2F) by External Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service InputOutputControlByIdentifier (0x2F) by External Tester via UDS messages over DoIP.			
ID	STS_DIAG_00004	State	Draft	
Affected Functional Cluster	Diagnostic			
Trace to RS Criteria	SRS_Diag_04218			
Reference to Test Environment	STC_DIAG_00001			
Configuration Parameters	are configured Metho	Service instances for service InputOutpu ods ShortTermAdjustment , FreezeCurre utOutputControlByIdentifier for DID <0xI		
Summary	This basic test tries to send request for ShortTermAdjustment/FreezeCurrentState/ResettoDefault/FreezeCurrentState for DID <0x001> contained by [DIAGApp01]on [ECU1] over the AP Diagnostics Module. This test tries to substitute values of the input for DID <0x0001> and verify the output as desired			
Pre-conditions	- [Diagnostic Tester] is	connected to [ECU1] via TCP socket on	DoIP-Port	
	- Software components	on [ECU1] are initialized.		
Post-conditions	TCP connection betwe	en [Diagnostic Tester] and [ECU1] is clo	sed.	
Main Test Execution	n			
Test Steps			Pass Criteria	
Step 1	[Diagnostic Tester] Send Routing Activatio type: Default(0x00)	n Request (0x00005) with Activation		
Step 2	[DIAGApp01]			
	Send Routing Activatio	n Response		
Step 3	[Diagnostic Tester]			
	for DID <0x0001> SID	ShortTermAdjustment to value <x>:0x2F ,InputOutputcontrolParameter = ment) Payload : 0x2F 0x00 0x01 03</x>		
Step 4	[DIAGApp01] Wait for invocation.		Implementation of method ShortTermAdjustment for DID <0x0001> is invoked.	
Step 5	[Diagnostic Tester] Receive UDS response	e with desired ShortTermAdjustment	Positive response received (0x6F). Payload of UDS response contains DID data with desired shorttermadjustment.	
Step 6	[Diagnostic Tester]			
	Send UDS Request to	Freeze State of DID<0x001>		
	SID :0x2F ,InputOutput 0x02(FreezeCurrentSta	tcontrolParameter = ate) UDS-Payload: 0x2F		
Step 7	[DIAGApp01] Implementation of method			
	Wait for invocation.		FreezeCurrentState for DID <0x0001> is invoked.	
Step 8	[Diagnostic Tester] Receive UDS response	e with Current State Freezed.	Positive response received (0x6F). Payload of UDS response contains DID data .	





Step 9	[Diagnostic Tester]	
	Send UDS request to ResetToDefault	
	SID :0x2F ,InputOutputcontrolParameter = 0x01(ResetToDefault)	
	UDS-Payload: 0x2F	
Step 10	[DIAGApp01]	Implementation of method
	Wait for invocation.	ResetToDefault for DID <0x0001> is invoked.
Step 11	[Diagnostic Tester]	Positive response received (0x6F).
	Receive UDS response	Payload of UDS response contains DID data reset to default .

6.2.6 [STS_DIAG_00006] Utilization of Diagnostic service ClearDTC (0x14) by External Tester via UDS messages over DoIP.

Test Objective	Verification of correct behavior of Diagnostic service ClearDTC (0x14) by External Tester via UDS messages over DoIP.			
ID	STS_DIAG_00006	State	Draft	
Affected Functional Cluster	Diagnostic			
Trace to RS Criteria	RS traceability will be added in next release			
Reference to Test Environment	STC_DIAG_00001			
Configuration	Diagnostics module:			
Parameters	- Service instances for service Clear DTC(0x14) are configured.			
	- GroupofDTC <gtc1> is configured.</gtc1>			
Summary				
Pre-conditions	- [Diagnostic Tester] is connected to [ECU1] via TCP socket on DoIP-Port		n DoIP-Port	
	- Software components on [ECU1] are initialized.			
Post-conditions	TCP connection between [Diagnostic Tester] and [ECU1] is closed.			
Main Test Executio	n			
Test Steps			Pass Criteria	
Step 1	[Diagnostic Tester]			
	Send Routing Activat type : Default(0x00)	ion Request (0x00005) with Activation		
Step 2	[DIAGApp01]			
	Send Routing Activat	ion Response		
Step 3	[Diagnostic Tester]			
	Send UDS request to event <e1></e1>	clear GroupofDTC <gtc1> related to</gtc1>		
	SID :0x14			
	Payload : 0x14 0xFF	0xFF 0x33		
	•	∇	•	





Step 4	[DIAGApp01]	Check if requested GroupofDTC <gtc1> is present in the</gtc1>	
	Implementation of Service Clear DTC is invoked.	configured group of DTC. If yes, Send	
		response.	
Step 5	[Diagnostic Tester]	Positive response received (0x54).	
	Receive UDS response	Payload of UDS response contains status of cleared DTC.	
Step 6	[Diagnostic Tester]		
	Send UDS request to read cleared GroupofDTC <gtc1> related to event <e1></e1></gtc1>		
	SID :0x19		
	Payload: 0x19		
Step 7	[DIAGApp01]	Check if DTC is available.	
	Invoke implementation of Diagnostic Service Read DTC		
		Positive response (0x59)with no	
		available DTC is received	
Step 9	[Diagnostic Tester]		
	Send UDS request to clear GroupofDTC <gtc1> related to event <e1></e1></gtc1>		
	SID :0x14		
	Payload: 0x14 0xFF FF.		
Step 10	[DIAGApp01]	If length of requested UDS request is	
	Implementation of service Clear DTC is invoked.Check	incorrect send NRC-13.	
	Length of requested request		
Step 11	[Diagnostic Tester]	Negative response received (0x7F	
	Receive UDS response for Clear DTC.	0x14 0x13).	
Step 12	[Diagnostic Tester]		
	Send UDS request for session change		
	SID: 0x10		
	Payload: 0x10 0x03		
Step 13	[DIAGApp01]		
	Prepare to start session change to extended session		
Step 14	[DiagnosticTester]		
	Receive positive response for session change		
	SID :0x10		
	Payload: 0x50 0x03		
Step 15	[Diagnostic Tester]		
	Send UDS request to clear GroupofDTC <gtc1> related to event <e1></e1></gtc1>		
	SID: 0x14		
	Payload: 0x14 0xFF 0xFF 0x35		
Cton 10	[DIAGApp01]	Group of DTC is not available, Send	
Step 16	[BIAGAPPO1]	NRC-31 .	
Step 16	Implementation of service Clear DTC is invoked.Check if requested DTC group is available.		
Step 17	Implementation of service Clear DTC is invoked.Check if		



6.2.7 [STS_DIAG_00007] Utilization of Diagnostic service SecurityAccess (0x27) by External Tester via UDS messages over DoIP.

D			
Functional Cluster Trace to RS Criteria Reference to Test Environment Configuration Parameters Diagnostics module: - Service instances for service Security access are configured - Service instances for Service ReadDataByldentifier with DID <0x0001> are configured.			
Criteria			
Environment Configuration Parameters Diagnostics module: - Service instances for service Security access are configured - Service instances for Service ReadDataByldentifier with DID <0x0001> are configured.			
Parameters - Service instances for service Security access are configured - Service instances for Service ReadDataByldentifier with DID <0x0001> are configured.			
- Service instances for Service ReadDataByldentifier with DID <0x0001> are configured.			
- Sub functions (SecurityAccessType) are configured.			
access some secured parameters (DID <0x0001>) of an ECU. Tester first request for SEED, E responds with the SEED Value(random 2 byte number). Tester then generates the Key using t received SEED(Lower nibble of each byte masked with 0 ,Note that this could be OEM specific considering this as an example for demonstration) and send it to an ECU.ECU then verifies the	This basic test tries to get an access of an ECU using Diagnostic service Security Access and try to access some secured parameters (DID <0x0001>)of an ECU. Tester first request for SEED, ECU responds with the SEED Value(random 2 byte number). Tester then generates the Key using the received SEED(Lower nibble of each byte masked with 0 ,Note that this could be OEM specific we are considering this as an example for demonstration) and send it to an ECU.ECU then verifies the key and grants access (Positive Response) .If Length of the request /sub function is not supported, then ECU shall send NRC		
Pre-conditions - [Diagnostic Tester] is connected to [ECU1] via TCP socket on DoIP-Port	- [Diagnostic Tester] is connected to [ECU1] via TCP socket on DoIP-Port		
- Software components on [ECU1] are initialized.	- Software components on [ECU1] are initialized.		
Post-conditions TCP connection between [Diagnostic Tester] and [ECU1] is closed.			
Main Test Execution			
Test Steps Pass Criteria			
Step 1 [Diagnostic Tester]			
Send Routing Activation Request (0x00005) with Activation type : Default(0x00)			
Step 2 [DIAGApp01]			
Send Routing Activation Response			
Send Routing Activation Response Step 3 [Diagnostic Tester]			
Step 3 [Diagnostic Tester]			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Seed (2 bytes of random num			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Implementation of method RequestSeed is invoked Seed (2 bytes of random num generated successfully and recommendations)			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Implementation of method RequestSeed is invoked Seed (2 bytes of random num generated successfully and reis sent			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Implementation of method RequestSeed is invoked Step 5 [Diagnostic Tester]			
Step 3			
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID: 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Implementation of method RequestSeed is invoked Step 5 [Diagnostic Tester] Send Request to SendKey SID: 0x27 Payload: 0x27 0x02 Step 6 [DiAGApp01] Check if the received Key is early send to gain SecurityAccessType - 1 Send (2 bytes of random num generated successfully and register) is sent Seed (2 bytes of random num generated successfully and register) is sent Step 5 [Diagnostic Tester] Send Request to SendKey SID: 0x27 Payload: 0x27 0x02 Step 6	esponse equal to		
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID : 0x27 Payload - 0x27 01	esponse equal to		
Step 3 [Diagnostic Tester] Send UDS request to gain SecurityAccessType - 1 SID : 0x27 Payload - 0x27 01 Step 4 [DIAGApp01] Seed (2 bytes of random num generated successfully and resist sent	esponse equal to es send		





Step 8	[Diagnostic Tester]		
	Send Request to read a secured paramter <var1> using ReadDID Service</var1>		
	SID: 0x22		
	Payload : 0x22 0x00 0x01		
Step 9	[DIAGApp01] Provide value of <var1> as a</var1>		
	Invoke Service ReadDataByldentifier	response	
Step 10	[DiagnosticTester]	Positive response (0x62 0x00 0x01	
	Receive UDS Service response	var1)	
Step 11	[Diagnostic Tester]		
	Send UDS request to gain SecurityAccessType -1	d UDS request to gain SecurityAccessType -1	
	SID: 0x27		
	Payload - 0x27 01		
Step 12	[DIAGApp01]	Check the length of the UDS security	
	Implementation of Method - RequestSeed is invoked.	request, if the length is not correct send NRC-13	
Step 13	[Diagnostic Tester]	Negative response received (0x7F 0x27 0x13)	
	Receive UDS response		
Step 14	[Diagnostic Tester]		
	Send UDS request to gain SecurityAccessType - 2		
	SID: 0x27		
	Payload - 0x27 02		
Step 15	[DIAGApp01]	Check if the sub function	
	Implementation of Method - RequestSeed is invoked.	(SecurityAccessType -2) is supported or not. If not send NRC-12	
Step 16	[Diagnostic Tester]	Negative response (0x7F 0x27 0x12)	
	Receive UDS response		



7 Test configuration and test steps for Logging and Tracing

7.1 Test System

7.1.1 Test configurations

Configuration ID	STC_LT_00001	
Description	Standard Jenkins server for LT test	
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the LT Tester, is connected via Ethernet to [ECU1] hosting the System Test Application [LTApp01] and [ECU2] hosting the System Test Application [LTApp02]. The LT Tester opens TCP connections on port 3490 and receives log messages from the LT module.

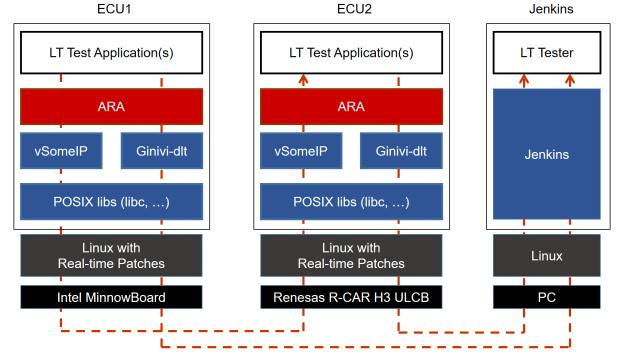


Figure 7.1: Illustration of test setup for Logging and Tracing.



7.2 Test cases

7.2.1 [STS_LT_00001] Receiving of log messages from LT module by external Tester and remote control of application's default log level.

Test Objective	Verification that all sent log messages from LT module are received by external Tester, that they carry the correct attributes like Application ID and ECU ID, and that the remote control of the application's default log level works.		
ID	STS_LT_00001 State	Draft	
Affected Functional Cluster	Logging and Tracing		
Trace to RS Criteria	RS traceability will be added in next release		
Reference to Test Environment	STC_LT_00001		
Configuration Parameters	 - LT module in ECU1 is configured properly: - ECU ID for ECU1 is set to ECU1 - [LTApp01] has LT Application ID APPID1. - Context ID for [LTApp01] is set to CTX1 		
Summary	The LT Tester has to connect to the LT module, which has to receive and forward the log messages from the Application Layer. First, log messages on all log levels with correct attributes are expected. Then the applications default log level is consecutively lowered to more restrictive values and it is checked, whether the respective log messages disappear.		
Pre-conditions	[LT Tester] is connected to [ECU1] via TCP socket on Port 3490.		
	Software components on [ECU1] are initialized.		
	Video Provider's default log level is set to Verbose.		
Post-conditions	TCP connection between [LT Tester] and [ECU1] is closed.		
Main Test Executio	n		
mani root Excount			
Test Steps		Pass Criteria	
	[LT Tester]	Tester receives log messages every	
Test Steps			
Test Steps	[LT Tester]	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and	
Test Steps Step 1	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no	
Test Steps Step 1 Step 2	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug.	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in.	
Test Steps Step 1 Step 2	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug. [LT Tester] Send request to query change of [LTApp01] default log level	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no longer received. Messages with lower log level are still coming in. Messages with log level Info are no	
Test Steps Step 1 Step 2 Step 3	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug. [LT Tester] Send request to query change of [LTApp01] default log level to Info.	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no longer received. Messages with lower log level are still coming in.	
Test Steps Step 1 Step 2 Step 3	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug. [LT Tester] Send request to query change of [LTApp01] default log level to Info. [LT Tester] Send request to query change of [LTApp01] default log level to Info.	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no longer received. Messages with lower log level are still coming in. Messages with log level Info are no longer received. Messages with lower log level are still coming in. Messages with log level Info are no longer received. Messages with lower log level are still coming in. Messages with log level Warn are no	
Test Steps Step 1 Step 2 Step 3 Step 4	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug. [LT Tester] Send request to query change of [LTApp01] default log level to Info. [LT Tester] Send request to query change of [LTApp01] default log level to Info. [LT Tester] Send request to query change of [LTApp01] default log level to Warn.	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no longer received. Messages with lower log level are still coming in. Messages with log level Info are no longer received. Messages with lower log level are still coming in.	
Test Steps Step 1 Step 2 Step 3 Step 4	[LT Tester] Receive log messages. [LT Tester] Send request to query change of [LTApp01] default log level to Debug. [LT Tester] Send request to query change of [LTApp01] default log level to Info. [LT Tester] Send request to query change of [LTApp01] default log level to Warn. [LT Tester] Send request to query change of [LTApp01] default log level to Warn.	Tester receives log messages every 0.5 seconds. The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1. Messages with log level Verbose are no longer received. Messages with lower log level are still coming in. Messages with log level Debug are no longer received. Messages with lower log level are still coming in. Messages with log level Info are no longer received. Messages with lower log level are still coming in. Messages with log level Warn are no longer received. Messages with lower log level are received. Messages with lower log level are still coming in.	





Step 7	[LT Tester]	No log messages are received.
	Send request to query change of [LTApp01] default log level to Off.	

7.2.2 [STS_LT_00002] Receiving of log messages from LT modules of several ECUs.

Test Objective	Verification that all log messages from multiple ECUs are received and that they carry the correct attributes like Application ID and ECU ID.		
ID	STS_LT_00002	State	Draft
Affected Functional Cluster	Logging and Tracing		•
Trace to RS Criteria	RS traceability will be added in next release		
Reference to Test Environment	STC_LT_00001		
Configuration	- LT modules in both ECUs are configured properly.		
Parameters	- ECU ID for [ECU1] is set to ECU1		
	- [LTApp01] has LT Application ID APPID1.		
	- Context ID for [LTApp01] is set to CTX1		
	- ECU ID for [ECU2] is set to ECU2		
	- [LTApp02] has LT Application ID APPID2.		
	- Context ID for [LTApp02] is set to CTX2		
Summary	The LT Tester has to connect to the LT modules on the different ECUs. These have to receive and forward the log messages from the different applications in the Application Layers. First, log messages from [ECU1] on all log levels with correct attributes are expected. Then a connection to [ECU2] is established and additional messages with correct attributes are expected.		
Pre-conditions	- LT Tester is connected to [ECU1] via TCP socket on Port 3490.		
	- [LTApp01] default log level is set to Verbose.		
	- [LTApp02] default log level is set to Verbose.		
Post-conditions	TCP connections between Jenkins server and both ECUs are closed.		
Main Test Execution			
Test Steps			Pass Criteria
Step 1	[LT Tester] Receive log messages	·	Tester receives log messages every 0.5 seconds.
	The messages are received for all log levels in context with ID CTX1 and contain ECU ID ECU1, and Application ID APPID1.		
Step 2	[LT Tester]		Client connected.
	Second LT Client conn using TCP.	ects to [ECU2] on Port 349	0
Step 3	[LT Tester]		Messages from [ECU1] are still received
	Receive log messages	;	every 0.5 seconds.
	Tester additionally receives log messages from ECU2 every 0.5 seconds.		
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	△ The additional messages are received for log level Verbose in context with ID CTX2 and contain ECU ID ECU2, and Application ID APPID2.



8 Test configuration and test steps for Persistency

8.1 Test System

8.1.1 Test configurations

Configuration ID	STC_PER_00001	
Description	Standard Jenkins server for Persistency test	
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the Persistency Tester is connected via Ethernet to ECU1 hosting the Persistency Test Application. The Persistency Tester is supposed to check the pass criteria.

The communication with the Persistency Test Application may take place over the Diagnostics functional cluster in form of diagnostic messages. The functionality of the Persistency Test Application described in the test steps may for example entirely be contained in routines that are implementation of subroutines of instances of the Diagnostic service RoutineControl. This service also provides a means to transport data from the Persistency Tester to the Persistency Test Application and vice versa.

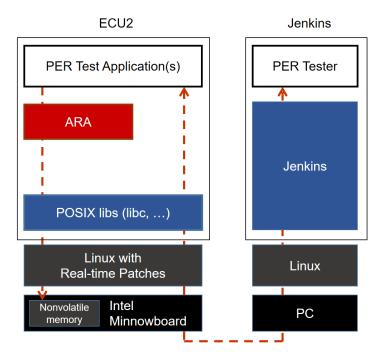


Figure 8.1: Illustration of test setup for Persistency.



8.2 Test cases

8.2.1 [STS_PER_00001] Storing an integer in a key-value database.

Test Objective	Verification, that integer data can be stored in a key-value database and that it can be retrieved again, using the associated key.				
ID	STS_PER_00001	STS_PER_00001 State Draft			
Affected Functional Cluster	Persistency				
Trace to RS Criteria	[RS_PER_00003], [RS_PER_00010]				
Reference to Test Environment	STC_PER_00001				
Configuration Parameters	- File system contains an empty file for the key-value database.				
Summary	Integer data is stored in a key-value database. It is then retrieved again from the database using the associated key and the retrieved value is compared to the original one.				
Pre-conditions	- Persistency tester is connected to ECU1.				
	- Software components on ECU1 are initialized.				
	- File for key-value da	atabase opened successfully and the fi	le should be empty		
Post-conditions	TCP connection between Persistency Tester and ECU1 is closed.				
Main Test Execution	Main Test Execution				
Test Steps			Pass Criteria		
Step 1	[PERApp01]				
	Store integer <intdata> with associated key <intkey> in key-value database.</intkey></intdata>				
Step 2	[PERApp01]		Originally written integer value is		
		key-value database using the	returned.		
	associated key and s	store it in variable <retintdata>.</retintdata>	And values of <intdata> and <retint Data> are equal.</retint </intdata>		

8.2.2 [STS_PER_00002] Storing a float in a key-value database.

Test Objective	Verification that float data can be stored in a key-value database and that it can be retrieved again, using the associated key.			
ID	STS_PER_00002 State Draft			
Affected Functional Cluster	Persistency			
Trace to RS Criteria	[RS_PER_00003], [RS_PER_00010]			
Reference to Test Environment	STC_PER_00001			
Configuration Parameters	- File system contains an empty file for the key-value database.			
Summary	Float data is stored in a key-value database. It is then retrieved again from the database using the associated key and the retrieved value is compared to the original one.			





Pre-conditions	- Persistency tester is connected to ECU1.		
	- Software components on ECU1 are initialized.		
	- File for key-value database opened successfully and the file should be empty		
Post-conditions	TCP connection between Jenkins server and ECU1 is closed.		
Main Test Executio	n		
Test Steps	Pass Criteria		
Step 1	[PERApp01]		
	Store float <floatdata> with associated key <floatkey> in key-value database.</floatkey></floatdata>		
Step 2	[PERApp01]	Originally written float value is	
	Retrieve float from key-value database using the associated	returned.	
	key and store it in variable <retfloatdata>.</retfloatdata>	And Values of <floatdata> and <ret floatdata=""> are equal</ret></floatdata>	

8.2.3 [STS_PER_00003] Storing a string in a key-value database.

Test Objective	Verification that string data can be stored in a key-value database and that it can be retrieved again, using the associated key.			
ID	STS_PER_00003 State Draft			
Affected Functional Cluster	Persistency			
Trace to RS Criteria	[RS_PER_00003], [F	RS_PER_00010]		
Reference to Test Environment	STC_PER_00001			
Configuration Parameters	- File system contain	s an empty file for the key-value databas	e.	
Summary	A string is stored in a key-value database. It is then retrieved again from the database using the associated key and the retrieved value is compared to the original one.			
Pre-conditions	- Persistency tester is connected to ECU1.			
	- Software componer	- Software components on ECU1 are initialized.		
	- File for key-value da	atabase opened successfully and the file	should be empty	
Post-conditions	TCP connection between Jenkins server and ECU1 is closed.			
Main Test Execution	Main Test Execution			
Test Steps			Pass Criteria	
Step 1	[PERApp01]			
	Store string <stringd database.<="" key-value="" th=""><th>ata> with associated key <stringkey> in</stringkey></th><th></th></stringd>	ata> with associated key <stringkey> in</stringkey>		
Step 2	[PERApp01]			
		key-value database using the	returned.	
	associated key and s	re it in variable <retstringdata>. And Values of <stringdata> ar StringData> are equal.</stringdata></retstringdata>		



8.2.4 [STS_PER_00004] Storing a string in a file.

Test Objective	Verification that a string can be stored in a file and retrieved again, using a file stream.			
ID	STS_PER_00004	State	Draft	
Affected Functional Cluster	Persistency			
Trace to RS Criteria	[RS_PER_00004], [F	[RS_PER_00004], [RS_PER_00010]		
Reference to Test Environment	STC_PER_00001			
Configuration Parameters	File system contains	an empty file for the file stream.		
Summary		A string is stored in a file, using a file stream. It is then retrieved again from the file and the retrieved value is compared to the original one.		
Pre-conditions	- Persistency tester is	- Persistency tester is connected to ECU1.		
	- Software components on ECU1 are initialized.			
	- File stream success	sfully opened file and the file should be en	npty	
Post-conditions	TCP connection between Jenkins server and ECU1 is closed.			
Main Test Execution	Execution			
Test Steps			Pass Criteria	
Step 1	[PERApp01]			
	Write string <stringd< th=""><th>ata> to file via file stream.</th><th></th></stringd<>	ata> to file via file stream.		
Step 2	[PERApp01]			
	Close file.			
Step 3	[PERApp01]		File opened successfully.	
	Open file.			
Step 4	[PERApp01]		Originally written string value is	
	Retrieve string from f <retstringdata>.</retstringdata>	ile via file stream and store it in variable	retrieved. And Values of <stringdata> and <ret stringdata=""> are equal.</ret></stringdata>	

8.2.5 [STS_PER_00005] Storing an integer in a key-value database and retrieving it after reboot.

Test Objective	Verification, that integer data can be stored in a key-value database and, after a reboot, retrieved again using the associated key.		
ID	STS_PER_00005 State Draft		
Affected Functional Cluster	Persistency		
Trace to RS Criteria	[RS_PER_00001], [RS_PER_00002]		
Reference to Test Environment	STC_PER_00001		
Configuration Parameters	File system contains an empty file for the key-value database.		





Summary	Integer data is stored in a key-value database. A reboot is performed and the integer data is retrieved again from the database. The retrieved value is then compared to the original one.		
Pre-conditions	- Persistency tester is connected to ECU1.		
	- Software components on ECU1 are initialized.		
	- File for key-value database opened successfully and the file s	should be empty	
Post-conditions	TCP connection between Jenkins server and ECU1 is closed.		
Main Test Executio	n		
Test Steps		Pass Criteria	
Step 1	[PERApp01]		
	Store integer <intdata> with associated key <intkey> in key-value database.</intkey></intdata>		
Step 2	[Persistency Tester]		
	Request reboot.		
Step 3	[Persistency Tester]		
	Wait until ECU1 has rebooted and PERApp01 is initialized.		
Step 4	[PERApp01]	Database file is opened.	
	Open database.		
Step 5	[PERApp01]	Originally written integer value is	
	Retrieve integer from key-value database using the	returned.	
	associated key and store it in variable <retintdata>.</retintdata>	And Values of <intdata> and <retint data=""> are equal.</retint></intdata>	

8.2.6 [STS_PER_00006] Storing a string in a file and retrieving it after reboot.

Test Objective	Verification, that string data can be stored in a file and, after a reboot, retrieved again using a file stream.			
ID	STS_PER_00006 State Draft			
Affected Functional Cluster	Persistency	Persistency		
Trace to RS Criteria	[RS_PER_00001], [F	RS_PER_00002], [RS_PER_00004]		
Reference to Test Environment	STC_PER_00001			
Configuration Parameters	File system contains an empty file for the file stream.			
Summary	String data is stored in a file using a file stream provided by the Persistency Functional Cluster. A reboot is performed and the string data is retrieved again from the file. The retrieved value is then compared to the original one.			
Pre-conditions	- Persistency tester is connected to ECU1.			
	- Software components on ECU1 are initialized.			
	- File stream successfully opened file and the file should be empty			
Post-conditions	TCP connection between Jenkins server and ECU1 is closed.			
Main Test Execution	n			





Test Steps		Pass Criteria
Step 1	[PERApp01]	
	Write string <stringdata> to file via file stream.</stringdata>	
Step 2	[PERApp01]	
	Close file.	
Step 3	[Persistency Tester]	
	Request reboot.	
Step 4	[Persistency Tester]	
	Wait until ECU1 has rebooted and PERApp01 is initialized.	
Step 5	[PERApp01]	File opened successfully.
	Open file.	
Step 6	[PERApp01]	Originally written string value is
	Retrieve string from file via file stream and store it in variable	retrieved.
	<retstringdata>.</retstringdata>	And Values of <stringdata> and <ret stringdata=""> are equal.</ret></stringdata>

8.2.7 [STS_PER_00007] Exceeding the maximum allowed limit for storage

Test Objective	Verification that application can't exceed the maximum limit assigned to it in persistent storage.			
ID	STS_PER_00007	State	Draft	
Affected Functional Cluster	Persistency			
Trace to RS Criteria	[RS_PER_00011]			
Reference to Test Environment	STC_PER_00001			
Configuration Parameters		- File system contains an empty file for the key-value database A configured max storage limit (Persistency-Deployment.maximumAllowedSize) for the application of size <intmaxlimit></intmaxlimit>		
Summary	Integer data is stored as multiple copies in a key-value database using a loop. At one step, the stored copies shall exceed the maximum allowed limit of storage for the application. This last storage request shall be denied by Persistency cluster.			
Pre-conditions	- Persistency tester is connected to ECU1 Software components on ECU1 are initialized File for key-value database opened successfully and the file should be empty			
Post-conditions	TCP connection between Persistency Tester and ECU1 is closed.			
Main Test Execution	1			
Test Steps	Pass Criteria			
Step 1	<intdata> with assoc</intdata>	loop, store multiple copes of integer ciated key <intkey> in key-value g the maximum allowed limit <int< th=""><th>All storage requests are accepted with no errors.</th></int<></intkey>	All storage requests are accepted with no errors.	
Step 2	[PERApp01] Try to s database.	tore another integer in the same	Storage request is denied.	



9 Test configuration and test steps for Identity and Access Management

9.1 Test System

Identity and Access Management (IAM) requires each component to implement Policy Enforcement Point (PEP), which shall contact IAM to check access authorization of the requesting application.

System Test specification targets to check the PEP for Communication Management (FT-CM).

9.1.1 Test configurations

Configuration ID	STC_IAM_00001	
Description	Standard Jenkins server for Identity and Access Management test	
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5	
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2	
Jenkins	Jenkins Server, 192.168.100.10	

The Jenkins Server, running the job with the IAM Tester is connected via Ethernet to [ECU1] hosting the IAM Test Application (ITA).

The IAM Tester is supposed to check the pass criteria.

The communication with the ITA may take place over the Diagnostics functional cluster in form of diagnostic messages.



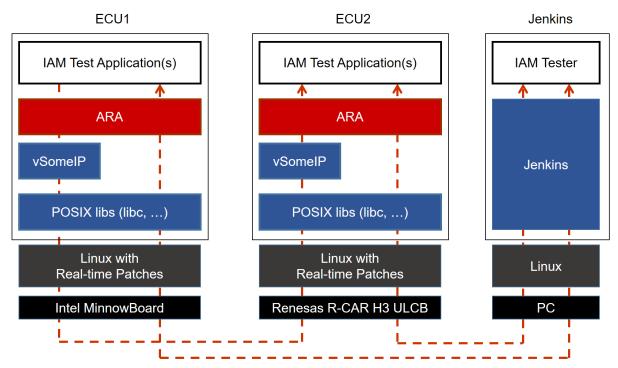


Figure 9.1: Illustration of test setup for Identity and Access Management.

9.2 Test cases

9.2.1 [STS_IAM_00001] Rejecting local service usage by an unauthorized application

Test Objective	Verification that unauthorized applications are not allowed to use services offered by another application.			
ID	STS_IAM_00001	_00001 State Draft		Draft
Affected Functional Cluster	Identity and Access Management			
Trace to RS Criteria	[RS_IAM_00001], [RS_IAM_00002], [RS_IAM_00007], [RS_IAM_00010], [RS_IAM_00012]			
Reference to Test Environment	STC_IAM_00001			
Configuration	- [IAMApp01] offers and registers [IAMService01], [IAMService02], and [IAMService03]			
Parameters	- [IAMApp02] is authorized to use [IAMService02] but not [IAMService01] and [IAMService03]			
	- [IAMApp03] is authorized to use [IAMService03] but not [IAMService01] and [IAMService02]			
Summary	- [IAMApp02] can successfully use [IAMService02] but fails to use [IAMService01] and [IAMService03]			
	- [IAMApp03] can successfully use [IAMService03] but fails to use [IAMService01] and [IAMService02]			





Pre-conditions	- IAM Tester is connected to [ECU1]		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
Post-conditions	TCP connections between IAM Tester and [ECU1] is closed.		
Main Test Execution	n		
Test Steps		Pass Criteria	
Step 1	[IAMApp01]		
	Offers service [IAMService01]		
Step 2	[IAMApp01]		
	Offers service [IAMService02]		
Step 3	[IAMApp01]		
	Offers service [IAMService03]		
Step 4	[IAMApp02]	Service discovery callback with a	
	Requests service [IAMService02]	handle for [IAMService02] is received by [IAMApp02].	
Step 5	[IAMApp03]	Service discovery callback with a	
	Requests service [IAMService03]	handle for [IAMService03] is received by [IAMApp03].	
Step 6	[IAMApp02]	Service is not available.	
	Requests service [IAMService01]		
Step 7	[IAMApp02]	Service is not available.	
	Requests service [IAMService03]		
Step 8	[IAMApp03]	Service is not available.	
	Requests service [IAMService01]		
Step 9	[IAMApp03]	Service is not available.	
	Requests service [IAMService02]		

9.2.2 [STS_IAM_00002] Rejecting events sent by an unauthorized application

Test Objective	Verification that unauthorized applications are not allowed to send events.			
ID	STS_IAM_00002 State Draft			
Affected Functional Cluster	Identity and Access Management			
Trace to RS Criteria	[RS_IAM_00002], [RS_IAM_00007], [RS_IAM_00012]			
Reference to Test Environment	STC_IAM_00001			
Configuration	- [IAMApp01] offers and registers [IAMService01] and is authorized to send [Event11] and [Event12]			
Parameters	- [IAMApp02] offers and registers [IAMService02] and is authorized to send [Event21] but not [Event22]			
	- [IAMApp03] is authorized to subscribe for [Event11] and [Event21]			





Summary	- [IAMApp01] can successfully send [Event11] and [Event12]			
	- [IAMApp02] can successfully send [Event21] but fails to send [Event22]			
	- [IAMApp03] can successfully receive [Event11] from [IAMApp01] and [Event21] from [IAMApp02]			
	- [IAMApp03] fails to receive [Event12] from [IAMApp01] and [Event22] from [IAMApp02]			
Pre-conditions	- IAM Tester is connected to [ECU1]			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking or Driving.			
Post-conditions	TCP connections between IAM Tester and [ECU1] is closed.			
Main Test Executio	n			
Test Steps		Pass Criteria		
Step 1	[IAMApp01]			
	Offers service [IAMService01] with [Event11] and [Event12]			
Step 2	[IAMApp02]			
	Offers service [IAMService02] with [Event21]			
Step 3	[IAMApp03]	Subscription is successful.		
	Subscribes for [Event11]			
Step 4	[IAMApp03]	Subscription is successful.		
	Subscribes for [Event21]			
Step 5	[IAMApp01]	[IAMApp03] receives notification for		
	Sends [Event11]	[Event11]		
Step 6	[IAMApp02]	Event is dropped silently. [IAMApp02]		
	Sends [Event22]	is not notified.		
Step 7	[IAMApp02]	[IAMApp03] receives notification for		
	Sends [Event21]	[Event21]		
Step 8	[IAMApp01]	[IAMApp03] does not receive		
	Sends [Event12]	notification for [Event12]		

9.2.3 [STS_IAM_00003] Rejecting events if no application is authorized to receive them

Test Objective	Verification that unauthorized applications are not allowed to receive events.			
ID	STS_IAM_00003 State Draft			
Affected Functional Cluster	Identity and Access Management			
Trace to RS Criteria	[RS_IAM_00002], [RS_IAM_00007], [RS_IAM_00012]			
Reference to Test Environment	STC_IAM_00001			
Configuration	- [IAMApp01] offers and registers [IAMService01] and is authorized to send [Event11] and [Event12]			
Parameters	- [IAMApp02] offers and registers [IAMService02] and is authorized to send [Event21] but not [Event22]			
	- [IAMApp03] is authorized to receive [Event11]			





- [IAMApp01] can successfully send [Event11] and [Event12] - [IAMApp02] can successfully send [Event21] but fails to send [Event22] - [IAMApp03] can successfully receive [Event11] from [IAMApp01] - [IAMApp03] fails to subscribe for [Event12], [Event21] and [Event22] Pre-conditions - IAM Tester is connected to [ECU1] - Software components on [ECU1] are initialized.			
- [IAMApp03] can successfully receive [Event11] from [IAMApp01] - [IAMApp03] fails to subscribe for [Event12], [Event21] and [Event22] Pre-conditions - IAM Tester is connected to [ECU1]			
- [IAMApp03] fails to subscribe for [Event12], [Event21] and [Event22] Pre-conditions - IAM Tester is connected to [ECU1]			
Pre-conditions - IAM Tester is connected to [ECU1]			
	- [IAMApp03] fails to subscribe for [Event12], [Event21] and [Event22]		
- Software components on [ECU1] are initialized.	- IAM Tester is connected to [ECU1]		
- [ECU1] is in Machine State Parking or Driving.			
Post-conditions TCP connections between IAM Tester and [ECU1] is closed.			
Main Test Execution			
Test Steps Pass Criteria			
Step 1 [IAMApp01]			
Offers service [IAMService01] with [Event11] and [Event12]			
Step 2 [IAMApp02]			
Offers service [IAMService02] with [Event21]			
Step 3 [IAMApp03] Subscription is successful.			
Subscribes for [Event11]			
Step 4 [IAMApp01] [IAMApp03] receives notification for	r		
Sends [Event11] [Event11]			
Step 5 [IAMApp01] [Event12] is dropped and [IAMApp0	03]		
Sends [Event12] does not receive notification for [Event12]			
Step 6 [IAMApp02] [Event21] is dropped and [IAMApp0	03]		
Sends [Event21] does not receive notification for [Event21]			
Step 7 [IAMApp02] Event is dropped silently. [IAMApp0)2]		
Sends [Event22] is not notified.			



10 Test configuration and test steps for Update and Configuration Management

10.1 Test System

The Update and Configuration Management (UCM) is responsible for update / installation / uninstallation of an Adaptive Application, an Adaptive platform itself and its underlying Operating System. There could be two use cases, Diagnostic use case and Over The Air (OTA)use case. The System Test Specification checks the functionalities provided by UCM irrespective of the use cases mentioned earlier.

10.1.1 Test configurations

Configuration ID	STC_UCM_00001
Description	Standard Jenkins server for Update and Configuration Management test
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

The Jenkins Server is running the job with the UCM Tester which is connected via Ethernet to the [ECU1] which is hosting the UCM Test Application.

The UCM Tester is supposed to check the pass criteria.

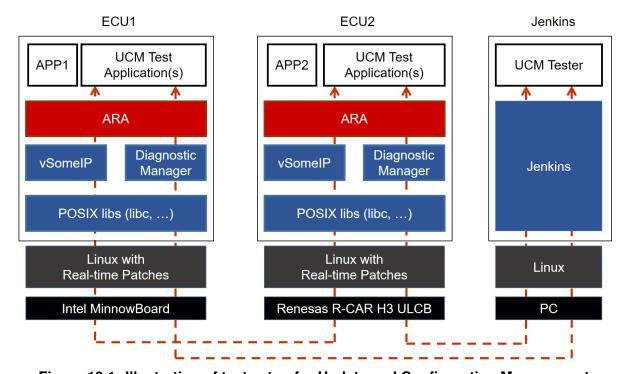


Figure 10.1: Illustration of test setup for Update and Configuration Management.



10.2 Test cases

10.2.1 [STS_UCM_00001] Check, if an update of a SW package is available.

Test Objective	Verification to check that, an Update of a SW Package is available on backend system and download the SW package, if an update is available.		
ID	STS_UCM_00001	State	Draft
Affected Functional Cluster	Update and Configuration Management		
Trace to RS Criteria	[RS_UCM_00010], [RS	S_UCM_00002], [RS_UCM_00013], [RS	S_UCM_00014]
Reference to Test Environment	STC_UCM_00001		
Configuration - [UCMApp01] is configured.			
Parameters	- [Diagnostic module] is configured.		
Summary	 - UCMApp01 queries UCM to check Current SW version/name, UCMApp01 then queries to the backend system to check if any updated are available. If any updates are available, present the list of available SW packages to user. User then selects the required package and request UCMApp01 to download the requested package. 		
Pre-conditions	- UCM Tester is connec	cted to [ECU1].	
	- Software components	s on [ECU1] are initialized.	
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection betw	een UCM Tester and [ECU1] is closed.	
Main Test Executio	n		
Test Steps			Pass Criteria
Step 1	[UCMTester]:		
	Send a request to [UCI and name from UCM	MApp01] to read current SW version	
Step 2	[UCMApp01]:		
	Start the mechanism to name from UCM	query read current SW version /	
Step 3	[UCMTester]:		Payload of response contains SW
	Receive response from <ucm_swversion></ucm_swversion>	n [UCMApp01] and store it in	version and name from UCM.
Step 4	[UCMTester]:		
	Send a request to [UCI and name from Backer	MApp01] to read available SW version and system	
Step 5	[UCMApp01]:		
	Start mechanism to rea	ad all available SW Version/Name list	
Step 6	[UCMTester]:		
	Receive response from <backend_swversion_< th=""><th>n [UCMApp01] and store it in List></th><th></th></backend_swversion_<>	n [UCMApp01] and store it in List>	
Step 7	[UCMTester]:		
		nload package <xyz> from available eceived from backend system.</xyz>	
Step 8	[UCMApp01]:		Requested package is downloaded
	Start mechanism to do in the request.	wnload SW package as per specified	successfully.





Step 9	[UCMTester]:		
	Send a request to read list of downloaded SW Packages		
Step 10	[UCMApp01]:	Downloaded SW package list is	
	Start mechanism to provide list of downloaded SW packages	populated successfully	

10.2.2 [STS_UCM_00002] Update a SW package, on user request.

Test Objective	Verification that, a SW package is updated successfully on us	er request		
ID	STS_UCM_00002 State	Draft		
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00011], [RS_UCM_00003], [RS_UCM_00023], [RS_UCM_00017], [RS_UCM_00030], [RS_UCM_00021]			
Reference to Test Environment	STC_UCM_00001			
Configuration	- [UCMApp01] is configured.			
Parameters	- [Diagnostic module] is configured.			
Summary	- UCMApp01 has an Update available for a SW package. User selects to update the available SW package. After successful update, UCMApp01 reads SW version/name to verify that SW package is updated succesfully.If update was not successful then present Failure to user.			
Pre-conditions	- UCM Tester is connected to [ECU1].			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking.			
	- SW Package is downloaded and available locally to be updated.			
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.			
Main Test Execution				
Test Steps		Pass Criteria		
Step 1	[UCMTester]:			
	Send request to check availability of resources for data transfer.			
Step 2	[UCMApp01]:	If result == success		
	Start mechanism to check availability of resources.			
Step 3	[UCMTester]:			
	Send request(Trigger from user) to update a SW package			
Step 4	[UCMApp01]:	Send an ACK message after		
	Starts mechanism to initialize it for approval.	successful initialization for performing an update.		
Step 5	[UCMTester]:			
Step 5	[UCMTester]: Send request (user approval) to update a SW package as per Package manifest (SW Version and name)			
Step 5 Step 6	Send request (user approval) to update a SW package as			
·	Send request (user approval) to update a SW package as per Package manifest (SW Version and name)			
·	Send request (user approval) to update a SW package as per Package manifest (SW Version and name) [UCMApp01]:	ACK from UCM after successful update of SW package		





Step 8	[UCMApp01]:	Current SW version/name should be
	Start mechanism to provide progress status of an update of SW package.	equal to the SW version/name requested to be Updated
Step 9	[UCMTester]:	
	Receive response of successful update of the package.	
Step 10	Repeat Steps 1 to 9, to update another SW package.	
Step 11	[UCMTester]:	
	Send request to Activate updated packages.	
Step 12	[UCMApp01]:	
	Start mechanism to check SW Package dependencies.	
Step 13	[UCMTester]:	
	Receive response of successful Activation	
Step 14	[UCMApp01]:	Persistent data is updated in kvs
	Read value of Persistent data associated with the SW package.	database by UCM as expected.
Step 15	[UCMTester]:	
	Send request (user approval)to update a SW package as per Package manifest (SW version and name)	
Step 16	[UCMApp01]:	
	Start mechanism to update a SW package	
Step 17	[UCMTester]:	
	Send request to read progress status of an Update.	
Step 18	[UCMTester]:	
	Start mechanism to provide progress status of an update of the SW package	
Step 19	[UCMTester]:	
	Receive response of unsuccessful update of the SW package.	
Step 20	[UCMTester]:	Persistent data is not updated in KVS
	Read value of Persistent data associated with the SW package.	database by UCM

10.2.3 [STS_UCM_00003] Installing a SW package on user approval.

Test Objective	Verification that, a SW package is installed successfully on user request.			
ID	STS_UCM_00003	State		Draft
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00011], [RS_UCM_00001], [RS_UCM_00013], [RS_UCM_00017]			
Reference to Test Environment	STC_UCM_00001			
Configuration	- [UCMApp01] is configured [Diagnostic module] is configured.			
Parameters				





Summary	UCMApp01 has the SW package available which is to be installed. UCMTester sends user approval for installation of a SW package to UCMApp01. UCMApp01 then queries UCM to perform SW package installation.		
Pre-conditions	- UCM Tester is connected to [ECU1].		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.		
Main Test Execution	n		
Test Steps		Pass Criteria	
Step 1	[UCMTester]:		
	Send request to check availability of resources for data transfer		
Step 2	[UCMApp01]:	Result == success	
	Start mechanism to check availability of resources and return Result based on availability of resource.		
Step 3	[UCMTester]:		
	Send request (user approval) to install a SW package as per Package manifest (SW Version/name).		
Step 4	[UCMApp01]:		
	Start mechanism to install a SW package and write/Store Persistent data associated with the SW package.		
Step 5	[UCMTester]:	ACK from UCM after successful	
	Response of successful installation of package	installation of SW package	
Step 6	[UCMTester]:	SW version/name received as	
	Send request to read current SW version/name	response should be equal to the requested SW version to be installed.	
Step 7	[UCMApp01]:	Persistent data read is as expected .	
	Read Persistent data associated with the installed SW package from KVS database		

10.2.4 [STS_UCM_00004] Uninstalling a SW package, on user request.

Test Objective	Verification that, a SW package is uninstalled successfully on user request.		
ID	STS_UCM_00004 State Draft		
Affected Functional Cluster	Update and Configuration Management		
Trace to RS Criteria	[RS_UCM_00004], [RS_UCM_00005], [RS_UCM_00018]		
Reference to Test Environment	STC_UCM_00001		
Configuration	- [UCMApp01] is configured.		
Parameters	- [Diagnostic module] is configured.		
Summary	UCMApp01 has the information about the SW package to be uninstalled. UCMTester sends user approval for uninstallation of a SW package to UCMApp01. UCMApp01 then queries UCM to perform SW package uninstallation.		





Pre-conditions	- UCM Tester is connected to [ECU1].		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.		
Main Test Execution	1		
Test Steps		Pass Criteria	
Step 1	[UCMTester]:		
	Send request (Trigger from user) to uninstall a SW package and Persistent data associated with the SW package as per Package manifest.		
Step 2	[UCMApp01]:		
	Start mechanism to uninstall a SW package.		
Step 3	[UCMTester]:	ACK from UCM after successful	
	Response of successful uninstallation of package	uninstallation of SW package	
Step 4	[UCMTester]:		
	Send request (Trigger from user) to uninstall a SW package as per package manifest		
Step 5	[UCMApp01]:		
	Start mechanism to uninstall a SW package		
Step 6	[UCMTester]:	NACK from UCM after unsuccessful	
	Response of unsuccessful installation of package	installation of SW package	
Step 7	[UCMApp01]:	Persistent data should be deleted /	
	Read Persistent data associated with the uninstalled SW package	not available	

10.2.5 [STS_UCM_00005] Rollback to previous version, after corrupted SW package installation.

Test Objective	Verification that, a SW package is rolled back to its previous version after corrupted SW package installation on an adaptive Platform		
ID	STS_UCM_00005 State Draft		
Affected Functional Cluster	Update and Configuration Management		
Trace to RS Criteria	[RS_UCM_00008], [RS_UCM_00001], [RS_UCM_00023]		
Reference to Test Environment	STC_UCM_00001		
Configuration	- [UCMApp01] is configured.		
Parameters	- [Diagnostic module] is configured.		
Summary	- UCMTester queries UCMApp01 to update a SW package .Update of SW package fails.UCM informs UCMApp01 about the corruption. UCMApp01 then queries UCM to roll back to the previous working SW version.		





Pre-conditions - UCM Tester is connected to [ECU1] Software components on [ECU1] are initialized [ECU1] is in Machine State Parking. Post-conditions - TCP connection between UCM Tester and [ECU1] is closed. Main Test Execution Test Steps Pass Criteria Step 1 [UCMTester]: Send request to install a SW package as per Package manifest. Step 2 [UCMApp01]:
- [ECU1] is in Machine State Parking. Post-conditions - TCP connection between UCM Tester and [ECU1] is closed. Main Test Execution Test Steps Pass Criteria Step 1 [UCMTester]: Send request to install a SW package as per Package manifest.
Post-conditions - TCP connection between UCM Tester and [ECU1] is closed. Main Test Execution Test Steps Pass Criteria Step 1 [UCMTester]: Send request to install a SW package as per Package manifest.
Main Test Execution Test Steps Pass Criteria Step 1 [UCMTester]: Send request to install a SW package as per Package manifest.
Test Steps Pass Criteria Step 1 [UCMTester]: Send request to install a SW package as per Package manifest.
Step 1 [UCMTester]: Send request to install a SW package as per Package manifest.
Send request to install a SW package as per Package manifest.
manifest.
Step 2 [UCMApp01]:
Start mechanism to install a SW package.
Step 3 [UCMTester]:
Send request to get SW package installation status.
Step 4 [UCMApp01]:
Start mechanism to get Installation status of a requested SW package.
Step 5 [UCMTester]: Installation status is received as
Receive response of installation status.
Step 6 [UCMTester]:
Send request to perform rollback to Previous SW version.
Step 7 [UCMApp01]:
Start mechanism to rollback to Previous SW version
Step 8 [UCMTester]: NACK for unsuccessful Rollback
Receive response of unsuccessful Rollback
Step 9 [UCMTester]:
Send Request to rollback to previous SW package version.
Step 10 [UCMApp01]:
Start mechanism to rollback to previous SW package
Step 11 [UCMTester]: ACK from UCM after successful
Receive response of successful Rollback rollback.

10.2.6 [STS_UCM_00006] Read update history on an adaptive platform, on demand.

Test Objective	Verification that, an update history of an adaptive platform is available and can be read, on demand.		
ID	STS_UCM_00006 State Draft		Draft
Affected Functional Cluster	Update and Configuration Management		
Reference to Test Environment	STC_UCM_00001		
Trace to RS Criteria	[RS_UCM_00032]	[RS_UCM_00032]	





Configuration	- [UCMApp01] is configured.		
Parameters	- [Diagnostic module] is configured.		
Summary	- UCMApp01 queries UCM to read Update history, UCM checks if update history is available or not. If available, it returns update information like last update time stamp, update on user approval/auto approved.		
Pre-conditions	- UCM Tester is connected to [ECU1].		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.		
Main Test Executio	n		
Test Steps		Pass Criteria	
Step 1	[UCMTester]:		
	Send request to read update history of an adaptive platform.		
Step 2	[UCMApp01]:	ACK from UCM	
	Start mechanism to read Update history of the platform.		
Step 3	[UCMTester]: Receive response from UCMApp01 with update history data. Response from [UCMApp01] regarding update history is receive Update history may contain information like-Update version ,Ti stamp, Previous version ,AUTO updated ,User updated etc.		
Step 4	[UCMTester]:		
	Send request to read update history of an adaptive platform.		
Step 5	[UCMApp01]:	NACK from UCM	
	Start mechanism to read Update history of the platform.		
Step 6	[UCMTester]: Receive response from UCMApp01 with no history data.	Response from [UCMApp01] regarding update history is not available.	

10.2.7 [STS_UCM_00007]Data Transfer from Multiple clients, Simultaneously.

Test Objective	Verification to check that mutiple clients can perform data transfer of SW Packages ,simultaneously.		
ID	STS_UCM_00007	State	Draft
Affected Functional Cluster	Update and Configuration Management		
Reference to Test Environment	STC_UCM_00001		
Trace to RS Criteria	[RS_UCM_00019]		
Configuration Parameters	- [UCMApp01] is configured.		
raiameters	- [UCMApp02] is configured.		
	- [Diagnostic module] is configured.		
Summary	- UCMApp01 starts data transfer of SW package 1.		
	- UCMApp02 also starts data trasfer of SW Package 2, simultaneously.		
	- UCM allows UCMApp01 /UCMApp02 to perform data Trasnfer, simultaneously.		





Pre-conditions	- UCM Tester is connected to [ECU1].		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.		
Main Test Execution	1		
Test Steps		Pass Criteria	
Step 1	[UCMTester]:		
	Send request to UCMApp01 to transfer SW Package 1		
Step 2	[UCMApp01]:		
	Start mechanism to prepare for accepting SW Package 1		
Step 3	[UCMTester]:		
	Send request to UCMApp02 for data transfer of SW Package 2		
Step 4	[UCMApp02]:		
	Start mechanism to prepare for accepting SW Package 2		
Step 5	[UCMTester]:		
	Send a request to get information about transferred SW Package list		
Step 6	[UCMApp01/UCMApp02]:	SWPackageList = SW Package 1	
	Receive response of list of SW Packages transferred to UCM	,SW Package 2	

10.2.8 [STS_UCM_00008]Install/Update/Removal of SW Package from multiple clients, sequentially.

Test Objective	Verification to check that mutiple clients can perform Install/Update/Removal of SW packages, sequentially.			
ID	STS_UCM_00008 State Draft			
Affected Functional Cluster	Update and Configuration Management			
Reference to Test Environment	STC_UCM_00001	STC_UCM_00001		
Trace to RS Criteria	[RS_UCM_00024], [RS_UCM_00026], [RS_UCM_00002]			
Configuration	- [UCMApp01] is configured.			
Parameters	- [UCMApp02] is configured.			
	- [Diagnostic module] is configured.			
Summary	- UCMApp01 queries UCM to Install/Update/Remove SW Package 1, UCMApp02 also queries UCM to Install/Update/Remove SW Package 2, simultaneously.			
	- UCM rejects Install/Update/Removal request from UCMApp02. UCMApp02 has to wait untill UCMApp01 finishes Install/Update/Removal of SW package 1.			
Pre-conditions	- UCM Tester is connected to [ECU1].			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking.			





Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.			
Main Test Execution				
Test Steps		Pass Criteria		
Step 1	[UCMTester]:			
	Send request to read current SW version.			
Step 2	[UCMApp01]:			
	Start mechanism to provide current SW version.			
Step 3	[UCMTester]:			
	Receive response of current SW version and store it in <var1>.</var1>			
Step 4	[UCMTester]:			
	Send a request to Install/Update/Remove SW Package 1 to UCMApp01.			
Step 5	[UCMApp01]:			
	Start mechanism to Install/Update/Remove SW Package 1.			
Step 6	[UCMTester]:			
	Send a request to read current SW version to UCMApp02			
Step 7	[UCMApp02]:			
	Start mechanism to provide current SW version			
Step 8	[UCMTester]:			
	Receive response as a SW version and store it in <var2></var2>			
Step 9	[UCMTester]:			
	Send a request to Install/Update/Remove SW Package 2 to UCMApp02			
Step 10	[UCMApp02]:			
	Start mechanism to Install/Update/Remove SW package			
Step 11	[UCMTester]:	Status = Reject		
	Receive response as status of Install/Update/Removal			
Step 12	[UCMTester]:			
	Send a request to UCMApp02 to get current status of UCM			
Step 13	[UCMApp02]:			
	Start mechanism to provide UCM state			
Step 14	[UCMTester]:	UCMState = Busy/READY		
	Receive response as UCM state .If State = Busy ,wait untill state changes to READY			
Step 15	[UCMTester]:			
	Send request to UCMApp02 to Install/Update/Removal SW Package 2			
Step 16	[UCMApp02]:			
	Start mechanism to prepare for Install/Update/Removal of SW Package 2			
Step 17	[UCMTester]:			
	Receive response as successful Install/Update/Removal of SW Package 2			





Step 18	[UCMTester]:	
	Send a request to read SW version	
Step 19	[UCMApp02]:	
	Start mechanism to send SW version of newly installed SW Package	
Step 20	[UCMTester]:	
	Receive response as SW version of newly installed SW Package	

10.2.9 [STS_UCM_00009]Cancel Install/Update operation of SW Package .

Test Objective	Verification to check	that Install/Update operation from the clie	ent can be Cancelled.
ID	STS_UCM_00009 State Draft		
Affected Functional Cluster	Update and Configuration Management		
Reference to Test Environment	STC_UCM_00001		
Trace to RS Criteria	[RS_UCM_00020], [RS_UCM_00002], [RS_UCM_00003]		
Configuration	- [UCMApp01] is cor	nfigured.	
Parameters	- [Diagnostic module	e] is configured.	
Summary	- UCMApp01 queries	s UCM to install/Update a SW Package 2.	
	- UCMApp01 later re ongoing Install/Upda	ealises that there are some discrepancies, te of SW Package.	it issues Cancel request to cancel
Pre-conditions	- UCM Tester is con	nected to [ECU1].	
	- Software compone	nts on [ECU1] are initialized.	
	- [ECU1] is in Machine State Parking.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.		
Main Test Executio	Main Test Execution		
Test Steps			Pass Criteria
Step 1	[UCMTester]:		
	Send request to read Package.	d current version of the installed SW	
Step 2	[UCMApp01]:		
	Start mechanism to	provide current version of SW Package.	
Step 3	[UCMTester]:		
	Receive response of <var1>.</var1>	f current SW version and store it in	
Step 4	[UCMTester]:		
	Send a request to Install/Update SW Package 2		
Step 5	[UCMApp01]:		
	Start mechanism to	Install/Update SW Package 2	
Step 6	[UCMTester]:		
	Send a request to ca Package 2	ancel ongoing Install/Update of SW	
		∇	





Step 7	[UCMApp01]:	
	Prepare to cancel ongoing operation and send an ACK for successful cancellation.	
Step 8	[UCMTester]:	
	Send a request to read SW version.	
Step 9	[UCMApp01]:	
	Start mechanism to provide SW version.	
Step 10	[UCMTester]:	<var1> and <var2> are equal (New</var2></var1>
	Receive response of current SW version.	SW Package 2 Install/update is cancelled succesfully)

10.2.10 [STS_UCM_00010] Update underlying Operating System, on user request.

Test Objective	Verification that, underlying Operating System is updated successfully on user request			
ID	STS_UCM_00010 State Draft			
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00011], [I	RS_UCM_00023], [RS_UCM_0	00030], [RS_UCM_00029]	
Reference to Test Environment	STC_UCM_00001			
Configuration	- [UCMApp01] is cor	figured.		
Parameters	- [Diagnostic module	- [Diagnostic module] is configured.		
Summary	 - UCMApp01 has an Update available for underlying Operating System. User selects to update the available OS package. After successful update, UCMApp01 reads SW version/name to verify that OS package is updated successfully. If update was not successful then present Failure to user. 			
Pre-conditions	- UCM Tester is connected to [ECU1].			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking.			
	- OS Package is downloaded and available locally to be updated.			
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.			
Main Test Executio	n			
Test Steps			Pass Criteria	
Step 1	[UCMTester]:			
	Send request to check availability of resources for data transfer.			
Step 2	[UCMApp01]:		If result == success	
	Start mechanism to check availability of resources.			
Step 3	[UCMTester]:			
	Send request(Trigger from user) to update the OS package.			
Step 4	[UCMApp01]:		Send an ACK message after	
	Start mechanism to i	nitialize it for approval.	successful initialization for performing an update.	
-		∇		





Step 5	[UCMTester]:	
	Send request (user approval) to update the OS package as per Package manifest (SW Version and name)	
Step 6	[UCMApp01]:	
	Start mechanism to update the OS package.	
Step 7	[UCMTester]:	
	Send a request to read progress status of an update.	
Step 8	[UCMApp01]:	Current SW version/name should be
	Start mechanism to provide progress status of an update of OS package.	equal to the SW version/name requested to be Updated
Step 9	[UCMTester]:	ACK from UCM after successful
	Receive response of successful update of the OS package.	update of OS package
Step 10	[UCMTester]:	
	Send request to Activate updated OS package.	
Step 11	[UCMApp01]:	
	Start mechanism to check OS Package dependencies.	
Step 12	[UCMTester]:	
	Receive response of successful Activation	
Step 13	[UCMTester]:	
	Send request (user approval) to update OS package as per Package manifest (SW version and name)	
Step 14	[UCMApp01]:	
	Start mechanism to update the OS package	
Step 15	[UCMTester]:	
	Send request to read progress status of an Update.	
Step 16	[UCMTester]:	
	Start mechanism to provide progress status of an update of the OS package	
Step 17	[UCMTester]:	
	Receive response of unsuccessful update of the OS package.	

10.2.11 [STS_UCM_00011] Update Adaptive Platform's Functional Clusters, on user request.

Test Objective	Verification that, Functional Cluster is updated successfully on user request			
ID	STS_UCM_00011	STS_UCM_00011 State Draft		
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00011], [RS_UCM_00023], [RS_UCM_00030], [RS_UCM_00028]			
Reference to Test Environment	STC_UCM_00001			





Configuration	- [UCMApp01] is configured.			
Parameters	- [Diagnostic module] is configured.			
Summary	- UCMApp01 has an Update available for Functional Cluster. User selects to update the available package with Functional Cluster component. After successful update, UCMApp01 reads SW version/name to verify that SW package is updated successfully. If update was not successful then present Failure to user.			
Pre-conditions	- UCM Tester is connected to [ECU1].			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking.			
	- SW Package is downloaded and available locally to be upda	ted.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.			
Main Test Executio	n			
Test Steps		Pass Criteria		
Step 1	[UCMTester]:			
	Send request to check availability of resources for data transfer.			
Step 2	[UCMApp01]:	If result == success		
	Start mechanism to check availability of resources.			
Step 3	[UCMTester]:			
	Send request(Trigger from user) to update the SW package with Functional Cluster component.			
Step 4	[UCMApp01]:	Send an ACK message after		
	Start mechanism to initialize it for approval.	successful initialization for performing an update.		
Step 5	[UCMTester]:			
	Send request (user approval) to update the SW package as per Package manifest (SW Version and name)			
Step 6	[UCMApp01]:			
	Start mechanism to update the SW package.			
Step 7	[UCMTester]:			
	Send a request to read progress status of an update.			
Step 8	[UCMApp01]:	Current SW version/name should be equal to the SW version/name requested to be Updated		
	Start mechanism to provide progress status of an update of SW package.			
Step 9	[UCMTester]:	ACK from UCM after successful		
	Receive response of successful update of the SW package.	update of SW package		
Step 10	[UCMTester]:			
	Send request to Activate updated SW package.			
Step 11	[UCMApp01]:			
	Start mechanism to check SW Package dependencies.			
Step 12	[UCMTester]:			
	Receive response of successful Activation			
Step 13	[UCMTester]:			
	Send request (user approval) to update SW package as per Package manifest (SW version and name)			





Step 14	[UCMApp01]:	
	Start mechanism to update the SW package	
Step 15	[UCMTester]:	
	Send request to read progress status of an Update.	
Step 16	[UCMTester]:	
	Start mechanism to provide progress status of an update of the SW package	
Step 17	[UCMTester]:	
	Receive response of unsuccessful update of the SW package.	

10.2.12 [STS_UCM_00012] Validate SW manifest and report invalid SW manifest if found inconsistent.

Test Objective	Verification that, SW manifest received during a SW update is consistent. If it is found to be inconsitent then it should report manifest error.			
ID	STS_UCM_00012 State Draft			
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00012]			
Reference to Test Environment	STC_UCM_00001			
Configuration	- [UCMApp01] is con	figured.		
Parameters	- [Diagnostic module] is configured.		
Summary	- Downloaded SW packages are available locally (with some discrepencies in the SW manifest). When UCM receives a command to install the SW package, UCM first checks consistency of the SW manifest. If there are discrepencies then it should report invalid manifest.			
Pre-conditions	- UCM Tester is connected to [ECU1].			
	- Software components on [ECU1] are initialized.			
	- [ECU1] is in Machine State Parking.			
	- SW Packages SW1 and SW2 is downloaded and available locally to be updated.			
	- SW1 is a SW package with consistent manifest, SW2 is a SW package with an inconsistent manifest.			
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed.			
Main Test Execution	Main Test Execution			
Test Steps			Pass Criteria	
Step 1	[UCM Tester]:			
	Send request to chec transfer.	ck availability of the resources for data		
Step 2	[UCMApp01]:		If result == success	
	Start mechanism to check availability of resources.			
Step 3	[UCMTester]:			
	Send request(trigger	from user) to update the SW package.		





Step 4	[UCMApp01]:	Send an ACK message after
	Start mechanism to initialize it for approval.	successful initialization for performing an update.
Step 5	[UCMTester]:	
	Send request (user approval) to update the SW package SW1.	
Step 6	[UCMApp01]:	
	Start mechanism to submit the SW package SW1 to be updated to UCM.	
Step 7	[UCMTester]:	
	Send request to get the status of the SW package update.	
Step 8	[UCMApp01]:	Current SW version/name should be
	Start mechanism to provide progress status of an update of the SW package SW1.	equal to the SW version/name requested to be updated.
Step 9	[UCMTester]:	
	Receive response of successful update of the SW package.	
Step 10	[UCMTester]:	
	Send request to activate updated SW package.	
Step 11	[UCMApp01]:	
	Start mechanism to check SW Package dependencies.	
Step 12	[UCMTester]:	
	Receive response of successful Activation.	
Step 13	[UCMTester]:	
	Send request (user approval) to update the SW package SW2.	
Step 14	[UCMApp01]:	Inconsistent manifest error is
	Start mechanism to submit the SW package SW2 to be updated to UCM.	reported by UCM.
Step 15	[UCMTester]:	
	Receive response invalid manifest and update request will be discarded.	

10.2.13 [STS_UCM_00013] Install/Update authenticated SW package.

Test Objective	Verification that, the SW package being installed/updated is from an authenticated source.			
ID	STS_UCM_00013	State		Draft
Affected Functional Cluster	Update and Configuration Management			
Trace to RS Criteria	[RS_UCM_00006]			
Reference to Test Environment	STC_UCM_00001			
Configuration	- [UCMApp01] is configured.			
Parameters	- [Diagnostic module] is configured.			





	\triangle		
Summary	- SW package to be updated/installed is available locally. If the signature of the SW package does not match then discard the operation.		
Pre-conditions	- UCM Tester is connected to [ECU1].		
	- Software components on [ECU1] are initialized.		
	- [ECU1] is in Machine State Parking.		
	- SW Package SW1 with valid signature, SW package SW2 with invalid signature are downloavailable locally to be updated/installed.		
Post-conditions	- TCP connection between UCM Tester and [ECU1] is closed	1.	
Main Test Execution	on		
Test Steps		Pass Criteria	
Step 1	[UCM Tester]:		
	Send request to check availability of the resources for the data transfer.		
Step 2	[UCMApp01]:	If result = = success.	
	Start mechanism to check availability of the resources.		
Step 3	[UCMTester]:		
	Send request to update/install the SW package SW1.		
Step 4	[UCMApp01]:	ACK from UCM of successful authentication of the SW package.	
	Start mechanism to submit SW package SW1 to be installed/updated to UCM.		
Step 5	[UCMTester]:		
	Send a request to read progress status of an update.		
Step 6	[UCMApp01]:	ACK of successful update/install of	
	Start mechanism to provide status of the update/install.	the SW package.	
Step 7	[UCMTester]:		
	Send a request to update/install SW package SW2.		
Step 8	[UCMApp01]:	NACK for signature authentication	
	Start mechanism to submit SW package SW2 to be installed/updated to UCM.	failure.	



11 Test configuration and test steps for E2E Protection

11.1 Test System

11.1.1 Test configurations E2E Protection

Configuration ID	STC_E2E_00001
Description	Nominal AP Apps for E2E Protection
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

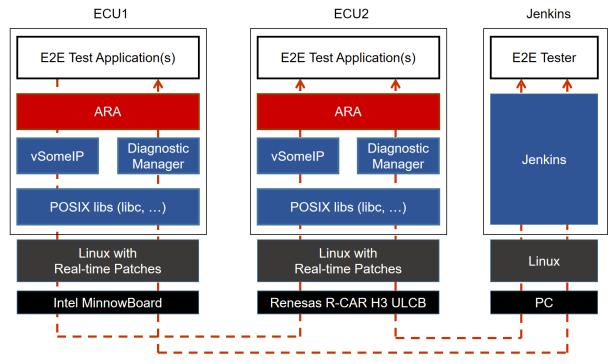


Figure 11.1: Illustration of test setup for STC-E2E-00001.

Configuration ID	STC_E2E_00002
Description	Nominal AP Apps for E2E Protection + Corrupting App Intervention
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10



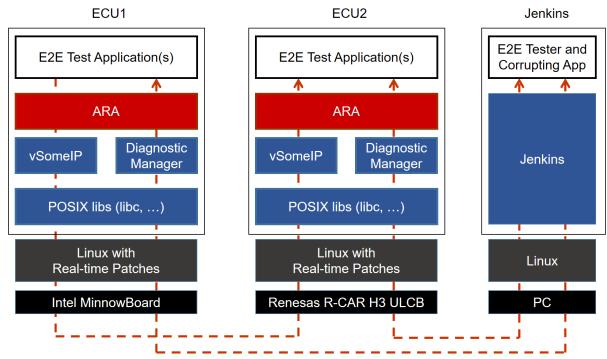


Figure 11.2: Illustration of test setup for STC-E2E-00002.

The Jenkins Server, running the job with the E2E protection test ([E2E Tester]) is connected via Ethernet to [ECU1] and [ECU2].

The [E2E Tester] is supposed to collect the results.

The communication between [E2E Tester] and the applications on ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.

11.2 Test cases

11.2.1 [STS_E2E_00001] E2E Protection from AP to AP

Test Objective	To verify that the E2E protection is done properly between applications in adaptive platforms		
ID	STS_E2E_00001	State	Draft
Affected Functional Cluster	Safety		
Trace to RS Criteria	[RS_E2E_08539], [RS_E2E_08541], [RS_E2E_08543]		
Reference to Test Environment	STC_E2E_00001		
Configuration Parameters	- [E2EService01]: Offere	ation services comprise the d by [E2EApp01], request	e following (service & data names are arbitrary): ed by [E2EApp02].] and received by [E2EApp02].





Summary	[E2EService01] is offered by [E2EApp01] on ECU1	and is requested by [E2EApp02] on ECU2.	
	[E2EApp01] sends <data1> to [E2EApp02] and the</data1>	e communication has no E2E errors.	
Pre-conditions	- [E2E Tester] is connected to both ECUs.		
	- Both ECUs are in Machine State Parking.		
	- [E2EApp01] and [E2EApp02] are shut down according to Machine State.		
Post-conditions	E2E Tester is disconnected to both ECUs.		
Main Test Execution			
Test Steps		Pass Criteria	
Step 1	[E2E Tester]		
	Request for change of Machine State to Driving from Execution Manager.		
	Machine State for ECU1 and ECU2 are changed to Driving, and [E2EApp01] and [E2EApp02] are started up.		
Step 2	[E2EApp01]		
	Offer service [E2EService01].		
Step 3	[E2EApp02]		
	Request service [E2EService01].		
Step 4	[E2EApp01]		
	Send E2E protected <data1> with arbitrary values.</data1>		
Step 5	[E2EApp02]	[E2EApp02] reads ProfileCheckStatus = Ok	
	Call GetProfileCheckStatus() for <data1>.</data1>		
Step 6	[E2EApp02]	[E2EApp02] receives correct value of	
	Execute Update for <data1>.</data1>	<data1></data1>	
Step 7	Repeat setp4 to step6 for 10 times.	ProfileCheckStatus is always = Ok	
	Every time length of <data1> is changed.</data1>	<data1> is always received with correct</data1>	
	One of 10 times has 4 kbyte length of <data1>.</data1>	values	

The following sequence diagram shows the schematic operation of STS_E2E_00001. (Note that not all test steps are represented exactly.)



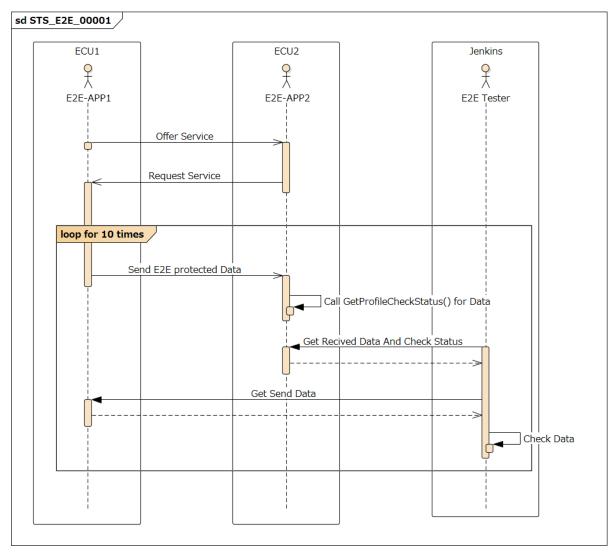


Figure 11.3: Sequence diagram of STS_E2E_00001.

11.2.2 [STS_E2E_00002] Corrupting App Affecting Communication

Test Objective	To verify that the Corrupting App to simulate a corrupted communication is detected by E2E		
ID	STS_E2E_00002 State Draft		
Affected Functional Cluster	Safety		
Trace to RS Criteria	[RS_E2E_08529], [RS_E	E2E_08534], [RS_E2E_08	545], [RS_E2E_08548]
Reference to Test Environment	STC_E2E_00002		



Oamfi mumati am	Delta Carreta da cata E			
Configuration Parameters	- maxDeltaCounter is set to 5.			
	- windowSize is set to 2.			
	- minOkStateInit is set to 1.			
	- maxErrorStateInit is set to 1.			
	- minOkStateValid is set to 1.			
	- maxErrorStateValid is set to 1.			
	- minOkStateInvalid is set to 1.			
	- maxErrorStateInvalid is set to 1.			
	- Event based communication.			
	- The existing communication services comprise the	e following (service & data names are arbitrary):		
	- [E2EService01]: Offered by [E2EApp01], request	ed by [E2EApp02].		
	- <data1> is protected by E2E, sent by [E2EApp01</data1>] and received by [E2EApp02].		
	- [E2EDataCorrupter01] to send <data1>, with sim</data1>	ilar message format as sent by [E2EApp01]		
Summary	[E2EService01] is offered by [E2EApp01] on ECU1	and is requested by [E2EApp02] on ECU2.		
	[E2EApp01] sends <data1> to [E2EApp02].</data1>			
	[E2EDataCorrupter01] sends the same communical corrupted data.	ation data sent by [E2EApp01], but it has		
	[E2EApp02] detects the corrupted data thanks to the	ne E2E protection.		
Pre-conditions	- [E2E Tester] is connected to both ECUs.			
	- Both ECUs are in Machine State Parking.			
	- [E2EApp01] and [E2EApp02] are shut down according to Machine State.			
Post-conditions	E2E Tester is disconnected to both ECUs.			
Main Test Execution				
Test Steps		Pass Criteria		
Step 1	[E2E Tester]			
	Request for change of Machine State to Driving from Execution Manager.			
	Machine State for ECU1 and ECU2 are changed			
	to Driving, and [E2EApp01] and [E2EApp02] are started up.			
Step 2	1 1 1 1 1 1 1			
Step 2	started up.			
	started up. [E2EApp01] Offer service [E2EService01].			
Step 2 Step 3	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02]			
Step 3	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01].			
	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02]			
Step 3	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary values.</data1>	[E2EApp02]		
Step 3 Step 4	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary</data1>	[E2EApp02] • reads ProfileCheckStatus = Ok		
Step 3 Step 4	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary values. [E2EApp02]</data1>			
Step 3 Step 4	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary values. [E2EApp02] • Call GetProfileCheckStatus() for</data1>	reads ProfileCheckStatus = Ok		
Step 3 Step 4	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary values. [E2EApp02] • Call GetProfileCheckStatus() for <data1></data1></data1>	reads ProfileCheckStatus = Ok		
Step 3 Step 4 Step 5	started up. [E2EApp01] Offer service [E2EService01]. [E2EApp02] Request service [E2EService01]. [E2EApp01] Send E2E protected <data1> twice with arbitrary values. [E2EApp02] • Call GetProfileCheckStatus() for <data1> • Call GetSMState()</data1></data1>	reads ProfileCheckStatus = Okreads SMState = Valid		





Step 7	[E2EDataCorrupter01]	[E2EApp02]
	Send the same communication data as <data1> sent by [E2EApp01], but it has corrupted data</data1>	 reads ProfileCheckStatus = Error (CRC error)
	again.	reads SMState = Invalid
Step 8	[E2EApp01]	[E2EApp02]
	Send E2E protected <data1> with arbitrary</data1>	reads ProfileCheckStatus = Ok
	values.	reads SMState = Valid
Step 9	[E2EDataCorrupter01]	[E2EApp02]
	Send the same communication data as <data1> sent by [E2EApp01], but it has the corrupted</data1>	 reads ProfileCheckStatus = WrongSequence
	Counter field and the recalculated CRC field for <data1>.</data1>	reads SMState = Valid
	(The Counter value which added maxDeltaCounter or more should be set.)	

The following sequence diagram shows the schematic operation of STS_E2E_00002. (Note that not all test steps are represented exactly.)



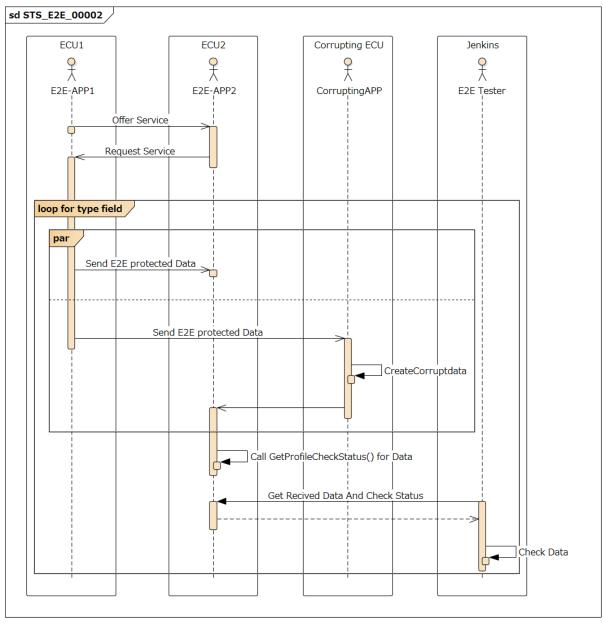


Figure 11.4: Sequence diagram of STS_E2E_00002.



12 Test configuration and test steps for Time Synchronization

12.1 Test System

12.1.1 Test configurations

Configuration ID	STC_TS_00001
Description	Standard Jenkins server for Time Synchronization test
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

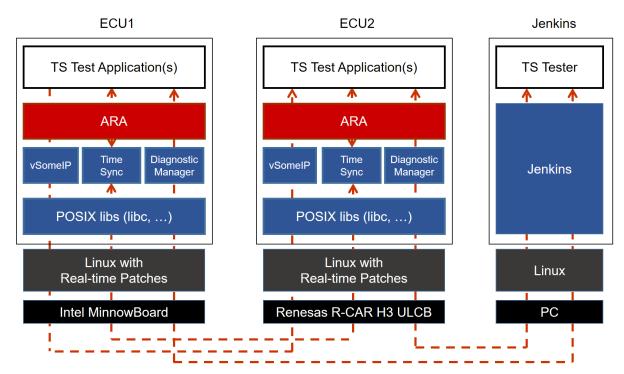


Figure 12.1: Illustration of test setup for Time Synchronization.

The Jenkins Server, running the job with the Time Synchronization test ([TS Tester]) is connected via Ethernet to [ECU1] hosting the System Test Application [TSApp01] and [ECU2] hosting the System Test Application [TSApp02].

The [TS Tester] is supposed to collect the results.

The communication between [TS Tester] and the applications on ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.



12.2 Test cases

12.2.1 [STS_TS_00001] Check APIs of Offset Slave TimeBase (TB)

Test Objective	Verification that whether APIs of a Offset Slave TB can be used correctly.		
ID	STS_TS_00001	State	Draft
Affected Functional Cluster	Time Synchronization		
Trace to RS Criteria	[RS_TS_00001], [RS_TS_00005], [RS_TS_00012], [RS_TS_00013], [RS_TS_00017], [RS_TS_00021], [RS_TS_00026]		
Reference to Test Environment	STC_TS_00001		
Configuration	- [ECU1] is synced by [E	CU2].	
Parameters	- [ECU2] is Global Time	Master.	
	- [ECU1] has a Offset Sla	ave TB and a Synchronize	d Slave TB.
	- [ECU2] has a Offset Ma	aster TB and a Synchroniz	ed Master TB.
	- The Synchronized Slav	e TB on [ECU1] is synced	by the Synchronized Master TB on [ECU2].
	- The Offset Slave TB on	[ECU1] depend on the Sy	nchronized Slave TB on [ECU1],
	- The Offset Master TB o	on [ECU2] depend on the S	Synchronized Mater TB on [ECU2].
Summary	Verification that [TSApp0	1] can use APIs of Offset	Slave TB.
Pre-conditions	- [TS Tester] is connecte	d to [ECU1].	
	- [ECU1] is in Machine S	tate Parking.	
	- [TSApp01] is shut down according to Machine State.		
Post-conditions	[TS Tester] is disconnected to [ECU1].		
Main Test Execution			
Test Steps			Pass Criteria
Step 1	[TS Tester]		
	Request for change of M from Execution Manager		
	Machine State for [ECU1 and [TSApp01] is started		
Step 2	[TSApp01]		The Offset Slave TB on [ECU1] is found
	Find the Offset Slave TB	on [ECU1].	successfully.
Step 3	[TSApp01]		
	Configure the Offset Slav	ve TB on [ECU1].	
Step 4	[TSApp01] Rate deviation is got successfully.		
	Get rate deviation of the Offset Slave TB on [ECU1].		
Step 5	[TSApp01]		Time Base Status is got successfully.
	Get Time Base Status of [ECU1].	the Offset Slave TB on	
Step 6	[TSApp01]		The getType is Offset Slave TB.
	Get a getType of the Offs	set Slave TB on [ECU1].	
Step 7	[TSApp01]		
	Set Offset value of the O [ECU1].	ffset Slave TB on	





Step 8	[TSApp01] Offset value is the value set in Step 7.	
	Get Offset value of the Offset Slave TB on [ECU1].	
Step 9	[TSApp01]	Current time is got successfully.
	Get current time of the Offset Slave TB on [ECU1].	
Step 10	[TSApp01]	
	Start the timer of the Offset Slave TB on [ECU1] so that the timer will expire at the specified time.	
Step 11	[TSApp01]	Current time is the specified time.
	When time-up is notified. Get current time of the Offset Slave TB on [ECU1].	

12.2.2 [STS_TS_00002] TimeSynchronization of applications between ECUs.

Test Objective	Verification that synchronization between the application on [ECU1] and [ECU2] can correctly be done.			
ID	STS_TS_00002	State	Draft	
Affected Functional Cluster	Time Synchronization			
Trace to RS Criteria	[RS_TS_00005], [RS_TS	S_00020], [RS_TS_00026]		
Reference to Test Environment	STC_TS_00001			
Configuration	- [ECU1] is synced by [E	- [ECU1] is synced by [ECU2].		
Parameters	- [ECU2] is Global Time	Master.		
	- [ECU1] has a Offset Sla	ave TimeBase(TB) and a S	Synchronized Slave TB.	
	- [ECU2] has a Offset Ma	aster TB and a Synchroniz	ed Master TB.	
	- The Synchronized Slave TB on [ECU1] is synced by the Synchronized Master TB on [ECU2].			
	- The Offset Slave TB on [ECU1] depend on the Synchronized Slave TB on [ECU1],			
	- The Offset Master TB on [ECU2] depend on the Synchronized Mater TB on [ECU2].			
	- Event based communication.			
	- The existing communication services comprise the following (service & data names are arbitrary):			
	 [TSService01]: Offered by [TSApp01], requested by [TSApp02]. 			
	[TSService01]: [TSApp01] send a synchronization time to [TSApp02].			
Summary	Verification that [TSApp01] and [TSApp02] can be synchronized.			
Pre-conditions	- [TS Tester] is connecte	d to both ECUs.		
	- Both ECUs are in Mach	nine State Parking.		
	- [TSApp01] and [TSApp02] are shut down according to Machine State.			
Post-conditions	[TS Tester] is disconnected to both ECUs.			
Main Test Execution				
Test Steps			Pass Criteria	





Step 1	[TS Tester]	
	Request for change of Machine State to Driving from Execution Manager.	
	Machine State for [ECU1] and [ECU2] are changed to Driving, and [TSApp01] and [TSApp02] are started up.	
Step 2	[TSApp01]	
	Offer service [TSService01].	
Step 3	[TSApp02]	
	Request service [TSService01].	
Step 4	[TSApp01]	The Offset Slave TB on [ECU1] is found
	Find the Offset Slave TB on [ECU1].	successfully.
Step 5	[TSApp01]	
	Configure the Offset Slave TB on [ECU1].	
Step 6	[TSApp02]	The Offset Master TB on [ECU2] is found
	Find the Offset Master TB on [ECU2].	successfully.
Step 7	[TSApp02]	
	Configure the Offset Master TB on [ECU2].	
Step 8	[TSApp01]	
	Get current time of the Offset Slave TB on [ECU1].	
Step 9	[TSApp01]	
	Decide a future synchronization time based on the current time so that [TSApp01] and [TSApp02] will be notified simultaneously and sync then.	
Step 10	[TSApp01]	
	Start the timer of the Offset Slave TB on [ECU1] so that the timer will expire at the synchronization time.	
Step 11	[TSApp01]	
	Send the synchronization time to [TSApp02].	
Step 12	[TSApp02]	
	Receive the synchronization time from [TSApp01].	
Step 13	[TSApp02]	
	Get current time of the Offset Master TB on [ECU2].	
Step 14	[TSApp02]	
	Start the timer of the Offset Master TB on [ECU2] so that the timer will expire at the synchronization time.	
Step 15	[TSApp01][TSApp02]	
	Receive notify from the timer at the synchronization time.	
Step 16	[TSApp01][TSApp02]	Both current times are almost same.
	Get the current time and store the current time.	



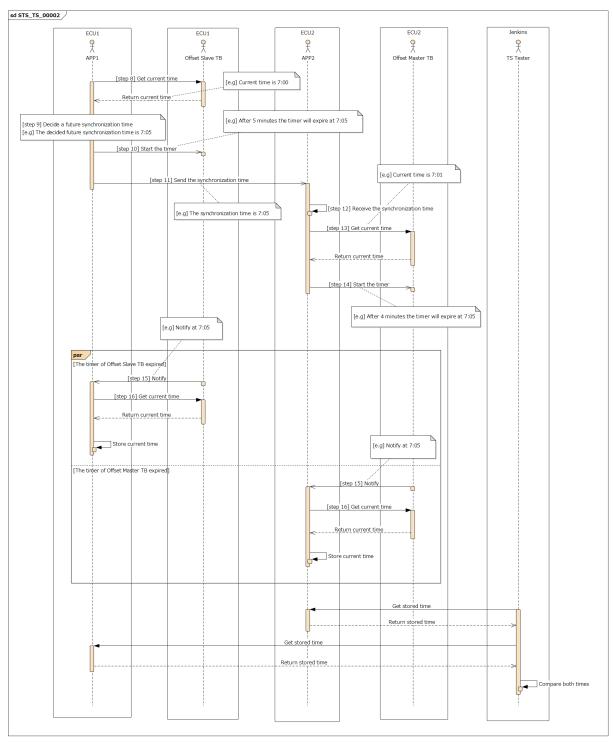


Figure 12.2: Sequence diagram of STS_TS_00002. [e.g] TSApp01 and TSApp02 sync at 7:05.



12.2.3 [STS_TS_00003] Check APIs of Offset Master TimeBase (TB) which do not impact other TB.

Test Objective	Verification that whether APIs of Offset Master TB can be used correctly.			
ID	STS_TS_00003 State Draft			
Affected Functional Cluster	Time Synchronization			
Trace to RS Criteria	[RS_TS_00001], [RS_TS [RS_TS_00026]	S_00005], [RS_TS_00012]	, [RS_TS_00013], [RS_TS_00017],	
Reference to Test Environment	STC_TS_00001			
Configuration	- [ECU2] is Global Time	Master.		
Parameters	- [ECU2] has a Offset Ma	aster TB and a Synchroniz	ed Master TB.	
	- The Offset Master TB c	on [ECU2] depend on the S	Synchronized Master TB on [ECU2].	
Summary	Test case 3 calls APIs of	Offset Master TB on [ECL	J2] and confirms whether it works properly.	
	The test scope is APIs w TB on [ECU2].	which impact only Offset Ma	aster TB on [ECU2], do not impact Sync Master	
Pre-conditions	- [TS Tester] is connected	d to [ECU2].		
	- [ECU2] is in Machine S	tate Parking.		
	- [TSApp02] is shut dowr	n according to Machine Sta	ate.	
Post-conditions	[TS Tester] is disconnect	ed to [ECU2].		
Main Test Execution				
Test Steps			Pass Criteria	
Step 1	[TS Tester]			
	Request for change of Machine State to Driving from Execution Manager.			
	Machine State for [ECU2] is changed to Driving, and [TSApp02] is started up.			
Step 2	[TSApp02]		The Offset Master TB on [ECU2] is found	
	Find the Offset Master T	B on [ECU2].	successfully.	
Step 3	[TSApp02]		The Synch Master TB on [ECU2] is found	
	Find the Synch Master T	B on [ECU2].	successfully.	
Step 4	[TSApp02]		The getType is Offset Master TB.	
	Get a getType of the Offset Master TB on [ECU2].			
Step 5	[TSApp02]			
	Set Offset value of the O [ECU2].	offset Master TB on		
Step 6	[TSApp02]		Offset value is the value set in Step 5.	
	Get Offset value of the Offset Master TB on [ECU2].			
Step 7	[TSApp02] Current time is got successfully.			
	Get current time of the S [ECU2].	ynch Master TB on		
Step 8			Current time is approximately that Offset	
	Get current time of the C [ECU2].	Offset Master TB on	value got in Step 6 added time value got in Step 7.	





Step 9	[TSApp02]	
	Start the timer of the Offset Master TB on [ECU2], so that the timer will expire at the specified time.	
Step 10	[TSApp02]	Current time is the specified time.
	When time-up is notified. Get current time of the Offset Master TB on [ECU2].	

12.2.4 [STS_TS_00004] Check APIs of Offset Master TB which impact Sync Master TB.

Test Objective	Verification that APIs of Offset Master TB which impact Sync Master TB work properly and APIs of Time Base Status of Offset Master TB work properly.			
ID	STS_TS_00004 State	Draft		
Affected Functional Cluster	Time Synchronization			
Trace to RS Criteria	[RS_TS_00010], [RS_TS_00014], [RS_TS_00015], [RS_TS_00018], [RS_TS_00021], [RS_TS_00026]			
Reference to Test Environment	STC_TS_00001			
Configuration	- [ECU2] is Global Time Master.			
Parameters	- [ECU2] has a Offset Master TB and a Synch	ronized Master TB.		
	- The Offset Master TB on [ECU2] depend on	the Synchronized Master TB on [ECU2].		
Summary	Set rate correction of Offset Master TB and confirm it is reflected by the value of rate deviation of Offset Master TB and Sync Master TB.			
	Set Global time of Offset Master TB and confirm it is reflected by Offset Master TB and Sync Master TB.			
	Set User data of Offset Master TB and confirm it is reflected by Offset Master TB and Sync Master TB. Get Time Base Status by calling API and confirm that It is got successfully.			
Pre-conditions	- [TS Tester] is connected to [ECU2] [ECU2] is in Machine State Parking.			
	- [TSApp02] is shut down according to Machine State.			
Post-conditions	[TS Tester] is disconnected to [ECU2].			
Main Test Execution				
Test Steps		Pass Criteria		
Step 1	[TS Tester]			
	Request for change of Machine State to Drivir from Execution Manager.	g		
	Machine State for [ECU2] is changed to Driving, and [TSApp02] is started up.			
Step 2	[TSApp02]	The Offset Master TB on [ECU2] is found		
	Find the Offset Master TB on [ECU2].	successfully.		
Step 3	[TSApp02]	The Synch Master TB on [ECU2] is found		
	Find the Synch Master TB on [ECU2].	successfully.		





	Δ	
Step 4	[TSApp02]	
	Set rate correction of the Offset Master TB on [ECU2].	
Step 5	[TSApp02]	The value of rate deviation is the value set in
	Get rate deviation of the Offset Master TB on [ECU2].	Step 4 minus one.
Step 6	[TSApp02]	The value of rate deviation is the value set in
	Get rate deviation of the Synch Master TB on [ECU2].	Step 4 minus one.
Step 7	[TSApp02]	
	Set Global time of the Offset Master TB on [ECU2] by API of <settime>.</settime>	
Step 8	[TSApp02]	The time is approximately the value set in
	Get current time of the Offset Master TB on [ECU2].	step 7.
Step 9	[TSApp02]	The time is approximately the value set in step 7.
	Get current time of the Synch Master TB on [ECU2].	Step 7.
Step 10	[TSApp02]	
	Set Global time of the Offset Master TB on [ECU2] by API of <updatetime>.</updatetime>	
Step 11	[TSApp02]	The time is approximately the value set in
	Get current time of the Offset Master TB on [ECU2].	step 10.
Step 12	[TSApp02]	The time is approximately the value set in
	Get current time of the Synch Master TB on [ECU2].	step 10.
Step 13	[TSApp02]	
	Set User Data of the Offset Master TB on [ECU2].	
Step 14	[TSApp02]	Time Base Status is got successfully.
	Get Time Base Status of the Offset Master on [ECU2].	
Step 15	[TSApp02]	The value of User Data is the value set in
	Get User Data of the Time Base Status of the Offset Master on [ECU2].	Step 13.
Step 16	[TSApp02]	Update Counter is got successfully.
	Get Update Counter of the Time Base Status of the Offset Master on [ECU2].	
Step 17	[TSApp02]	Synch Status is got successfully.
	Get Synch Status of the Time Base Status of the Offset Master on [ECU2].	
Step 18	[TSApp02]	Status Flag is got successfully.
	Get Status Flag of the Time Base Status of the Offset Master on [ECU2].	
Step 19	[TSApp02]	Creation Time is got successfully.
	Get Creation Time of the Time Base Status of the Offset Master on [ECU2].	





Step 20	[TSApp02]	Time Leap is got successfully.
	Get Time Leap of the Time Base Status of the Offset Master on [ECU2].	
Step 21	[TSApp02]	Time Base Status is got successfully.
	Get Time Base Status of the Sync Master on [ECU2].	
Step 22	[TSApp02]	The value of User Data is the value set in
	Get User Data of the Time Base Status of the Sync Master on [ECU2].	Step 13. User data is common value between Offset Master TB and Sync Master TB.

12.2.5 [STS_TS_00005] Check APIs of Offset Master TB which impact Offset Slave TB on the other ECU.

Test Objective	Verification that APIs of setting Global Time and User data work properly.			
ID	STS_TS_00005 State Draft			
Affected Functional Cluster	Time Synchronization			
Trace to RS Criteria	[RS_TS_00007], [RS_TS [RS_TS_00026]	S_00010], [RS_TS_00011]	, [RS_TS_00015], [RS_TS_00021],	
Reference to Test Environment	STC_TS_00001			
Configuration	- [ECU1] is synced by [E	CU2].		
Parameters	- [ECU2] is Global Time	Master.		
	- [ECU1] has a Offset Sla	ave TimeBase(TB) and a S	Synchronized Slave TB.	
	- [ECU2] has a Offset Ma	aster TB and a Synchroniz	ed Master TB.	
	- The Synchronized Slav	e TB on [ECU1] is synced	by the Synchronized Master TB on [ECU2].	
	- The Offset Slave TB on [ECU1] depend on the Synchronized Slave TB on [ECU1],			
	- The Offset Master TB on [ECU2] depend on the Synchronized Master TB on [ECU2].			
	- Event based communication.			
	- The existing communic	ation services comprise the	e following (service & data names are arbitrary):	
	[TSService01]: Offered by [TSApp02], requested by [TSApp01].			
	[TSService01]: [TSApp02] send a global time and user data to [TSApp01].			
Summary	Set User data of Offset Master TB and confirm it is reflected by Offset Master TB on [ECU2] and Offset Slave TB on [ECU1].			
	User data is sent from Master TB to Slave TB.			
	Set Global time of Offset Master TB and confirm it is reflected by Offset Master TB on [ECU2] and Offset Slave TB on [ECU1].			
Pre-conditions	- [TS Tester] is connecte	d to both ECUs.		
	- Both ECUs are in Mach	nine State Parking.		
	- [TSApp01] and [TSApp02] are shut down according to Machine State.			
Post-conditions	[TS Tester] is disconnected to both ECUs.			
Main Test Execution	Main Test Execution			
Test Steps			Pass Criteria	





Step 1	[TS Tester]	
	Request for change of Machine State to Driving from Execution Manager.	
	Machine State for [ECU1] and [ECU2] are changed to Driving, and [TSApp01] and [TSApp02] are started up.	
Step 2	[TSApp02]	
	Offer service [TSService01].	
Step 3	[TSApp01]	
	Request service [TSService01].	
Step 4	[TSApp02]	The Offset Master TB on [ECU2] is found
	Find the Offset Master TB on [ECU2].	successfully.
Step 5	[TSApp01]	The Offset Slave TB on [ECU1] is found
	Find the Offset Slave TB on [ECU1].	successfully.
Step 6	[TSApp02]	
	Set User Data of the Offset Master TB on [ECU2].	
Step 7	[TSApp02]	Time Base Status is got successfully.
	Get Time Base Status of the Offset Master TB on [ECU2].	
Step 8	[TSApp02]	The value of User Data is the value set in
	Get User Data of Time Base Status of the Offset Master TB on [ECU2].	Step 6.
Step 9	[TSApp02]	
	Set a Global time of the Offset Master TB by API of <settime>.</settime>	
Step 10	[TSApp02]	Current time is approximately the value set in
	Get current time of the Offset Master TB on [ECU2].	step 9.
Step 11	[TSApp02]	
	The Global time set in step 9 and User data set in step 6 is sent to [TSApp01] and wait until [TSApp01] has confirmed Global time and User Data.	
Step 12	[TSApp01]	
	Receive a set Global time and User Data from [TSApp02].	
Step 13	[TSApp01]	Time Base Status is got successfully.
	Get Time Base Status of the Offset Slave TB on [ECU1].	
Step 14	[TSApp01]	The value of User Data is the value set in
	Get User Data of Time Base Status of the Offset Slave TB on [ECU1].	Step 6. User data is common value between Master TB on [ECU2] and Slave TB on [ECU1].
Step 15	[TSApp01]	Current time is approximately the value set in
	Get current time of the Offset Slave TB on [ECU1].	step 9.





Step 16	[TSApp02] Set a Global time of the Offset Master TB by API of <updatetime>.</updatetime>	
Step 17	[TSApp02] Get current time of the Offset Master TB on [ECU2].	Current time is approximately the value set in step 16.
Step 18	[TSApp02] The set Global time is sent to [TSApp01].	Both current times are almost same.
Step 19	[TSApp01] Receive a set global time from [TSApp02] and wait until Global Time on [ECU1] has been updated.	
Step 20	[TSApp01] Get current time of the Offset Slave TB on [ECU1].	Current time is approximately the value set in step 16.



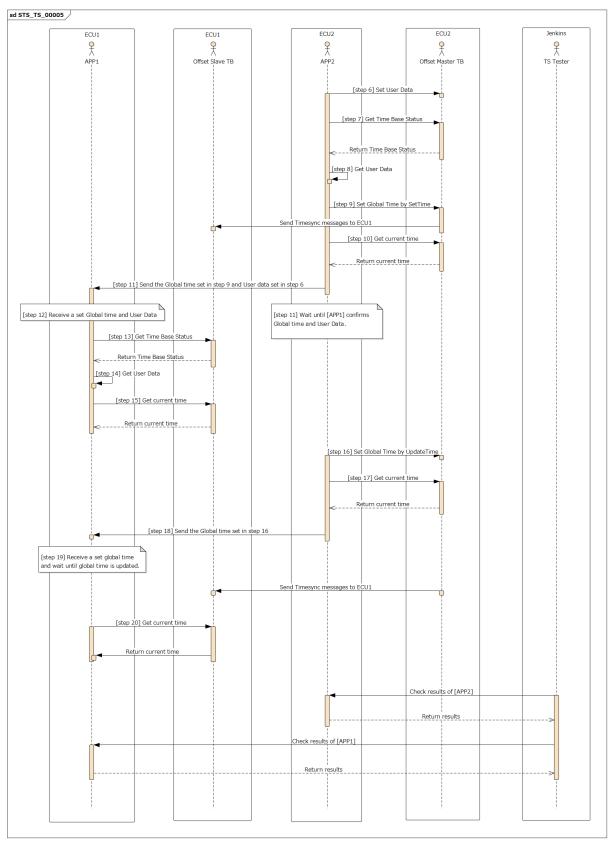


Figure 12.3: Sequence diagram of STS_TS_00005.



13 Test configuration and test steps for Security Management

13.1 Test System

Security Management is responsible for aspects related to Secure Communication and Protected Runtime Environment.

The purpose of Secure Communication is to ensure message confidentiality, integrity and authentication. These capabilities are offered as a library to facilitate reusability.

Protected Runtime Environment ensures inter-process separation (spatial, time and resource) and protection against memory corruption attacks.

System Tests target to check successful communication of messages using secure channels, irrespective of underlying libraries and cypher suites.

13.1.1 Test configurations

Configuration ID	STC_SEC_00001		
Description	Standard Jenkins server for Security test		
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5		
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2		
Jenkins	Jenkins Server, 192.168.100.10		

Jenkins Server, running the job with Security Tester is connected via Ethernet to [ECU1] hosting the Security Test Application (STA) and [ECU2].

[ECU1] sends the data to [ECU2]. Man-in-middle attack is performed through Jenkins Server.

The Security Tester is supposed to check pass criteria.



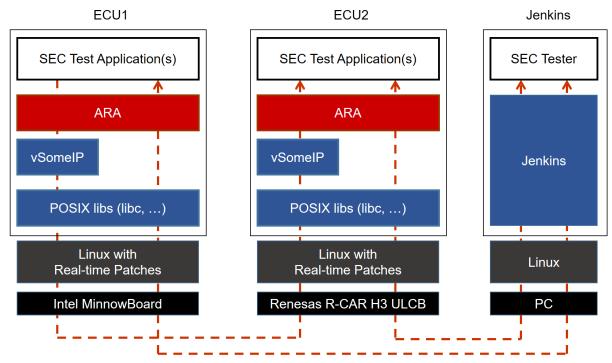


Figure 13.1: Illustration of test setup for Security Management.

13.2 Test cases for Secure Communication

13.2.1 [STS_SEC_00001] Message authentication

Test Objective	Verification that the messages from only authentic source are considered and replay attacks are prevented.			
ID	STS_SEC_00001 State Draft			
Affected Functional Cluster	Security			
Trace to RS Criteria	[RS_SEC_04001], [RS_SEC_04002], [RS_SEC_04003], [RS_SEC_04004]			
Reference to Test Environment	STC_SEC_00001			
Configuration	 Secure channels and cypher suites are peoperly configured in the manifest. Secure channel configurations for the applications are provided by manifests. 			
Parameters				
Summary	This test case aims to verify that			
	- Messages are securely transferred from sender [ECU1] to the receiver [ECU2]			
	- Messages are successfully authenticated and verified			
	- Any replay attacks are unsuccessful			





Pre-conditions	- Security Tester is connected to [ECU1] and [ECU2]		
	- Software components on [ECU1] and [ECU2] are initialized		
	- Secure channel between [SECApp01] on [ECU1] and [SECA	pp02] on [ECU2] exists	
	- [ATTACKER] is configured on Jenkins to listen to the same p	ort as [SECApp02]	
Post-conditions	TCP connections between Security Tester and [ECU1] and [ECU1]	CU2] is closed.	
Main Test Executio	n		
Test Steps	Pass Criteria		
Step 1	[SECApp01]		
	Create a payload "Hello World" and send using secure channel to [SECApp02]		
Step 2	[SECApp02]	Message authentication successful,	
	Receive message and try to authenticate	which means message received from [SECApp01]	
Step 3	[ATTACKER]		
	Perform replay attack by sending message "Hello World" to [SECApp02]		
Step 4	[SECApp02] Message authentication fails		
	Receive message and try to authenticate	means message was not sent by [SECApp01]. Message is discarded and replay attack is unsuccessful.	

13.2.2 [STS_SEC_00002] Message confidentiality and integrity

Test Objective	Verification that only authorized source can decrypt a message and the message integrity is maintained.		
ID	STS_SEC_00002	State	Draft
Affected Functional Cluster	Security		
Trace to RS Criteria	[RS_SEC_04001], [RS_SEC_04002], [RS_SEC_04003], [RS_SEC_04004]		
Reference to Test Environment	STC_SEC_00001		
Configuration	- Secure channels and cypher suites are peoperly configured in the manifest. - Secure channel configurations for the applications are provided by manifests.		
Parameters			
Summary	This test case aims to verify that		
	- Messages are securely transferred from sender [ECU1] to the receiver [ECU2]		
	- Messages are successfully authenticated and verified		
	- Decryption and tempering of message is unsuccessful		
Pre-conditions	- Security Tester is connected to [ECU1] and [ECU2]		
	- Software components on [ECU1] and [ECU2] are initialized		
	- Secure channel between [SECApp01] on [ECU1] and [SECApp02] on [ECU2] exists		
	- [ATTACKER] is configured on Jenkins to listen to the same port as [SECApp02]		
Post-conditions	TCP connections between Security Tester and [ECU1] and [ECU2] is closed.		
Main Test Execution	n		





Test Steps		Pass Criteria
Step 1	[SECApp01] Create a payload "Hello World" and send plain text to [TESTER]	Message "Hello World" received by [TESTER]
Step 2	[SECApp01] Send the same payload using secure channel to [SECApp02]	Encrypted messaged received by [SECApp02]
Step 3	[SECApp02] Authenticate the messaged received from [SECApp01]	Message authentication successful, which means message received from [SECApp01]
Step 4	[SECApp02] Decrypt message from [SECApp01]	Message decrypted as "Hello World". Message integrity is proved.
Step 5	[SECApp02] Send decrypted message to [TESTER]	"Hello World" received by [TESTER] and is stored for further comparison
Step 6	[ATTACKER] Sniff the message sent over secure channel from [SECApp01] to [SECApp02]	Encrypted message received by [ATTACKER]
Step 7	[ATTACKER] Try to decrypt message sniffed earlier	Decryption attempt unsuccessful. Message confidentiality is proven.
Step 8	[ATTACKER] If the decryption was successful (by guessing the key or if encryption was weak), then send decrypted message to [TESTER], else send sniffed (encrypted) message to [TESTER]	Message received by [TESTER] and is stored for further comparison
Step 9	[TESTER] Compare plain text from [SECApp01] and decrypted message from [SECApp02]	Both messages are exactly same. Message integrity is proved.
Step 10	[TESTER] Compare plain text from [SECApp01] and encrypted/decrypted message from [ATTACKER]	Both messages are different. Message confidentiality is proved.



14 Test configuration and test steps for Network Management

14.1 Test System

14.1.1 Test configurations NM

Configuration ID	STC_NM_00001
Description	Scenario 1 - All ECUs are in the same NM Cluster
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
ECU 3	Raspberry Pi, 192.168.100.3
Jenkins	Jenkins Server, 192.168.100.10

Configuration ID	STC_NM_00002
Description	Scenario 2 - only ECU2 is in the NM cluster
ECU 1	Intel MinnowBoard Turbot, 192.168.100.5
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
ECU 3	Raspberry Pi, 192.168.100.3
Jenkins	Jenkins Server, 192.168.100.10

The Jenkins Server, running the job with the Network Management test [NM TESTER] is connected via Ethernet to [ECU1] hosting the NM Test Application [NMApp01], [ECU2] hosting the NM Test Application [NMApp02] and [ECU3] hosting the NM Test Application [NMApp03].

The [NM Tester] is supposed to collect the results by checking multicast messages.

The communication between [NM Tester] and the applications on the ECU may take place over the Diagnostics functional cluster in form of diagnostic messages.



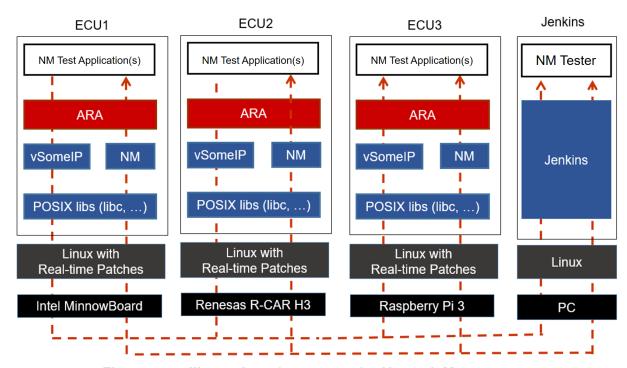


Figure 14.1: Illustration of test setup for Network Management

14.2 Test cases Network Management

14.2.1 [STS_NM_00001] Basic Network Management functionality of ECUs in same NM Cluster.

Test Objective	To verify that the Basic Network Management functionality of ECUs in same NM Cluster works.		
ID	STS_NM_00001	State	Draft
Affected Functional Cluster	NM		
Trace to RS Criteria	[RS_Nm_00047], [RS_Nm_00048]		
Reference to Test Environment	STC_NM_00001		
Configuration Parameters	NM configuration parameters are configured		
Summary	Initially all three ECUs are in inactive state.		
	Machine state of [ECU2] is changed to Driving.		
	[ECU2] sends multicast NM messages periodically which is received by [ECU1] and [ECU3]		
	and due to this [ECU1] and [ECU3] become active.		
	Network change its mode from Bus sleep mode to Network Mode.		
	[ECU2] stops sending NM messages and becomes inactive.		
	[ECU1] and [ECU3] does not receive NM messages for a time <t> and [ECU1] becomes inactive.</t>		
	Network transitions its modes as	per configured timeouts.	





- [NM Tester] is connected to all ECUs All ECUs are in Machine State Parking Applications are shut down according to Machine State. Post-conditions TCP connections between [NM Tester] and all ECUs are closed. Main Test Execution Test Steps Step 1 [NM TESTER] Request the change of Machine State to Driving for ECU2. Step 2 [NMApp02] Request NM to send multicast messages. Step 3 [NM TESTER] Check NM multicast messages Step 4 [NM TESTER] Check NM multicast messages after <repeat 5="" 6="" <="" <nm-timeout="" [ecu1]="" [ecu2]="" [ecu3]="" [nm="" after="" all="" and="" are="" check="" ecu3]="" goes="" id="" if="" message="" messages="" multicast="" network="" nm="" node="" of="" ready="" received="" sleep="" source="" state="" step="" tester]="" timer="" timer-="" timer-expired="" timout="" to="" with="">> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Check NM multicast messages after wait bus sleep timer <>> Network goes to Bus sleep Mode.</repeat>			
- Applications are shut down according to Machine State. Post-conditions TCP connections between [NM Tester] and all ECUs are closed. Main Test Execution Test Steps Step 1 [NM TESTER] Request the change of Machine State to Driving for ECU2. Step 2 [NMApp02] Request NM to send multicast messages. Step 3 [NM TESTER] Check NM multicast messages Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer=""> expired Check NM multicast messages after <nm-timeout timer=""> if all ECUs are still awake Step 5 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECUs are still awake Step 6 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECUs are still awake Step 6 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECUs are still awake Step 7 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> NM TESTER] Check NM multicast messages after <nm-timeout timer=""> NM TESTER] Check NM multicast messages after <nm-timeout timer=""> NM TESTER] Check NM multicast messages after <nm-timeout timer=""> NM TESTER] Check NM multicast messages after <nm-timeout timer=""> NM TESTER] Check NM multicast messages after <nm < ="" bus="" goes="" mode.<="" network="" prepare="" sleep="" th="" timer="" timout="" to=""><th>Pre-conditions</th><th>- [NM Tester] is connected to all ECUs.</th><th></th></nm></nm-timeout></nm-timeout></nm-timeout></nm-timeout></nm-timeout></nm-timeout></nm-timeout></nm-timeout></nm-timeout></repeat>	Pre-conditions	- [NM Tester] is connected to all ECUs.	
Post-conditions TCP connections between [NM Tester] and all ECUs are closed.		- All ECUs are in Machine State Parking.	
Main Test Execution Test Steps Pass Criteria Step 1 [NM TESTER] Request the change of Machine State to Driving for ECU2. Machine State for ECU2 is changed to Driving. Step 2 [NMApp02] Request NM to send multicast messages. Multicast messages are received with source node ID of [ECU2] with logical network information bit set to 1. Step 3 [NM TESTER] Check NM multicast messages Multicast messages are received with source node ID of [ECU2] and [ECU3] become awake. Step 4 [NM TESTER] Check NM multicast messages after <repeat expired<="" message="" th="" timeracy=""> Network enters into Network Mode (Normal Operation State). Step 5 [NM TESTER] Check NM multicast messages after <nm-timeout [ecu2]="" [ecu3]="" and="" are="" awake.<="" ereceived="" id="" node="" of="" source="" th="" timeral="" with=""> Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast messages. Multicast messages are not received with source node ID of [ECU2] and Network goes to Prepare Bus sleep Mode. Step 6 [NM TESTER] Check NM multicast messages after NM Timout timer <>> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode.</nm-timeout></repeat>		- Applications are shut down according to Machine State.	
Test Steps Pass Criteria	Post-conditions	TCP connections between [NM Tester] and all ECUs are closed.	
Step 1	Main Test Execution		
Request the change of Machine State to Driving for ECU2. Step 2 [NMApp02] Request NM to send multicast messages. Step 3 [NM TESTER] Check NM multicast messages Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer=""> expired Step 5 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] with source node ID of [ECU3] are still awake Step 6 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all eCU3] are awake. Step 7 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if ell eCU3] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] and NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] and NM TESTER] Check NM multicast messages. Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <\table NM Network goes to Prepare Bus sleep Mode. Network goes to Bus sleep Mode.</nm-timeout></nm-timeout></nm-timeout></repeat>	Test Steps		Pass Criteria
Step 2 [NMApp02] Request NM to send multicast messages Multicast messages are received with source node ID of [ECU2] with logical network information bit set to 1. [ECU1] and [ECU3] become awake. Network enters into Network Mode (Repeat Message State).	Step 1	[NM TESTER]	
Request NM to send multicast messages. Step 3 [NM TESTER] Check NM multicast messages Multicast messages are received with source node ID of [ECU2] with logical network information bit set to 1. [ECU1] and [ECU3] become awake. Network enters into Network Mode (Repeat Message State). Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer=""> expired Check NM multicast messages after <nm-timeout timer=""> if all ECU3 are still awake Check NM multicast messages after <nm-timeout timer=""> if all ECU1] and [ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] and [ECU3] are awake. Step 6 [NM TESTER] Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode.</nm-timeout></nm-timeout></repeat>		Request the change of Machine State to Driving for ECU2.	changed to Driving.
Check NM multicast messages Multicast messages are received with source node ID of [ECU2] with logical network information bit set to 1. [ECU1] and [ECU3] become awake.	Step 2	[NMApp02]	
Check NM multicast messages Check NM multicast messages Check NM multicast messages Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer="">expired [NM TESTER] Check NM multicast messages after <repeat message="" timer="">expired [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECU3 are still awake [NMAPp02] Indicate NM to release the network to stop sending multicast message. Step 5 [NM TESTER] Check NM multicast messages. [NMAPp02] Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode.</t></nm-timeout></repeat></repeat>		Request NM to send multicast messages.	
Check NM multicast messages of [ECU2] with logical network information bit set to 1. [ECU1] and [ECU3] become awake. Network enters into Network Mode (Repeat Message State). Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer=""> expired [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECU3 are still awake [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] are awake. Step 5 [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Bus sleep Mode.</t></t></nm-timeout></repeat>	Step 3	[NM TESTER]	
awake. Network enters into Network Mode (Repeat Message State). Step 4 [NM TESTER] Check NM multicast messages after <repeat message="" timer=""> expired [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECUs are still awake [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] [ECU1] and [ECU3] are awake. Step 5 [NM TESTER] Check NM multicast messages. Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <i> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Check NM multicast messages after NM Timout timer <i> Network goes to Bus sleep Mode.</i></i></nm-timeout></repeat>		Check NM multicast messages	of [ECU2] with logical network
Step 4			
Check NM multicast messages after <repeat message="" timer=""> expired [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECU2] [ECU1] and [ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] [Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Network goes to Bus sleep Mode</t></nm-timeout></repeat>			Mode (Repeat Message
Step 5 [NM TESTER] Check NM multicast messages after <nm-timeout timer=""> if all ECU2] [ECU1] and [ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast messages are not received with source node ID of [ECU2] Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Network goes to Bus sleep Mode</t></nm-timeout>	Step 4	[NM TESTER]	
Check NM multicast messages after <nm-timeout timer=""> if all ECU2] [ECU1] and [ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Network goes to Bus sleep Mode.</t></nm-timeout>		, , ,	` '
Check NM multicast messages after <nm-timeout timer=""> if all ECU2] [ECU1] and [ECU3] are awake. Step 5 [NMApp02] Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Bus sleep Mode.</t></t></nm-timeout>	Step 5	[NM TESTER]	
Step 5			
Indicate NM to release the network to stop sending multicast message. Step 6 [NM TESTER] Check NM multicast messages. Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode.</t>		ECUS are still awake	
message. [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages. [NM TESTER] Check NM multicast messages after NM Timout timer <t> [NM TESTER] Check NM multicast messages after NM Timout timer <t> [Network goes to Prepare Bus sleep Mode. Network goes to Bus sleep Mode</t></t>	Step 5	[NMApp02]	
Check NM multicast messages. Check NM multicast messages. received with source node ID of [ECU2] and Network goes to Ready Sleep state Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Prepare Bus sleep Mode.		' •	
Check NM multicast messages. of [ECU2] and Network goes to Ready Sleep state Step 7 [NM TESTER] Check NM multicast messages after NM Timout timer <t> Network goes to Prepare Bus sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode</t>	Step 6	[NM TESTER]	
Check NM multicast messages after NM Timout timer <t> sleep Mode. Step 8 [NM TESTER] Network goes to Bus sleep Mode</t>		Check NM multicast messages.	of [ECU2] and Network goes
Step 8 [NM TESTER] Network goes to Bus sleep	Step 7	[NM TESTER]	
Mode		Check NM multicast messages after NM Timout timer <t></t>	sleep Mode.
Check NM multicast messages after wait bus sleep timer <t> Mode.</t>	Step 8	[NM TESTER]	
		Check NM multicast messages after wait bus sleep timer <t></t>	Mode.

14.2.2 [STS_NM_00002] Basic Network Management functionality of ECUs not in same partial network Cluster.

Test Objective	To verify that the Basic Network Management functionality of ECUs not in same partial network Cluster works.		
ID	STS_NM_00002	State	Draft
Affected Functional Cluster	NM		





Trace to RS Criteria	[RS_Nm_00047], [RS_Nm_00048]	
Reference to Test Environment	STC_NM_00002	
Configuration Parameters	NM configuration parameters are configured	
Summary	Initially all three ECUs are in inactive state.	
	[ECU1] and [ECU2] forms a partial network.	
	Machine state of [ECU2] is changed to Driving.	
	[ECU2] sends multicast NM messages periodically which is receive it and due to this [ECU1] becomes active while [ECU3] remains ina	
	Network change its mode from Bus sleep mode to Network Mode.	
	[ECU2] stops sending NM messages and becomes inactive.	
	[ECU1] and [ECU3] does not receive NM messages for a time <t1></t1>	and [ECU1] becomes inactive.
	Network transitions its modes as per configured timeouts.	
Pre-conditions	- [NM Tester] is connected to all the ECUs.	
	- All ECUs are in Machine State Living.	
	- Applications are shut down according to Machine State.	
Post-conditions	TCP connections between [NM Tester] and both ECUs are closed.	
Main Test Execution		
Test Steps		Pass Criteria
Step 1	[NM TESTER]	Machine State for ECU2 is changed to Driving.
	Request the change of Machine State to Driving for ECU2.	changed to briving.
Step 2	[NMApp02]	
	Request NM to send multicast messages.	
Step 3	[NM TESTER] Check NM multicast messages	Multicast messages are received with source node ID of [ECU2] with logical network information bit set to 1.
		[ECU1] becomes awake and [ECU3] ignores it and remains inactive.
		Network enters into Network Mode (Repeat Message State).
Step 4	[NM TESTER]	Network enters into Network
	Check NM multicast messages after <repeat message="" timer=""> expired</repeat>	Mode (Normal Operation State).
Step 5	[NM TESTER]	Multicast messages are
	Check NM multicast messages after <nm-timeout timer=""> if</nm-timeout>	received with source node ID of [ECU2]
	[ECU2] is awake and [ECU3] is in sleep.	[ECU1] is awake while [ECU3] remains inactive.
		NM message is received from [ECU1]
Step 6	[NMApp02]	
	Indicate NM to release the network to stop sending multicast message.	





Step 7	[NM TESTER] Check NM multicast messages.	Multicast messages are not received with source node ID of [ECU2] and Network goes to Ready Sleep state
Step 8	[NM TESTER] Check NM multicast messages after NM Timout timer <t1></t1>	Network goes to Prepare Bus sleep Mode.
Step 9	[NM TESTER] Check NM multicast messages after wait bus sleep timer <t2></t2>	Network goes to Bus sleep Mode.



15 Test configuration and test steps for Cryptography

15.1 Test System

15.1.1 Test configurations

Configuration ID	STC_CRYPTO_00001
Description	Standard Jenkins server for Cryptography test
ECU 2	Renesas R-Car H3 ULCB, 192.168.100.2
Jenkins	Jenkins Server, 192.168.100.10

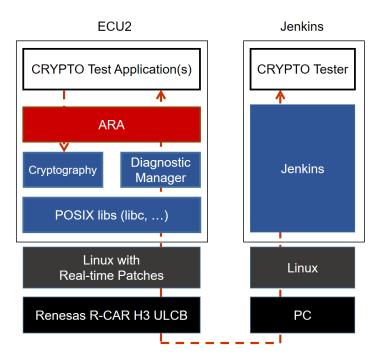


Figure 15.1: Illustration of test setup for Cryptography.

The Jenkins Server, running the job with the Cryptography test ([CRYPTO Tester]) is connected via Ethernet to [ECU2] hosting the CRYPTO Test Applications [CRYPTOApp01].

The [CRYPTO Tester] is supposed to check the pass criteria.

The communication between [CRYPTO Tester] and the [CRYPTOApp01] may take place over the Diagnostics functional cluster in form of diagnostic messages.



15.2 Test cases

15.2.1 [STS_CRYPTO_00001] Encrypting and decrypting data using an algorithm for symmetric encryption/decryption primitives

Test Objective	Verify that Crypto Stack correctly encrypts and d	ecrypts data using symmetric key.	
ID	STS_CRYPTO_00001 State	Draft	
Affected Functional Cluster	Cryptography		
Trace to RS Criteria	[RS_CRYPTO_02001], [RS_CRYPTO_02005], [RS_CRYPTO_02008], [RS_CRYPTO_02108], [RS_CRYPTO_02201], [RS_CRYPTO_02302]		
Reference to Test Environment	STC_CRYPTO_00001		
Configuration Parameters	- Provide key for symmetric encryption/decryption		
Summary	<plaintext1> with arbitrary value and size is sent <plaintext1> is encrypted on the [CRYPTOApp0' <ciphertext1>. <ciphertext1> is sent back from checked by [CRYPTO Tester]. Conversely, <ciphertext1> is sent from [CRYPTO</ciphertext1></ciphertext1></ciphertext1></plaintext1></plaintext1>	Conversely, <ciphertext1> is sent from [CRYPTO Tester] to [CRYPTOApp01] and <ciphertext1> is decrypted on the [CRYPTOApp01] side. The decrypted data is sent back from [CRYPTOApp01] to</ciphertext1></ciphertext1>	
Pre-conditions	 Crypto stack and [CRYPTOApp01] are initialized with used key, algorithm, and domain parameter as applicable. Communication between [CRYPTO Tester] and [CRYPTOApp01] has been set up. A symmetric key can be accessed by [CRYPTOApp01]. 		
Post-conditions	Communication between [CRYPTO Tester] and [CRYPTOApp01] is closed.	
Main Test Execution			
Test Steps		Pass Criteria	
Step 1	[CRYPTO Tester]		
	Send arbitrary <plaintext1> to [CRYPTOApp01].</plaintext1>		
Step 2	[CRYPTOApp01]		
Step 2	[CRYPTOApp01] Receive <plaintext1>.</plaintext1>		
Step 2 Step 3	' ' '	[CRYPTOApp01]	
	Receive <plaintext1>.</plaintext1>	[CRYPTOApp01] Encryption is finished without an error.	
	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to</plaintext1></plaintext1>		
Step 3	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>.</ciphertext1></plaintext1></plaintext1>		
Step 3	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01]</ciphertext1></plaintext1></plaintext1>		
Step 3 Step 4	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester].</ciphertext1></ciphertext1></plaintext1></plaintext1>		
Step 3 Step 4	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester]. [CRYPTO Tester]</ciphertext1></ciphertext1></plaintext1></plaintext1>		
Step 3 Step 4 Step 5	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester]. [CRYPTO Tester] Receive <ciphertext1>.</ciphertext1></ciphertext1></ciphertext1></plaintext1></plaintext1>	Encryption is finished without an error.	
Step 3 Step 4 Step 5	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester]. [CRYPTO Tester] Receive <ciphertext1>. [CRYPTO Tester] Compare <ciphertext1> with one in [CRYPTO</ciphertext1></ciphertext1></ciphertext1></ciphertext1></plaintext1></plaintext1>	Encryption is finished without an error. [CRYPTO Tester] <ciphertext1> matches with one in [CRYPTO</ciphertext1>	
Step 3 Step 4 Step 5 Step 6	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester]. [CRYPTO Tester] Receive <ciphertext1>. [CRYPTO Tester] Compare <ciphertext1> with one in [CRYPTO Tester].</ciphertext1></ciphertext1></ciphertext1></ciphertext1></plaintext1></plaintext1>	Encryption is finished without an error. [CRYPTO Tester] <ciphertext1> matches with one in [CRYPTO</ciphertext1>	
Step 3 Step 4 Step 5 Step 6	Receive <plaintext1>. [CRYPTOApp01] Encrypt <plaintext1> using symmetric key to obtain <ciphertext1>. [CRYPTOApp01] Send <ciphertext1> to [CRYPTO Tester]. [CRYPTO Tester] Receive <ciphertext1>. [CRYPTO Tester] Compare <ciphertext1> with one in [CRYPTO Tester]. [CRYPTO Tester] Compare <ciphertext1> with one in [CRYPTO Tester].</ciphertext1></ciphertext1></ciphertext1></ciphertext1></ciphertext1></plaintext1></plaintext1>	Encryption is finished without an error. [CRYPTO Tester] <ciphertext1> matches with one in [CRYPTO</ciphertext1>	





Step 9	[CRYPTOApp01]	[CRYPTOApp01]
	Decrypt <ciphertext1> using symmetric key to obtain <plaintext1>.</plaintext1></ciphertext1>	Decryption is finished without an error.
Step 10	[CRYPTOApp01]	
	Send <plaintext1> to [CRYPTO Tester].</plaintext1>	
Step 11	[CRYPTO Tester]	
	Receive <plaintext1>.</plaintext1>	
Step 12	[CRYPTO Tester]	[CRYPTO Tester]
	Compare <plaintext1> with one in [CRYPTO Tester].</plaintext1>	<plaintext1> matches with one in [CRYPTO Tester].</plaintext1>

15.2.2 [STS_CRYPTO_00002] Encrypting and decrypting data using an algorithm for asymmetric encryption/decryption primitives.

Test Objective	Verify that Crypto Stack correctly encrypts and decrypts data using public and private keys.		
ID	STS_CRYPTO_00002 State	Draft	
Affected Functional Cluster	Cryptography		
Trace to RS Criteria	[RS_CRYPTO_02002], [RS_CRYPTO_02005], [RS [RS_CRYPTO_02202], [RS_CRYPTO_02302]	S_CRYPTO_02008], [RS_CRYPTO_02108],	
Reference to Test Environment	STC_CRYPTO_00001		
Configuration	- Provide public and private key pair for tested asy	mmetric encryption/decryption algorithm.	
Parameters	- Allow use of public and private key pair for encry	otion and decryption by [CRYPTOApp01].	
Summary	<plaintext1> with arbitrary value and size (up to maximum possible bit length for used algorithm) is sent from [CRYPTO Tester] to [CRYPTOApp01] and <plaintext1> is encrypted on the [CRYPTOApp01] side using [CRYPTOApp01]'s public key to obtain <ciphertext1>. <ciphertext1> is sent back from [CRYPTOApp01] to [CRYPTO Tester] and checked by [CRYPTO Tester].</ciphertext1></ciphertext1></plaintext1></plaintext1>		
	Conversely, <ciphertext1> is sent from [CRYPTO Tester] to [CRYPTOApp01] and <ciphertext1> is decrypted on the [CRYPTOApp01] side using [CRYPTOApp01]'s private key. The decrypted data is sent back from [CRYPTOApp01] to [CRYPTO Tester] and checked by [CRYPTO Tester].</ciphertext1></ciphertext1>		
Pre-conditions	- Crypto stack and [CRYPTOApp01] are initialized with used key, algorithm, and domain parameter as applicable.		
	- Communication between [CRYPTO Tester] and [CRYPTOApp01] has been set up.		
	- Public and private key pair can be accessed by [CRYPTOApp01].		
Post-conditions	Communication between [CRYPTO Tester] and [CRYPTOApp01] is closed.		
Main Test Execution			
Test Steps		Pass Criteria	
Step 1	[CRYPTO Tester]		
	Send arbitrary <plaintext1> to [CRYPTOApp01].</plaintext1>		
Step 2	[CRYPTOApp01]		
	Receive <plaintext1>.</plaintext1>		
Step 3	[CRYPTOApp01]	[CRYPTOApp01]	
	Encrypt <plaintext1> using [CRYPTOApp01]'s public key to obtain <ciphertext1>.</ciphertext1></plaintext1>	Encryption is finished without an error.	



Step 4	[CRYPTOApp01]	
	Send <ciphertext1> to [CRYPTO Tester].</ciphertext1>	
Step 5	[CRYPTO Tester]	
	Receive <ciphertext1>.</ciphertext1>	
Step 6	[CRYPTO Tester]	[CRYPTO Tester]
	Compare <ciphertext1> with one in [CRYPTO Tester].</ciphertext1>	<ciphertext1> matches with one in [CRYPTO Tester].</ciphertext1>
Step 7	[CRYPTO Tester]	
	Send <ciphertext1> to [CRYPTOApp01].</ciphertext1>	
Step 8	[CRYPTOApp01]	
	Receive <ciphertext1>.</ciphertext1>	
Step 9	[CRYPTOApp01]	[CRYPTOApp01]
	Decrypt <ciphertext1> using [CRYPTOApp01]'s private key to obtain <plaintext1>.</plaintext1></ciphertext1>	Decryption is finished without an error.
Step 10	[CRYPTO Tester]	
	Send <plaintext1> to [CRYPTO Tester].</plaintext1>	
Step 11	[CRYPTO Tester]	
	Receive <plaintext1>.</plaintext1>	
Step 12	[CRYPTO Tester]	[CRYPTO Tester]
	Compare <plaintext1> with one in [CRYPTO Tester].</plaintext1>	<plaintext1> matches with one in [CRYPTO Tester].</plaintext1>

15.2.3 [STS_CRYPTO_00003] Generation and verification of message authentication code.

Test Objective	Verify that Crypto Stack correctly generates and verifies message authentication code.		
ID	STS_CRYPTO_00003	State	Draft
Affected Functional Cluster	Cryptograpny		
Trace to RS Criteria	[RS_CRYPTO_02001], [RS_CRYPTO_02005], [RS_CRYPTO_02008], [RS_CRYPTO_02108], [RS_CRYPTO_02203], [RS_CRYPTO_02302]		
Reference to Test Environment	STC_CRYPTO_00001		
Configuration Parameters	- Provide symmetric key for used block cipher algorithm. - Allow use of symmetric key for generation of message authentication code by [CRYPTOApp01].		
Summary	<data1> with arbitrary value and size is sent from [CRYPTO Tester] to [CRYPTOApp01] and message authentication code is generated by [CRYPTOApp01] from <data1> to obtain <mac1>. <mac1> is sent back from [CRYPTOApp01] to [CRYPTO Tester] and checked by [CRYPTO Tester].</mac1></mac1></data1></data1>		
	<data1> and <mac1> are sent from [CRYPTO Tester] to [CRYPTOApp01] and verified by [CRYPTOApp01].</mac1></data1>		ster] to [CRYPTOApp01] and verified by





Pre-conditions	- Crypto stack and [CRYPTOApp01] are initialized with used key, algorithm, and domain parameter as applicable.		
	- Communication between [CRYPTO Tester] and [CRYPTOApp01] has been set up.		
	- Symmetric key can be accessed by [CRYPTOApp01], if symmetric cipher algorithm is used.		
Post-conditions	Communication between [CRYPTO Tester] and [CRYPTOApp01] is closed.		
Main Test Execution			
Test Steps		Pass Criteria	
Step 1	[CRYPTO Tester]		
	Send arbitrary <data1> to [CRYPTOApp01].</data1>		
Step 2	[CRYPTOApp01]		
	Receive <data1>.</data1>		
Step 3	[CRYPTOApp01]	[CRYPTOApp01]	
	Generate message authentication code from <data1> to obtain <mac1></mac1></data1> .	Generation of <mac1> is finished without an error.</mac1>	
Step 4	[CRYPTOApp01]		
	Send <mac1> to [CRYPTO Tester].</mac1>		
Step 5	[CRYPTO Tester]		
	Receive <mac1>.</mac1>		
Step 6	[CRYPTO Tester]	[CRYPTO Tester]	
	Compare <mac1> with one in [CRYPTO Tester].</mac1>	<mac1> matches with one in [CRYPTO Tester].</mac1>	
Step 7	[CRYPTO Tester]		
	Send <data1> and <mac1> to [CRYPTOApp01].</mac1></data1>		
Step 8	[CRYPTOApp01]		
	Receive <data1> and <mac1>.</mac1></data1>		
Step 9	[CRYPTOApp01]	[CRYPTOApp01]	
	Verify <mac1>.</mac1>	Verification of <mac1> is successful.</mac1>	
Step 10	[CRYPTOApp01]		
	Send verification result to [CRYPTO Tester].		
Step 11	[CRYPTO Tester]		
	Receive verification result.		
Step 12	[CRYPTO Tester]	[CRYPTO Tester]	
	Check verification result.	Verification result is successful.	

15.2.4 [STS_CRYPTO_00004] Generation and verification of digital signature.

Test Objective	Verify that Crypto Stack correctly generates and verifies digital signature.		
ID	STS_CRYPTO_00004	State	Draft
Affected Functional Cluster	Cryptography		
Trace to RS Criteria	[RS_CRYPTO_02002], [RS_CRYPTO_02005], [RS_CRYPTO_02008], [RS_CRYPTO_02108], [RS_CRYPTO_02202], [RS_CRYPTO_02204], [RS_CRYPTO_02302]		





Reference to Test Environment	STC_CRYPTO_00001		
Configuration	- Provide asymmetric key for used algorithm.		
Parameters	- Allow use of asymmetric key pair for generation of digital signature by [CRYPTOApp01].		
Summary	<data1> with arbitrary value and size is sent from [CRYPTO Tester] to [CRYPTOApp01] and digital signature is generated by [CRYPTOApp01] from <data1> using [CRYPTOApp01]'s private key to obtain <ds1>. <ds1> is sent back from [CRYPTOApp01] to [CRYPTO Tester] and checked by [CRYPTO Tester].</ds1></ds1></data1></data1>		
	<data1> and <ds1> are sent from [CRYPTO Tester] to [CRYPTOApp01] and <data1> is verified by [CRYPTOApp01] using <ds1> and [CRYPTOApp01]'s public key.</ds1></data1></ds1></data1>		
Pre-conditions	- Crypto stack and [CRYPTOApp01] are initialized with used key, algorithm, and domain parameter as applicable.		
	- Communication between [CRYPTO Tester] and [C	CRYPTOApp01] has been set up.	
	- Asymmetric key pair can be accessed by [CRYPTOApp01].		
Post-conditions	Communication between [CRYPTO Tester] and [CI	RYPTOApp01] is closed.	
Main Test Execution			
Test Steps		Pass Criteria	
Step 1	[CRYPTO Tester]		
	Send arbitrary <data1> to [CRYPTOApp01].</data1>		
Step 2	[CRYPTOApp01]		
	Receive <data1>.</data1>		
Step 3	[CRYPTOApp01]	[CRYPTOApp01]	
	Generate digital signature using <data1> and [CRYPTOApp01]'s private key to obtain <ds1>.</ds1></data1>	Generation of <ds1> is finished without an error.</ds1>	
Step 4	[CRYPTOApp01]		
	Send <ds1> to [CRYPTO Tester].</ds1>		
Step 5 [CRYPTO Tester]			
	Receive <ds1>.</ds1>		
Step 6	[CRYPTO Tester]	[CRYPTO Tester]	
	Compare <ds1> with one in [CRYPTO Tester].</ds1>	<ds1> matches with one in [CRYPTO Tester].</ds1>	
Step 7	[CRYPTO Tester]		
	Send <data1> and <ds1> to [CRYPTOApp01].</ds1></data1>		
Step 8	[CRYPTOApp01]		
	Receive <data1> and <ds1>.</ds1></data1>		
Step 9	[CRYPTOApp01]	[CRYPTOApp01]	
	Verify <data1> using <ds1> and [CRYPTOApp01]'s public key.</ds1></data1>	Verification of <data1> is successful.</data1>	
Step 10	[CRYPTOApp01]		
	Send verification result to [CRYPTO Tester].		
Step 11	[CRYPTO Tester]		
	Receive verification result.		
Step 12	[CRYPTO Tester] [CRYPTO Tester]		
	Check verification result.	Verification result is successful.	
	•	*	



15.2.5 [STS_CRYPTO_00005] Generation of hash value.

Test Objective	Verify that Crypto Stack correctly generates hash value.		
ID	STS_CRYPTO_00005 \$	State	Draft
Affected Functional Cluster	Cryptography		
Trace to RS Criteria	[RS_CRYPTO_02005], [RS	_CRYPTO_02108], [RS	S_CRYPTO_02205], [RS_CRYPTO_02302]
Reference to Test Environment	STC_CRYPTO_00001		
Configuration Parameters	-		
Summary	<data1> with arbitrary value and size is sent from [CRYPTO Tester] to [CRYPTOApp01] and hash value is generated by [CRYPTOApp01] from <data1> to obtain <hash1>. <hash1> is sent back from [CRYPTOApp01] to [CRYPTO Tester] and checked by [CRYPTO Tester].</hash1></hash1></data1></data1>		
Pre-conditions	- Crypto stack and [CRYPTOApp01] are initialized with used algorithm and domain parameter as applicable.		
	- Communication between [CRYPTO Tester] and [CRYPTOApp01] has been set up.		
Post-conditions	Communication between [CRYPTO Tester] and [CRYPTOApp01] is closed.		
Main Test Execution			
Test Steps			Pass Criteria
Step 1	[CRYPTO Tester]		
	Send arbitrary <data1> to [</data1>	CRYPTOApp01].	
Step 2	[CRYPTOApp01]		
	Receive <data1>.</data1>		
Step 3	[CRYPTOApp01]		[CRYPTOApp01]
	Generate hash from <data< th=""><th>1> to obtain <hash1>.</hash1></th><th>Generation of <hash1> is finished without an error.</hash1></th></data<>	1> to obtain <hash1>.</hash1>	Generation of <hash1> is finished without an error.</hash1>
Step 4	[CRYPTOApp01]		
	Send <hash1> to [CRYPTC</hash1>) Tester].	
Step 5	[CRYPTO Tester]		
	Receive <hash1>.</hash1>		
Step 6	[CRYPTO Tester]		[CRYPTO Tester]
	Compare <hash1> with one</hash1>	e in [CRYPTO Tester].	<hash1> matches with one in [CRYPTO Tester].</hash1>



16 References

[1] Glossary AUTOSAR_TR_Glossary